FY2023.10

MEDIA DO CO., LTD. AS OF MAY 31, 2023 FINANCIAL RESULTS BRIEFING

MEDIA DO Co., Ltd. As of May 31, 2023 Financial Results Briefing



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Executive Summary

1. Earnings highlights

FY2023 1Q

Net sales **¥22.6bn** (Progress ratio of 22.6%)

EBITDA ¥830mn (Progress ratio of 23.2%)

2. Earnings topics

Net sales

 Despite decline in sales following transfer of LINE Manga, actual net sales were strong

EBITDA

 Came in ¥130 million lower year on year due to the impact of LINE Manga transfer and an increase in costs at a publishing subsidiary

3. eBook distribution business

Impact of LINE * Manga

- Transfer of LINE Manga back-end operations completed in FY2022
- Due to the timing of transfer in FY2022, impact of sales decline will be particularly large up to 3Q FY2023

eBook distribution business eBook retailers changed their approach in response to changes in the flow of people following the easing of COVID-19 restrictions, and net sales growth in 1Q was a rather low 103.8%

4. Strategic investment businesses

FanTop business

- NFT eBooks were attached to each of five works from a new label from Hayakawa Publishing, and a press conference was held
- By distributing printed publications with a variety of NFT digital content attached, we provide a system that is beneficial to publishers, authors, retailers, and readers alike.

Imprint business

- Due to the rising importance of original works in the content market, we are strengthening initiatives for creating and discovering original works
- The Everystar novel-sharing site boosted its licensing proposal activities, and made a strong push for multimedia versions of Everystar original works

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1. Consolidated Performance Highlights

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Despite decline in both revenue and profit caused by sales decline following transfer of LINE Manga, actual net sales were strong

Net sales: Impacted by reduced sales from transfer of LINE Manga and new approaches taken by book

retailers considering greater mobility of people following the easing of COVID-19 restrictions

EBITDA: Main factors behind the decline were the downturn in profits following weaker sales of the eBook

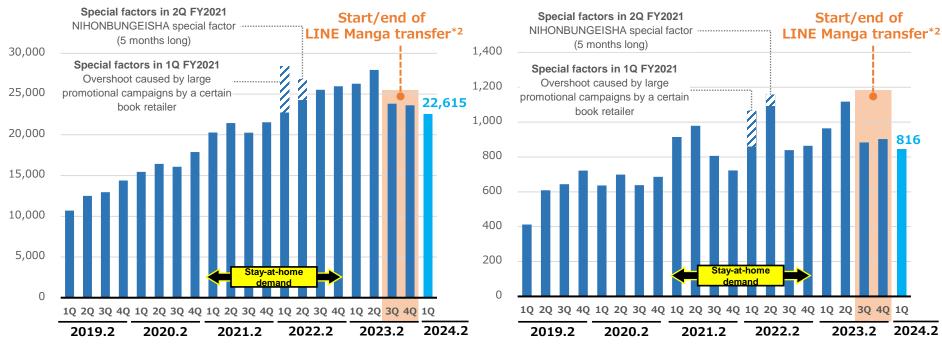
distribution business and an increase in cost of sales at NIHONBUNGEISHA

		1Q FY2022	1Q FY2023	YoY	
Net sales	Result	¥26.2 bn	¥22.6 bn	-13.8% (-3.6bn)	
	Net sales excluding those to LINE Manga	¥21.1 bn	¥22.0 bn	+4.5% (+0.9bn)	
Operating profit		¥610mn	¥480mn	-21.6% (-130mn)	
EBITDA		¥960mn	¥830mn	-13.5% (-130mn)	
Profit attributable to owners of parent		¥310mn	¥230 mn	-25.6% (-80mn)	

If impact of one-off factors*1 and net sales to LINE Manga are excluded, net sales and EBITDA reached a record high for 1Q

Quarterly consolidated net sales (Millions of yen)

Quarterly consolidated EBITDA (Millions of yen)

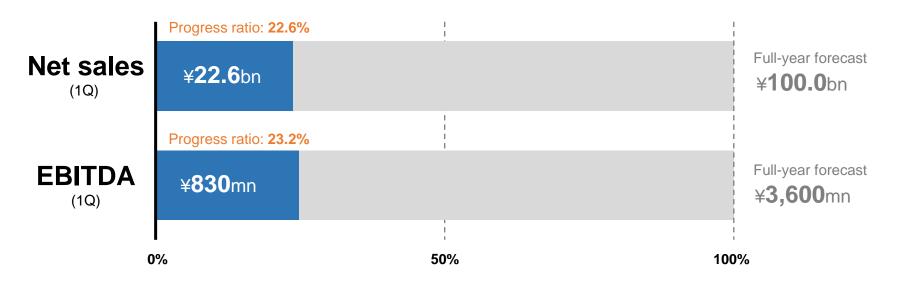


^{*1} Figures exclude impact of large promotional campaigns by a certain book retailer in FY2021, and all historical net sales to LINE Manga

^{*2:} Transfer of back-end operations for a major publisher that accounted for a majority of sales to LINE Manga

Due partly to seasonal factors, progress against full-year forecasts was slightly below 25% for both net sales and EBITDA

Comparison of consolidated 1Q results to full-year forecasts



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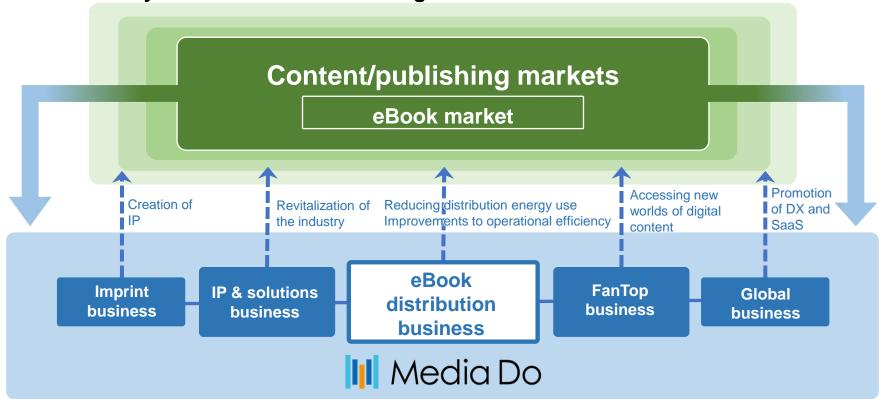


2. Business Strategy



Future growth plans

Expand strategic investment businesses using the trust and position developed in the eBook distribution business as a base. Aiming both to resolve issues related to the content industry and achieve sustainable growth



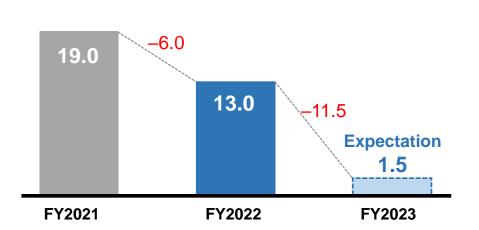
2. Business Strategy

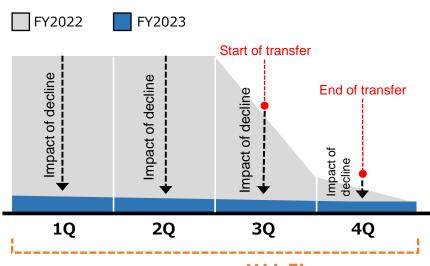
eBook distribution business

Transfer of LINE Manga back-end operations completed in FY2022 Impact of lower revenue to remain significant until 3Q FY2023

- Transfer of back-end operations of major publishers completed in December 2022
- Remaining sales to LINE Manga will be approximately ¥1.5bn in FY2023, with impact of sales decline of approximately ¥11.5bn
- Due to the timing of transfer in FY2022, impact of sales decline will be particularly large up to 3Q FY2023

Net sales to LINE Manga* by fiscal year (billions of yen) Net sales to LINE Manga* by quarter illustration



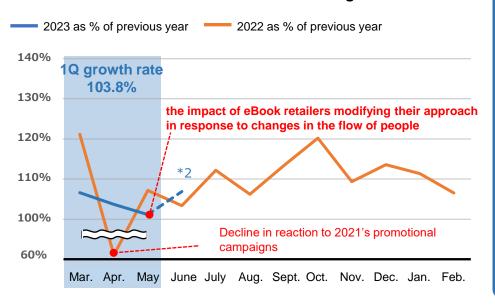


^{*} Figures given are for net sales to LINE Digital Frontier Corporation, which operates LINE Manga.

