



July 13, 2023  
MetaReal Corp.  
MATRIX Inc.

News Release

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MATRIX releases beta version of ‘Genesis’ generative AI system  
capable of creating Metaverse worlds through both spoken words and text

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Metaverse advanced technology research organization “MATRIX GENESIS LABS” operated by MetaReal Group’s MATRIX Corp. (Head office: Chiyoda-ku, Tokyo; Representative Director: Junichi Goishi; hereinafter “MATRIX”) released the beta version of ‘Genesis,’ the company’s Metaverse World Generative AI system ( <https://speech2world.com> ) on July 13, 2023.



**[Regarding the beta version release of ‘Genesis’]**

The beta version of ‘Genesis’ is a technical verification edition of the generative AI system that automatically creates photorealistic Metaverse spaces.

You can experience the generation of Metaverse worlds (virtual spaces) through simple spoken language or text prompts (Speech to World).

Please note that the beta version is only available on PC.

### **[Invitation System]**

Due to the high computational power required for this technology, the beta version will initially be released on an invitation-only basis.

Invitation codes will be sent to users who register through the following website, in sequential order:

>> <https://speech2world.com> <<

There is also a limit on the number of simultaneously generated worlds by multiple users, and a queuing system has been implemented to address this. If the number of simultaneously generated worlds exceeds the limit, users will be placed in a waiting queue.

Moving forward, while monitoring user usage patterns, the computational capacity of the system will be expanded to accommodate more users.

### **[Future Developments]**

As the next step in the technical verification following the beta version release on PC, functionality to experience the system using a VR headset is expected to be added.

### **[Introductory Video]**

View the introductory video here: <https://youtu.be/Qc9852xkzmQ>

### **[Impact on business performance]**

The impact on our company's performance is minimal.

### **[About MATRIX Inc.]**

Established in September 2020 as a subsidiary of MetaReal Corp. (formerly Rozetta). Developed reality Metaverse platform “DOKODEMO Door” with the corporate vision of “Eliminating disparities and discrimination in the old reality, such as borders, language barriers, physical differences, knowledge gaps, and all other handicaps.” The company operates the reality Metaverse platform “DOKODEMO Door.”

<https://dokodemodoors.com/en/>

Company name: MATRIX Inc.

URL: <https://www.matrix.inc/?lang=en>

Location: New Kudan Building, 3-7-1 Kanda Jimbocho, Chiyoda-ku, Tokyo

Representative: Junichi Goishi, Representative Director

### **[About DOKODEMO Door]**

DOKODEMO Door is a reality “Metaverse space sharing platform” where users and creators (“Metaversers”) can come together to meet new people, gather with friends and family, share experiences, learn new skills and enjoy Metaverse spaces together.

<https://dokodemodoors.com/en/>

Anyone can easily create a World (VR Metaverse space) and hold free or paid Events in which users from around the globe can take part using a VR headset, PC or smartphone.

DOKODEMO Door's Metaverse spaces offer a variety of experiences and events including travel, live music, karaoke, relaxing therapy, etc. When a user enters a space using a VR headset, it feels just like being in the real world.

The DOKODEMO Door platform features real-time AI translation, where conversations between users are instantly translated and displayed in their language.

### **[About MATRIX GENESIS LABS (MGL)]**

The Metaverse advanced technology research organization “MATRIX GENESIS LABS (MGL)” imagines how various advanced technologies such as artificial intelligence and Web3 will affect the way people live in the Metaverse space in the future. MGL is a prototyping team that will continue to publish “touchable visions” at high speed by experimentally integrating and implementing these conceptual technologies while they are still at the earliest stage.

**[About MetaReal Corp.]**

Corporate mission: “Liberate mankind from the limitations of place, time, language, and the physical”  
AI, AR (Augmented Reality), VR (Virtual Reality), 5G/6G/7G (high-speed, large-capacity, multiple simultaneous connection communication), 4K/8K/12K (super-resolution video), video distribution  
By integrating the latest technologies such as solutions, wearable devices, robots, and HA (Human Augmentation), people from all over the globe can interact, live, work, and enjoy their lives “anytime, anywhere, and with anyone without the impediment of language.” The company aims to realize the goal of “global ubiquitous.”

For the last three years, MetaReal has been focusing on the “Metaverse business” as a growth field, handled by group company MATRIX Inc. (“DOKODEMO Door”).

Company name: MetaReal Corp.

URL: <https://www.metareal.jp/?language=en>

Location: New Kudan Building, 3-7-1 Kanda Jimbocho, Chiyoda-ku, Tokyo

Representative: Junichi Goishi, Representative Director

Established: February 2004

Business description: Language barrier-free services through AI translation; planning, development and operation of VR life services

**[Inquiries regarding this matter]**

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