Total impact of decline: ¥11.5bn

Due in part to the impact of eBook retailers modifying their approach in response to changes in the flow of people after the easing of COVID-19 restrictions, net sales growth in the eBook distribution business in 1Q was a rather low 103.8%

eBook distribution business's YoY net sales growth rate*1



Analysis of 1Q growth

The revitalization of people flows that followed the reclassification of COVID-19 as a Class 5 infectious disease affected the content industry as a whole

- ✓ In 1Q of the previous fiscal year sales of some works converted to multimedia were strong
- ✓ With a focus on the reclassification of COVID-19 as a Class 5 infectious disease, in May 2023 multiple retailers changed their approach to promotional campaign measures targeting Golden Week, resulting in low growth
- ✓ Monthly growth rates are disclosed as reference information*3
 - ➤ Monthly growth rate recovered to 106.9% in June

^{*1} Figures from August 2022 are calculated excluding LINE Manga's interest.

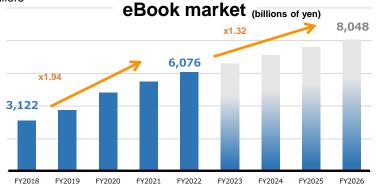
^{*2} From the FY2023 Monthly Flash Report (Monthly Distribution Growth Rate) for June disclosed on July 5, 2023. For information about the monthly flash report, see also note 3 below.

^{*3} We aim to release this between 5 and 7 working days after the start of each month; please see TDnet or IR News on the company website (https://mediado.jp/english/ir/news/)

MEDIA DO is bolstering its business relationships with publishers and retailers in order to help grow the eBook market itself and raise its distribution share

eBook market

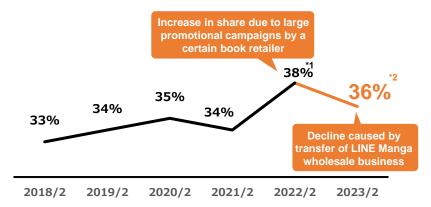
- Since May 2023, the number of eBook retailers seeing slower growth compared to the previous year has increased, due to the impact of the revitalization of people flows caused by the reclassification of COVID-19 as Class 5, and changes in the approach to promotional campaign measures during Golden Week It has become difficult to maintain the high rates of growth that were supported by stay-at-home consumption, and retailers need to try new approaches, such as further strengthening promotional campaign measures
- While supporting measures being implemented by retailers, including promotional campaigns, we will contribute to the expansion of the market by working closely with retailers



^{*1 36%} after excluding the impact of large promotional campaigns by a certain book retailer

Distribution share

- Continuing to work on deepening our relationships with publishers and retailers
- In order to enhance the growth rates of publishers and retailers with which we do business, we support their efforts to strengthen promotional campaign measures, and seek to raise the distribution share by switching sales channels



* Source: Actual data from FY2020 taken from Impress Research Institute's eBook Marketing Report 2022 on Japanese market/Based on this data, MEDIA DO calculated

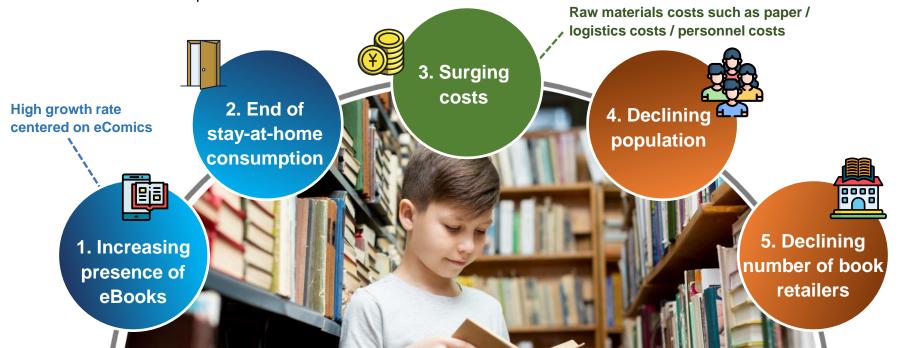
^{*2} Including impact of transfer of LINE Manga back-end operations

2. Business Strategy

Strategic investment businesses

Various changes in business environment facing the publishing industry

- Stay-at-home consumption during the COVID-19 pandemic became a tailwind resulting in positive growth for the publishing market in recent years amid steady growth of eBooks centered on eComics
- Meanwhile, paper book publishing is contracting and as a result the number of book retailers nationwide has fallen by around 30% over the past decade



Under this environment, the publishing industry is pursuing reforms aimed at a sustainable publishing and distribution cycle

DX advancements in publishing and distribution

KADOKAWA CORPORATION



Established a "book-on-demand (integrated manufacturing and publishing)" business model at its production and distribution plant with cutting-edge digital printing facilities located inside Tokorozawa Sakura Town

Marubeni Corporation KODANSHA LTD. Shueisha Inc. SHOGAKUKAN Inc.



Established PubteX Co., Ltd.. Aims to deliver publication/distribution optimization solutions for published works using AI and other advanced technologies and spread the use of radio frequency identifiers (RFID)

Kinokuniya Company Ltd. Culture Convenience Club Co.,Ltd. NIPPON SHUPPAN HANBAI INC.



Begun discussions on establishment of a joint venture company. Looking to achieve appropriate level of purchasing based on highly accurate demand forecasts using an Alpowered order placement system by establishing a new direct purchasing scheme where book retailers and publishers determine circulation while committing to sales and returns

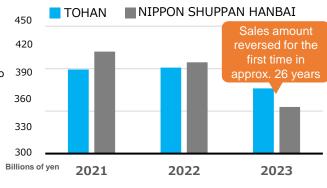
Tougher competition between wholesalers

TOHAN



Note: Capital and operational alliance between MEDIA DO and TOHAN CORPORATION concluded in March 2021

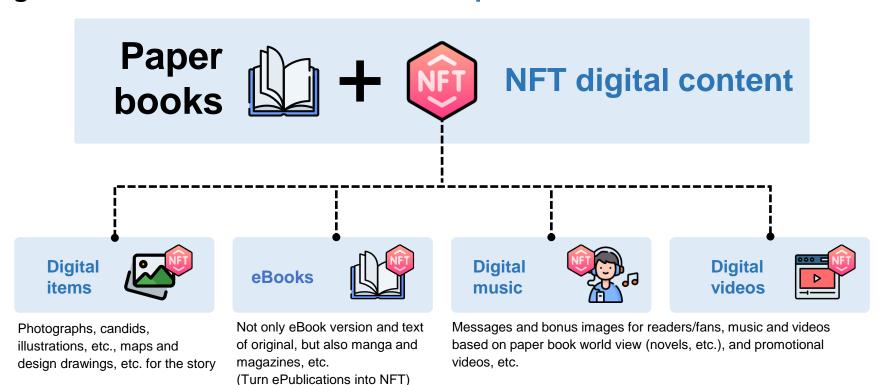
- ✓ Revenue declining due to the impacts from the spate of book retailer closures
- ✓ Both companies exploring improvement measures



Strategic investment businesses

- 1 FanTop business
- 2 | Imprint business
- 3 Other

MEDIA DO provides a combination of paper books and various NFT digital content to create new reader experiences



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Provides various options by attaching NFT video or NFT eBook as digital benefits to publications with digital NFT benefit



Results to date

Selling price*1

31.9 %

Sell through ratio*2

33.6 pts 1

Co-creation with content holders

Number of cooperating companies:

Over **70**

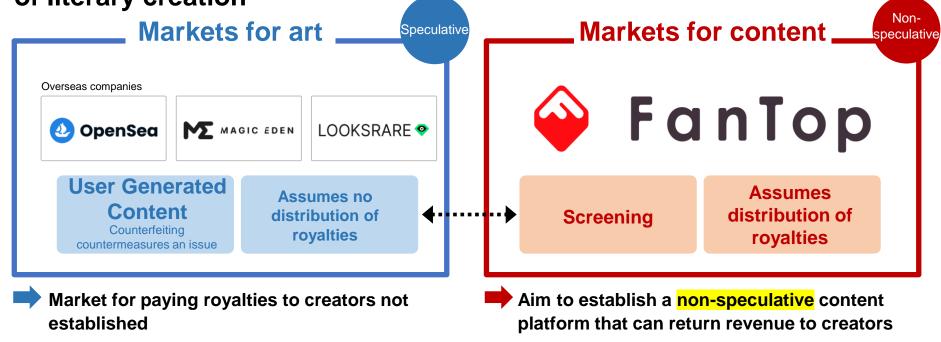
Number of titles: 120



^{*1} Average for publications with digital NFT benefits implemented from Jan. 2022 to the present.

^{*2} Calculated over a period of 30 days from the date of first publication (not including reprints).

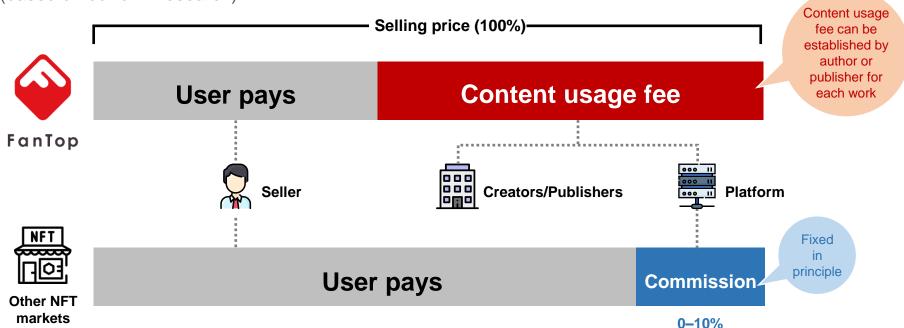
FanTop adopts a business model focused on non-speculative digital content and distribution of royalties, in order to achieve a virtuous cycle of literary creation



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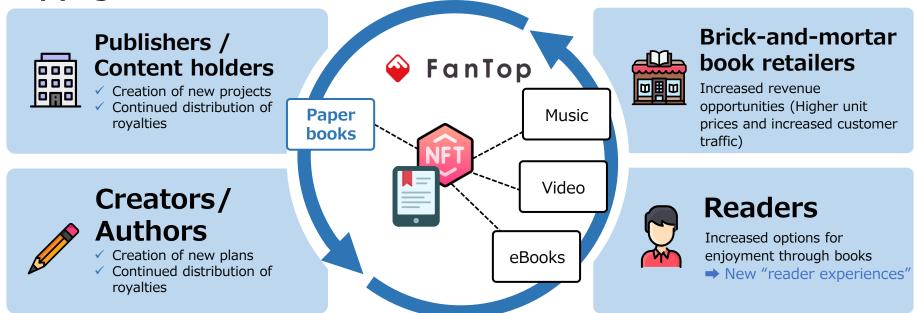
FanTop provided by MEDIA DO specializes in the distribution of digital content and established business model that pays royalties to authors and publishers in every stage of distribution

The world's first system to distribute royalties to writers and authors regardless of sales price (based on our own research)



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FanTop provides a system that benefits readers, authors, publishers and book retailers by distributing licensed, copyrighted works to the NFT market



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Promoting projects that increase usability and options for enjoyment aiming to increase FanTop membership

1 Improved app's UI/UX and

lead-in to get NFT content



Increase in projects for publications with digital NFT benefits



Sell NFT eBooks under Hayakawa Publishing's new label

Held press conference for media covering publishing on the release of NFT eBooks with the same content as the original attached to paper books

Attach NFT eBook to books under Hayakawa Publishing's new label















FanTop

ハヤカワ新書

Key points for NFT eBooks

- Distribute royalties to authors in every stage of distribution
- ✓ Turn ePublications into NFT in paper books + NFT eBooks
- After purchase, book retailers can obtain buyer information

Normal edition: Around ¥1,000 → Special edition: Around ¥1,500

(approx. ¥500 increase)





Joint press conference held with Hayakawa Publishing on June 1, 2023 at MEDIO DO's seminar hall

More than 240 media members participated, including online

Participants: From left, Mr. Ichinose, Editor-in-Chief of Hayakawa Shinsho (Hayakawa Publishing), Mr. Yamaguchi, Executive Officer and General Manager of Business Division (Hayakawa Publishing), Mr. Hayakawa, Representative Director and Executive Vice President (Hayakawa Publishing), Mr. Fujita, Representative Director and CEO (MEDIA DO), Mr. Shinna, Executive Vice President and COO (MEDIA DO), and Mr. Sasaki, General Manager of FanTop Division (MEDIA DO)

MEDIA DO's press release:

https://mediado.jp/service/6094/ (in Japanese only)

After the press conference, media exposure was the largest ever since the FanTop launch

Large response to "NFT eBooks" observed on Twitter, and other social media





み、外出先ではスマートフォンで続きを読むなど使い分けられる。電子書籍版の日



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Strategic investment businesses

- 1 FanTop business
- 2 Imprint business
- 3 Other

Rapid growth in the content market worldwide due to COVID-19 Shortages of original works have become an issue in the market, and the importance of creating and discovering original works is increasing

- Real sense of shortages of original works, including vertical scrolling comics (VSC), in the rapidly growing content market
- Strengthening initiatives for creating and discovering original works, due to the expansion of the content market

III Media Do

MEDIA DO Group's original work creation function

Novel-sharing site



Boosting licensing proposal activities

> Box-office (1.18br



Creating hits to follow "Gannibal"



Creation and discovery of original works / Multimedia

Contribute to expansion of the content market as a whole



Conversion to

Mirai no Kuromakukei Akuvaku Reijou Moriarty no Isekai Kanzen Hanzai Hakusho



lade into Re/member



Murase/SHUEISHA Inc. Production Team

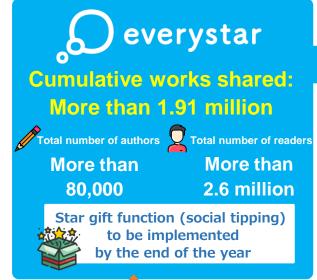








We are strengthening licensing proposal activities for the discovery of original works. By consistently producing hits, Everystar enhances its appeal as a novel-sharing site, attracting more users and creating a virtuous cycle



By strengthening the framework for adding value to works, we vigorously promote the creation and discovery of original works

Currently working on licensing proposal activities for more than 600 works

Publishers, etc.

Multimedia conversion

Achieving a virtuous cycle of original work creation

Hits based on original Everystar works (selection)







Nippon TV Friday Drama DEEP (Late-night) Slot Starting July 7, 2023!









Abandoned by her former fiancé due to her inability to use spirit magic, she chooses exile rather than becoming a slave to her sister-in-law

Collaborative work with Dejima (Digital Margaret / SHUEISHA, Inc.)

Enhancing appeal as a novel-sharing site Winning new readers and authors

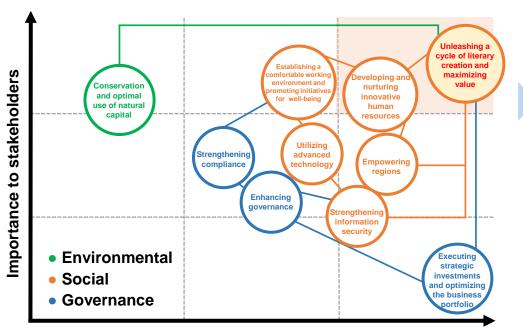
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Strategic investment businesses

- 1 FanTop business
- 2 | Imprint business
- 3 Other

MEDIA DO's sustainability is characterized by its role of continuously contributing to the development of the publishing/content industries, and as an extension culture, utilizing the foundation of trust built up over the years

The Sustainability Committee identified 10 material issues in May 2023 based on shared value with stakeholders



Importance for achieving strategy

What MEDIA DO will accomplish through its initiatives for material issues

- Resolve social issues including those faced by the publishing/content industries
- 2. Sustainable, long-term enhancement of MEDIA DO's corporate value

MEDIA DO's mission and the driving force behind its sustainable growth is our role of continuously contributing to the development of culture closely in tune with the content industry

MEDIA DO Co., Ltd.
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3.Appendix



Results for FY2023 1Q (P/L)

	FY2022					FY2023				
Millions of yen	1Q		2Q		3Q		4Q		1Q	
Net sales	26,269		27,956		23,814		23,627		22,632	
eBook distribution business	24,727	94.1%	26,004	93.0%	21,901	92.0%	21,699	91.8%	20,780	91.8%
Strategic investment businesses	1,540	5.9%	1,953	7.0%	1,912	8.0%	1,927	8.2%	1,851	8.2%
Cost of sales, SG&A expenses	25,650	97.6%	27,240	97.4%	23,314	97.9%	23,069	97.6%	22,147	97.9%
Royalties/ other cost of sales	23,020 ^{※1}	87.6%	24,347 ^{※1}	87.1%	20,371 ^{※1}	85.5%	20,223 *1	85.6%	19,443 *	¹ 85.9%
Commissions	33	0.1%	32	0.1%	29	0.1%	28	0.1%	27	0.1%
Advertising expenses	53	0.2%	57	0.2%	63	0.3%	64	0.3%	61	0.3%
Personnel expenses	1,480	5.6%	1,582	5.7%	1,619	6.8%	1,494	6.3%	1,520	6.7%
Depreciation/ amortization	345	1.3%	401	1.4%	382	1.6%	344	1.5%	348	1.5%
Other	716	2.7%	819	2.9%	845	3.6%	913	3.9%	744	3.3%
Operating profit	619	2.4%	715	2.6%	500	2.1%	557	2.4%	485	2.1%
Ordinary income	612	2.3%	675	2.4%	472	2.0%	531	2.2%	441	2.0%
Profit attributable to owners of parent	312 ^{※2}	1.2%	316 ^{**2} _{**3}	1.1%	-187 ^{※2} _{※4}	-0.8%	615 ^{**5}	2.6%	232	1.0%
EBITDA	964	3.7%	1,117	4.0%	883	3.7%	902	3.8%	834	3.7%

^{*1} Of which ¥22,734mn in FY2022 1Q, ¥23,912mn in 2Q, ¥19,974mn in 3Q, ¥19,819mn in 4Q ¥19,033mn in FY2023 1Q were related to the eBook distribution business

^{*2} With regard to the equity stake taken in Creatubbles in June 2016, an impairment loss of ¥504 million has been recorded to cover the entire value of the shares, while ¥844 million in corporate bonds out of a total of ¥1,202 million has already been recorded as allowance for doubtful accounts. In 1Q FY2022, there was a further increase in the asset deficiency of the company. In addition, the weaker yen led to a significant increase in the deficiency when it was converted into yen, resulting in an extraordinary loss of ¥111mn, and additional provisions of ¥54mn and ¥4mn recorded in 2Q and 3Q, respectively

^{*3} Certain assets were retired, leading to the recording of ¥38 million in losses on retirement

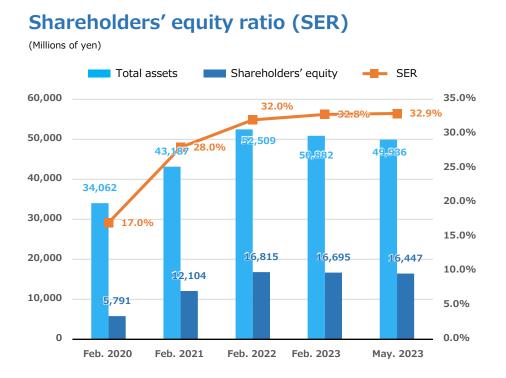
^{*4} Impairment loss on Nagisa goodwill of ¥280mn and loss on impairment/disposal of software assets following termination of the GREET business of ¥240mn recorded as extraordinary loss

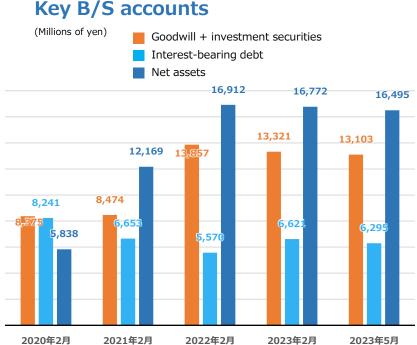
^{*5} Income taxes decreased due to transfer of Nagisa shares

2024年2月期1Q実績(B/S)

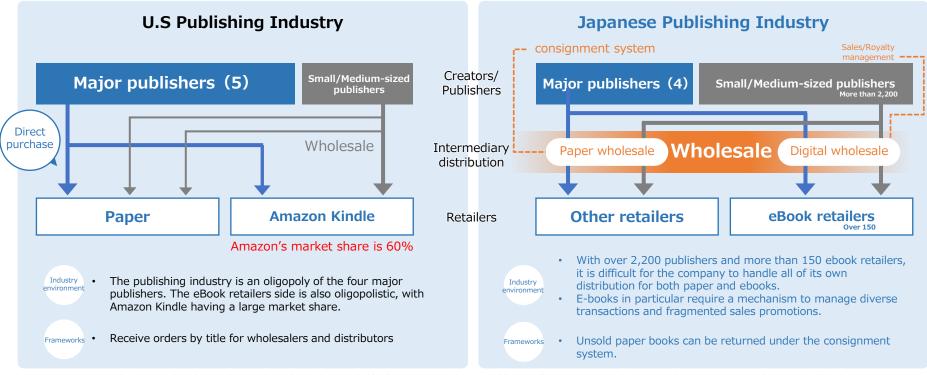
Millions of yen	FY2022 4Q	FY2023 1Q	QonQ change	Main factor behind change
Current assets	33,825	33,097	-728	
Cash and deposits	10,127	9,424	-703	
Notes, accounts receivable and contract assets	21,706	21,497	-209	
Non-current assets	17,056	16,839	-217	
Property, plant and equipment	630	616	-14	
Software	896	889	-7	
Goodwill	6,874	6,707	-167	
Investment securities	6,447	6,395	-52	
Total assets	50,882	49,936	-946	
Current liabilities	28,789	28,444	-345	
Notes and accounts payable – trade	24,511	23,953	-558	
Current portion of long-term borrowings	2,206	2,205	-1	
Total non-current liabilities	5,319	4,995	-324	
Long-term borrowings	4,414	4,089	-325	
Total liabilities	34,109	33,440	-669	
Total shareholders' equity	15,979	15,712	-267	
Capital	5,934	5,934	0	
Capital surplus	6,159	5,660	-499	Retirement of treasury stock
Retained earnings	3,933	4,166	233	
Treasury shares	-48	-48	0	
Total accumulated other comprehensive income	715	735	20	
Share option	0	0	0	
Non-controlling interest	77	48	29	
Total net assets	16,772	16,495	-277	
Total liabilities and net assets	50,882	49,936	-946	

Financial stability has improved following April 2021 capital raise



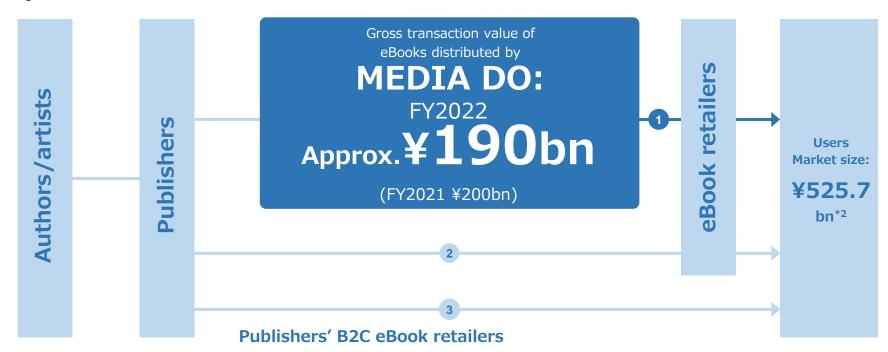


Differences between U.S. and Japanise Publishing Industries – Differences Creating Need for eBook Wholesalers



Need for wholesalers by both publishers and retailers in Japan due to large number of industry players and complicated nature of procedures

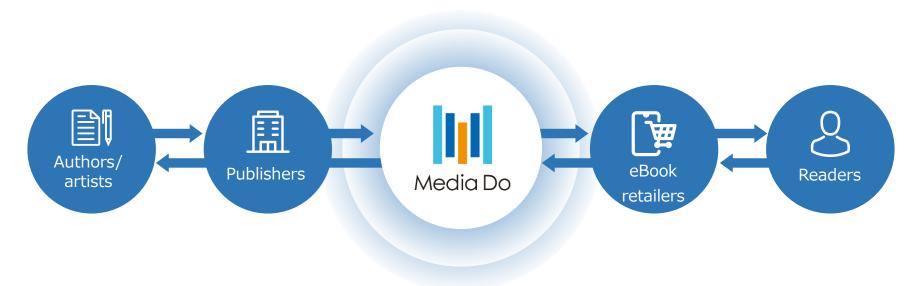
Approx. 36%*1 of eBooks are distributed via MEDIA DO in Japan



^{*1} Calculated by dividing our gross transaction value in FY2022 by the total transaction value in the market as a whole

^{*2} Actual data from FY2020 taken from Impress Research Institute's eBook Marketing Report 2021 on Japanese market

MEDIA DO is the biggest eBook distributer in Japan



- 1. Brokering of contracts/transactions with publishers Expansion of eBook retailers' content lineups
- and authors
- Operation of eBook distribution system
- 4. Execution of promotional campaigns

2. Pro rata distribution of revenues to publishers Aggregation of eBook retailers' monthly sales data

Distribution of content to eBook retailers on behalf of publishers

Offering of discounts, freebies and other promotions in coordination with publishers and eBook retailers

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MEDIA DO's greatest strengths (1)Position

Core distribution functions

Uniquely positioned as distributor of 2,200 eBook publishers' titles to 150 book retailers that account for nearly all of Japan's eBook retailers, including the major ones

Dominant market share

Globally ranked second only to Amazon by eBook distribution volume with gross transaction value > ¥190bn (actual figures for FY2022)

Global presence

Only Asian company with an executive serving as co-chair of W3C's*1 Publishing Business Group First Japanese W3C evangelist

Industry support

Over 14% owned by publishers, mainly Japan's four biggest ones*2 and TOHAN

^{*1} World Wide Web Consortium: an organization that promotes global standardization of Internet technology, including eBooks. Media Do International CEO Daihei Shiohama was named co-chair of its Publishing Business Group in February 2019, together with executives from two of the biggest US/European publishers, including Penguin Random House. Shiohama became the W3C's first Japanese evangelist in January 2021

^{*2} Kadokawa, Kodansha, Shogakukan and Shueisha (listed in alphabetic order), based on issued share count as of February 28, 2022.

MEDIA DO's greatest strengths (2) Technology

Entirely in-house development

100-strong engineering staff develops core systems entirely in-house, from a high-traffic eBook distribution platform to systems that leverage blockchain and other leading-edge technologies.

Wholesaler turned SaaS provider

Media Do has pursued a user-friendly, cost-efficient SaaS model since entering the eBook distribution business.

It is helping to further advance the publishing industry by streamlining distribution through system integration and migration to new eBook distributing system.

MEDIA DO's track record in Japan

Trusted by publishers

Over 2,200 publisher accounts, including 1,680 non manga publishers, all major publishers*1 and over 99% of eBook publishers*2

Trusted by book retailers

Supplier to over 150 book retailers including all of top 20 by usage rate*3

^{*1.} Defined as publishers that belong to the Japan Book Publishers Association (391 members as of June 30, 2022), excluding non print (e.g., audiobook) publishers.

^{*2.} Per a MEDIA DO survey. Excludes sub scale publishers, publishers without regular publications, etc.

^{*3.} Top 20 eBook retailers (excluding book retailers run directly by publishers) ranked by popularity based on number of survey respondents who reported purchasing an eBook from the retailers within the previous six months per Impress Research Institute's eBook Marketing Report 2022.

Services and subsidiaries in each business segment and details of business operations

IP Acquisition/Cultivation

Imprint business



Publication and sale of how-to books, comics, novels, and magazines in both physical and digital formats

JIVE Ltd.

Development of imprint nextgeneration publishing business and operation of girl's comics label



Novel submission website operation and image production business



Comic coloring and picture production support

Planning/Publishing (Support)

IP & solutions business

(Formerly, publishing solution business)

VSC business



(Service)
New label
exclusively for VSC

PUBFUN

(Joint venture with Impress Holdings)
Expansion of the print on demand
market through integration of
corporate and private print on demand
services



eBook sales management and integrated royalty management system for paper books and eBooks



Operation of the flier book summary service

Wholesaling/Distribution

eBook distribution business

📕 Media Do

Development of Japan's largest eBook distribution business boasting relationships with more than 2,200 domestic publishers and over 150 eBook distributors



Media Do тесн токизніма

Provision of wholesale business process outsourcing services

聞まれがセゾン

An eComic service platform with Japan's highest rate of awarding loyalty points **Overseas operations**

Global business



The MEDIA DO Group's global business base in San Diego



Deployment of bibliographical information management, information distribution, and eBook distribution services in the United States



Provision of NetGalley online book marketing tool

supadü

Supply of publisher sales websites on a SaaS basis to customers including major U.S. , publishers Sales/Marketing

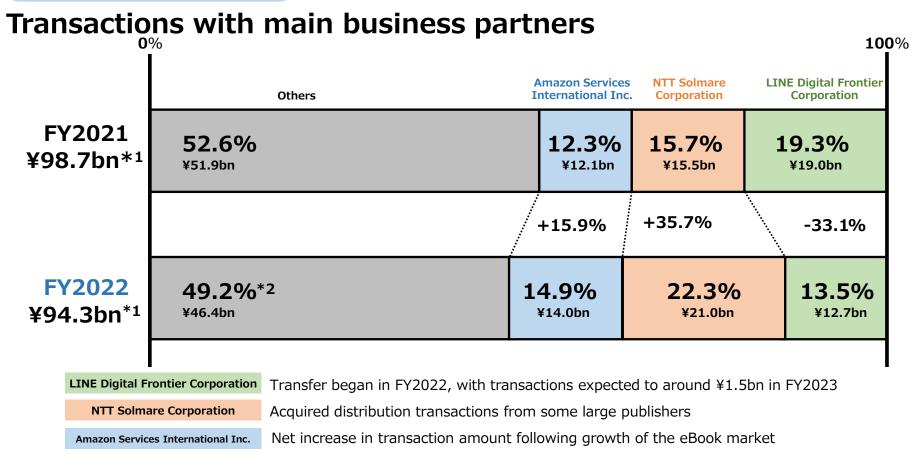
FanTop business

(Formerly, fan marketing business)

FanTop business



(Service) NFT marketplace developed by MEDIA DO

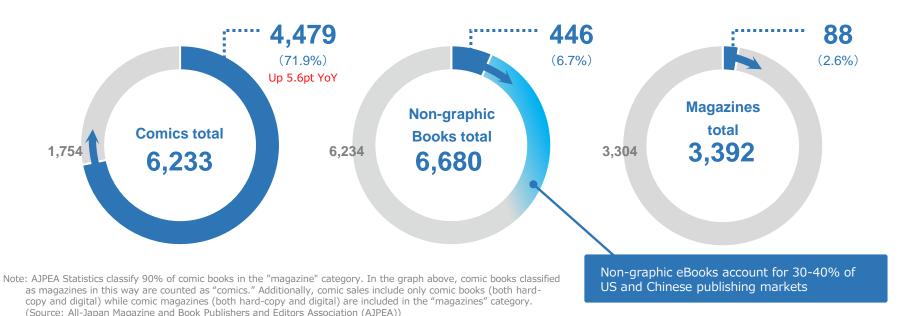


^{*1} Shows net sales for the eBook distribution business (prepared based on information in the Summary of Consolidated Financial Results).

^{*2} Rebound decline of major promotional campaigns by certain book retailers in FY2021.

Comics market digitalization rate increased 5.6 points YoY to 71.9% Digitalization of non-graphic books still has a lot of room to run

Japan's publishing market by segment (2022) (Billions of yen)



Ongoing growth forecast in the eBook market

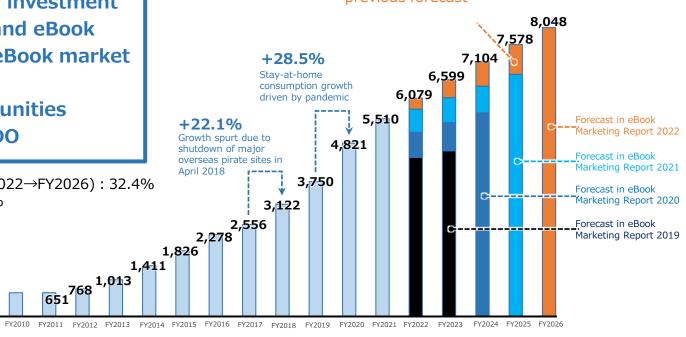
651⁷⁶⁸ 1,013

Improved performance and increased digital transformation investment among publishers and eBook distributors driven by eBook market growth **→Growth opportunities** for MEDIA DO

eBook market growth rate(FY2022→FY2026): 32.4%

CAGR(FY2022 -> FY2026): 7.3%

Market size in FY2025 will increase by 83.1 billion yen compared to the previous forecast



(Billions of yen)

Vertical scrolling comics (VSC) represent a next-gen manga ideally suited to smartphones/tablet devices



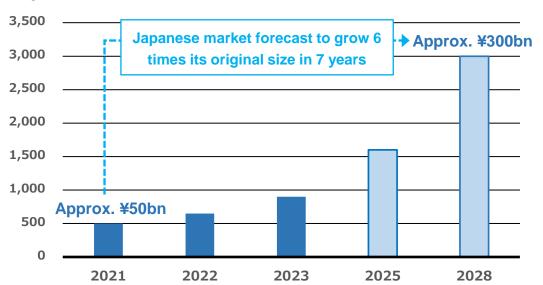
Features of VSC

1) Full color 2 Read vertically 3 Distributed in episodes

Comparison with traditional manga	Markets	IP holders	Production System	Format
Manga	Mostly in Japan	Publishers	Authors and editors	Based on Paper and eBook
VSC	Global	Publishers, Game companies, Anime companies, others	Studio approach (division of labor)	Smartphone and Tablet

The VSC market is forecast to grow dramatically both inside and outside Japan over the next several years and major publishers are also entering the market

Japanese market size*



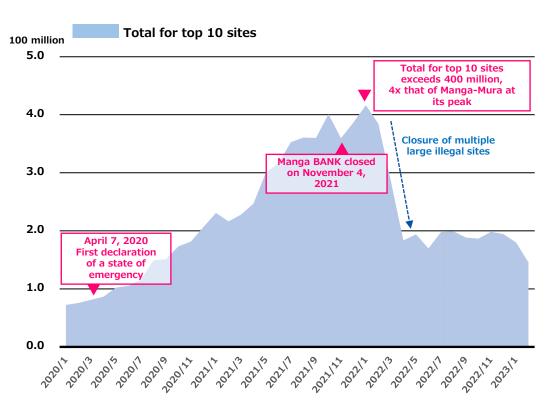
^{*} Source: QYResearch "Global Webtoons Market Size, Status and Forecast 2022-2028." Tentative calculation based on \$1 = \times 120

Large opportunities in VSC market

- Easily embraced worldwide because of its format suited to smartphones and they can be read in short episodes
- Major publishers have also established dedicated VSC departments
- Rising number of production studio companies in Japan, amounting to around 60 at present*

^{*} As determined by MEDIA DO research

Trends for pirate sites



Source: Created by MEDIA DO, similarweb

Status of main countermeasures

2016	Manga-Mura launched			
2018	 Japanese government announces emergency measures to deal with pirate sites Manga-Mura closed 			
2019	Manga BANK launched			
2021	 Ministry of Foreign Affairs takes steps to coordinate and share antipiracy measures at summit Metropolitan Police Department promotes investigation with Vietnamese authorities Manga BANK closed 			
2022	 Major search service provider Yahoo! hosts conference of experts Ministry of Internal Affairs and Communications holds meetings with US-based Google in relation to antipiracy measures Major publishers sue Manga-Mura for approximately ¥1.9 billion in damages 			

Source: From Toyo Keizai Online, August 6, 2022: "The deep-rooted problem of Manga-Mura, being sued by major publishers for ¥1.9 billion in damages," / "Elimination of free-reading services such as 'ONE PIECE' runs into difficulties"

Reviewing and reshuffling of business portfolio Focusing management resources on growth areas to restructure our businesses

Proactive investment in growth areas

With the aim of business expansion through creation of original works and distribution of works of investee companies, we invested in two VSC studio companies



CONTENTS LAB. RLUE



Business portfolio review

Sold off Nagisa, Inc. and J-Comic Terrace Corporation, both of which were expected to fall below 7% ROIC Liquidated MangaNews Inc.







Outlook for FY2023 results(1) Declining revenue and profit trend will continue until FY2023

	FY2022	FY2023	YoY
Net sales	¥101.6bn	¥100.0bn	-1.6 % (-1.6bn)
Operating profit	¥2,390mn	¥2,000mn	-16.4% (-390mn)
Ordinary income	¥2,290mn	¥2,000mn	-12.7% (-290mn)
Profit attributable to owners of parent	¥1,050mn	¥1,100mn	+4.1% (+50mn)
EBITDA	¥3,860mn	¥3,600mn	-6.9% (-260mn)

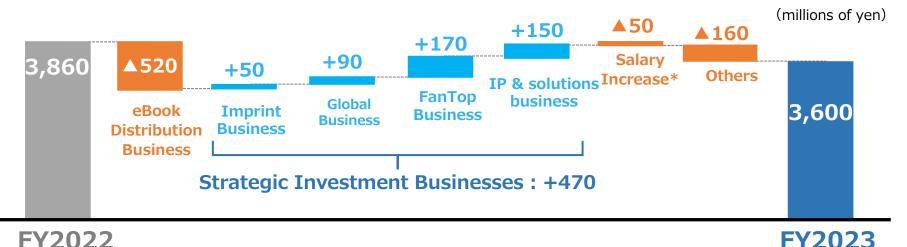
Outlook for FY2023 results(2) Forecasts for FY2023 by segment

	distrik	Book Strategic investment businesses		Adjustment amount		Total		
(billion of yen)	FY2022	FY2023	FY2022	FY2023	FY2022	FY2023	FY2022	FY2023
Net Sales	94.3	90.8	8.6	10.3	▲ 1.3	▲ 1.1	101.6	100.0
Operating Profit	5.2	4.7	▲ 1.4	▲ 1.1	▲ 1.3	▲ 1.6	2.3	2.0
EBITDA	5.8	5.3	▲0.6	0.2	▲ 1.3	▲ 1.5	3.8	3.6

Outlook for FY2023 results(3)

Points of results

- Declining revenue and profit trend will continue until FY2023
- eBook distribution business profit will decrease due to the impact of the transfer of LINE Manga
- Profit of strategic investment businesses will improve
- Profits will improve mainly in IP & solutions business and FanTop business



*In view of price increases, a 3% supplemental salary increase in addition to the salary increase and decrease associated with the evaluation was implemented for employees in Grades 1-3 of the five grades.

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EBITDA

FRITDA

Anticipating a total return ratio*1 of 75.6%*2 for FY2023 based on our plan for stock buybacks and a year-end dividend of ¥22 per share.

Share holder Returns Policy

Total return ratio*1

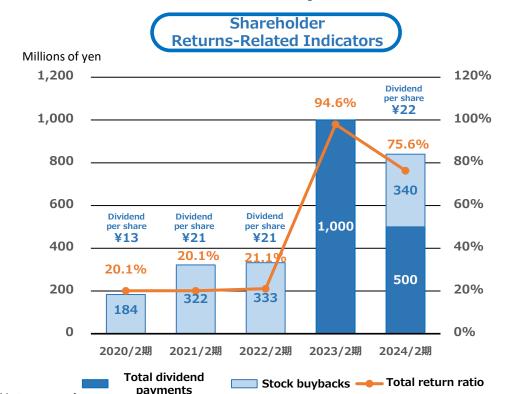
30% or higher

Year-end dividend (¥22 per share)

- Decline in revenue and profit expected to end in FY2023
- Total return ratio will exceed 30% with the year-end dividend alone
- Robust eBook market and growth toward the profitability of strategic investment businesses

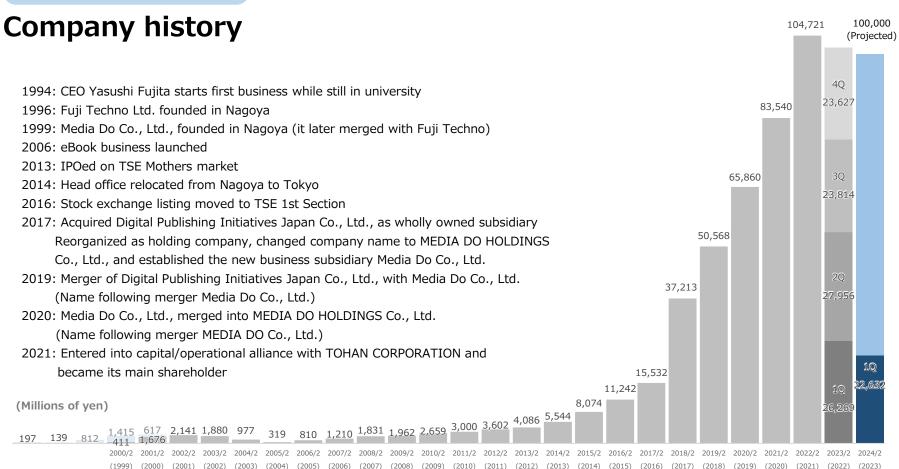
Stock buybacks (up to ¥500mn/450,000shares)

- Share price at the time of stock buybacks in 2022: ¥2,162
- Share price at the time of announcing our acquisition of Digital Publishing Initiatives Japan Co., Ltd. in 2017: ¥2,065



^{*1:} Total return ratio = (total dividends paid + total share repurchases) ÷ profit attributable to owners of parent

^{*2:} Based on forecast of profit attributable to owners of parent for FY2023 announced on April 13, 2023



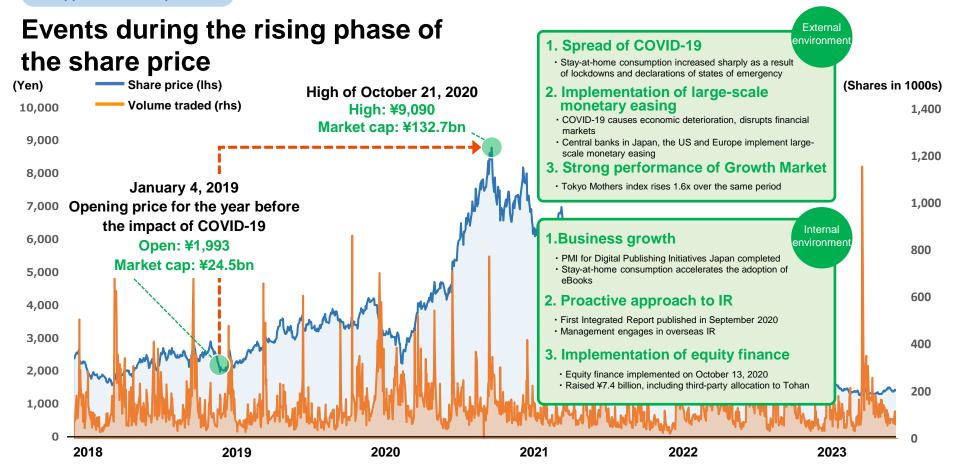
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Share price performance and trading volume since IPO

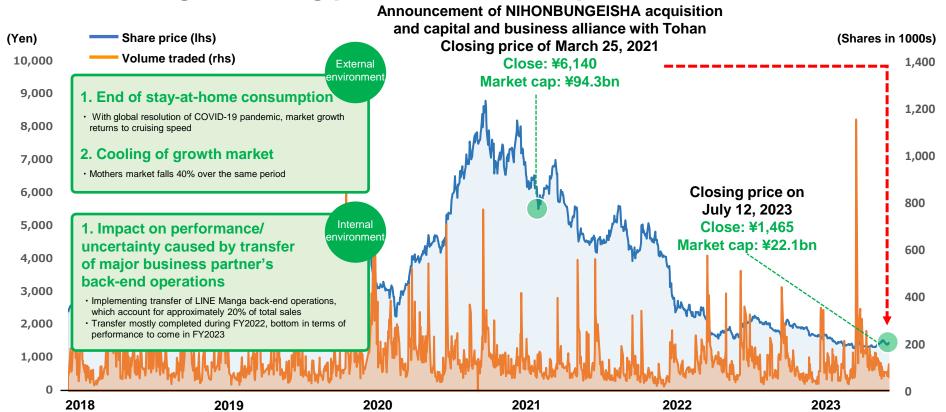


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Appendix: Share price



Events during the falling phase of the share price



Note: Share price chart takes into account the stock split (1:2) announced on January 20, 2014

MEDIA DO's market capitalization since IPO



Appendix: Company Outline

Company Outline

Trade name	MEDIA DO Co., Ltd.				
Established	April 1999				
Capital	¥5,934 million (as of May 31, 2023)				
Stock listing (Securities code)	Tokyo Stock Exchange, Prime Market (3678)				
Board Members	President and CEO: Yasushi Fujita Director: Shin Niina Director: Atsushi Mizoguchi Director: Hiroshi Kanda Director: Kayoko Hanamura Outside Director: Ayako Kanamaru Outside Director: Haruo Miyagi Outside Director: Junko Mokuno Senior Executive Officer: Teruyoshi Ando Specially Appointed Executive Officer: Susumu Tsukamoto Executive Officer: Ryo Yamada Executive Officer: Yoichi Chihara Executive Officer: Hajime Suzumura Executive Officer: Shoichiro Tokoro Executive Officer: Kaname Nakano	Standing Audit & Supervisory Board Member: Kazuyoshi Ohwada Outside Audit & Supervisory Board Member: Makoto Nakajima Outside Audit & Supervisory Board Member: Toshiaki Morifuji Outside Audit & Supervisory Board Member: Tsuyoshi Shiina			
Office	Head Office: 5F PALACESIDE Bldg. 1-1-1 Hitotsubashi Chiyoda-ku Tokyo, Japan Tokushima Kito Office: 5-23 Iwatsushi, Kitowamuda, Naka-cho, Naka-gun, Tokushima, Japan				
Subsidiaries	(Domestic) Media Do Tech Tokushima Co., Ltd.; ARTRA ENTERTAINMENT Inc.; MEDIA DO Payment Co., Ltd.; Flier Inc.; JIVE Ltd.; NIHONBUNGEISHA Co., Ltd.; Everystar Co., Ltd; GAMBAROU TOKUSHIMA Co., Ltd. (Oversea) Media Do International, Inc.; Quality Solutions, Inc. (Firebrand Technologies); NetGalley, LLC; Supadü Limited				
Affiliates	MyAnimeList, LLC; A.I. Squared, Inc.; Tec Information Corp.				

























MEDIA DO Payment Co., Ltd. (Name changed from Digital Publishing Initiatives Japan Co., Ltd.)

Management Team (1/3)



Yasushi Fujita, President and CEO

Launched first business in 1994 while in university. Founded Fuji Techno in 1996 and Media Do in 1999 (the former was merged into the latter in Nov. 2001). Involved in various businesses before launching eBook distribution business in 2006. Listed Media Do on TSE Mothers Market in 2013 and moved its listing to TSE 1st Section in 2016. As CEO, is in charge of management strategy, particularly creation of new drivers of shareholder value. Established Tokushima Innovation Base Association in 2020 in aim of supporting entrepreneurs and serves as its representative director. Actively involved in local economic revitalization since 2013 in hometown of Kito- mura (now Naka-cho), Tokushima Prefecture, while also contributing to society as an entrepreneur in roles such as president of Entrepreneurs' Organization Tokyo.



Shin Niina, Director, Vice-President and COO

Began career at Chuokoronsha (now Chuokoron-Shinsha) in 1980. Hired by KADOKAWA SHOTEN (now KADOKAWA CORPORATION) in 1996. Promoted to general manager of its book business in 2003. Appointed managing director of KADOKAWA SHOTEN in 2007, representative director of KADOKAWA EDITORIAL in 2008, director of BOOK WALKER in 2012 and executive director of Kadokawa Culture Promotion Foundation in 2013. Appointed president/representative director of DPIJ (renamed Media Do in March 2019) in 2014. Has served as vice president/COO/director of MEDIA DO since 2018. Appointed representative director of antipiracy organization Authorized Books of Japan in 2020. Heads core eBook distribution business and publishing support business as COO, capitalizing on his many years of literary editorial experience and quarter century of experience in digital publishing. Acts as MEDIA DO's point man in dealings with publishing industry.

Management Team (2/3)



Atsushi Mizoguchi, Director and CRO*1

Began career at NTT DOCOMO in 2000, working in its content business. Involved in launching "Chaku-uta" (musical ringtones) for i-mode handsets. Joined Media Do in 2008. Appointed executive officer/general manager of Sales Division in 2010, director/general manager of Business Development Division in 2016, group COO in 2017, representative director of subsidiary MyAnimeList in 2019 Appointed director and CBDO in charge of new businesses and alliances in June 2020 and appointed director and CRO in March 2023.

As CRO, leads development of new markets and creation/acquisition of major projects, capitalizing on her IT and mobile telecom expertise and broad experience in MEDIA DO's core eBook distribution business, eLibrary business, and new businesses.



Hiroshi Kanda, Director, CSO and CFO

Began career in 2008 in UBS Securities Japan's Investment Banking Division, where his roles included advising clients on M&A and capital raising. Hired by Frontier Management in 2009 to formulate and help execute business plans for B2C company turnarounds/management support. In 2013, cofounded and appointed Director/CFO of Flier, which became part of the MEDIA DO Group in 2016. Appointed general manager of Corporate Planning Division in 2019 and executive officer/CSO in charge of management strategy formulation and IR in June 2020. Appointed director/CSO & CFO in June 2022, in charge of the corporate division. He will leverage his extensive financial knowledge, consulting skills, and his own experience of starting companies to formulate and implement financial, corporate, and ESG strategies, while taking responsibility for coordination with internal and external stakeholders.



Kayoko Hanamura, Director and CBO*2

Joined Forside Co,. Ltd. in 2000. Consistently engaged in the content businesses and served as an Executive Officer and Director. Joined MEDIA DO in 2015, engaging in the general eBook business as General Manager of the eBook Business Division and an Executive Officer. Appointed Executive Officer and CEDO in charge of MEDIA DO's core eBook distribution business in June 2020. After being appointed Senior Executive Officer in June 2022, appointed Director and CBO in May 2023.

As CBO, she is responsible for building an operational model for the series of processes from planning to operations management for the eBook distribution business while keeping abreast of publisher and book retailer needs utilizing her many years of experience in the content businesses.

- *1: Chief Relationship Officer
- *2: Chief Business Officer

Management Team (3/3)



Teruyoshi Ando Senior Executive Officer IP & Solutions Business



Susumu Tsukamoto
Specially Appointed Executive Officer
VSC & International Business



Ryo Yamada
Executive Officer
Corporate Planning



Yoichi Chihara
Executive Officer and CHRO*1



Hajime Suzumura
Executive Officer
Group Integration/President &
CEO Office/FanTop Business



Shoichiro Tokoro
Executive Officer
Accounting



Kaname Nakano
Executive Officer and CIO*2

*1: Chief Human Resource Officer
*2: Chief Information Officer

Forward-looking statement and unaudited information disclaimers

Information presented herein includes forward-looking statements. These forward-looking statements are based on current expectations, forecasts and assumptions that involve risks, all of which entail uncertainties that could lead to outcomes that substantively differ from the forward-looking statements' content.

Such risks and uncertainties include general industry and market conditions and general domestic and international economic conditions, including interest rate and exchange rate movements. MEDIA DO assumes no responsibility to update or revise forward-looking statements contained herein, even if new information becomes available or unanticipated events occur.

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