CROWDWORKS

FY2023 Financial Results

(Business Plan & Growth Potential)

Securities code: TSE Growth 3900



FY2023 Summary



FY2023 Performance

Achieved record high growth in both sales and income.

High growth of more than 25% YoY in both Gross Profit and EBITDA.

[million yen]	FY2022	FY2023	前年比
GMV	19,447	23,351	+20.0%
Net Sales	10,574	13,210	+24.9%
Gross Profit	4,812	6,142	+27.6%
EBITDA (Non-GAAP)	1,047	1,420	+35.6%



EBITDA (Non-GAAP): Operating profit + Depreciation and amortization + Amortization of goodwill + Stock-based compensation expense.

Figures are rounded down to the nearest million yen.

FY2023 Forecasts were achieved for all indicators

Achieved all indicators against forecasts.

[million yen]	FY2023 Forecast	FY2023 Result	% of achievement
GMV	22,800	23,351	102.4%
Net Sales	13,000	13,210	101.6%
Gross Profit	5,900	6,142	104.1%
EBITDA (Non-GAAP)	1,200	1,420	118.4%



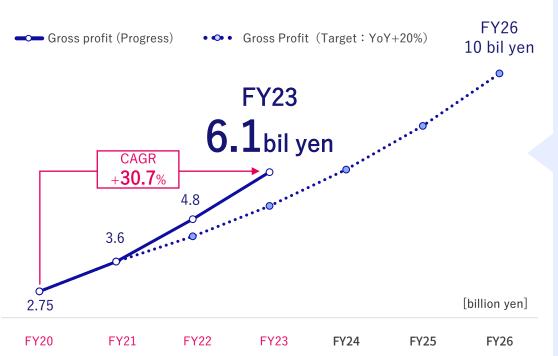
EBITDA (Non-GAAP): Operating profit + Depreciation and amortization + Amortization of goodwill + Stock-based compensation expense.

Figures are rounded down to the nearest million yen.

Progress on Mid-Long-term Targets

Gross profit for FY2023 topped 6.1 billion yen.

Gross profit CAGR +20% growth for 3 consecutive years.



Gross Profit

FY20-23 CAGR

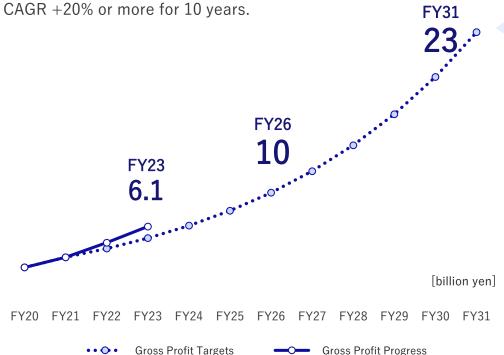
+30.7%

Ahead of Schedule to our Targets



Mid-Long-term Growth Targets

Aim to achieve gross profit of 23.0 billion yen in FY31 by maintaining the mid- to long-term target of Gross profit



Gross Profit

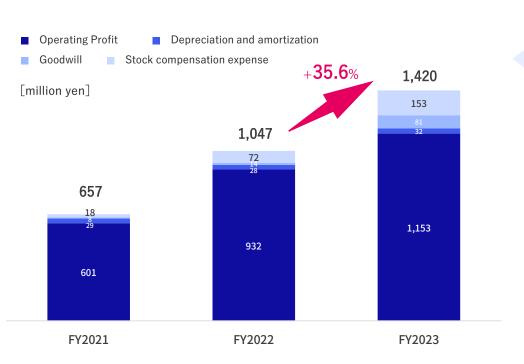
CAGR +20% or more Achieved for 3 years



EBITDA (Non-GAAP)

Achieved YoY +35.6%.

Stock compensation expense increased sharply to +112.7%.



EBITDA (Non-GAAP)

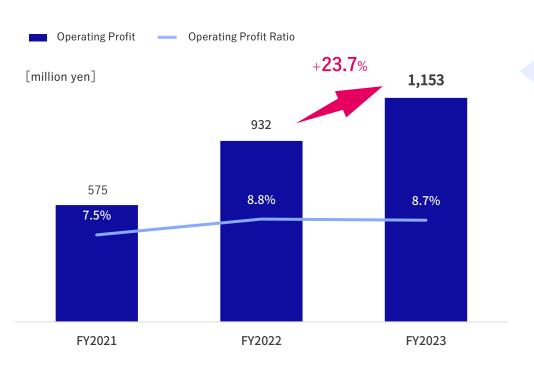
+35.6%
YoY increase



Operating Profit

Achieved record profits through productivity improvements.

Operating profit margin also maintained in the upper 8% range.



Operating Profit

+23.7%
YoY increase

Year-on-year comparisons are calculated in accordance with the rules for financial statements, taking into account figures less than one million yen.



Figures are rounded down to the nearest million yen.

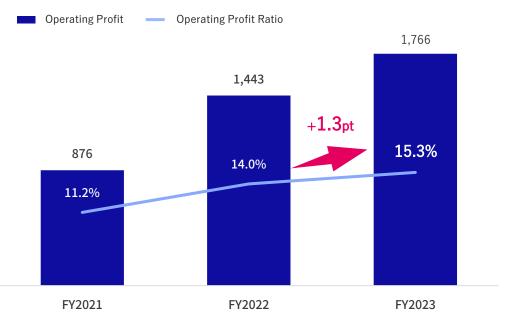
OP Margin of 3 Core Matching Businesses

Operating margin of 15.3%.

*** CROWDWORKS

for the three highly profitable matching businesses.

Operating Income and Margin for CrowdWorks, CrowdTech, and BizAssist



OP Margin of 3 Core Matching Businesses

15.3%

Stable & High Profitability

Figures are rounded down to the nearest million yen.

Year-on-year comparisons are calculated in accordance with the rules for financial statements, taking into account figures less than one million yen.

To Improve Productivity in Japan [YOSHIDA300]



MISSION

Talent infrastructure

More than ever before, the world today is a place in which talent and experience can be used for the betterment of other people's lives.

Writers, designers, engineers, video distributors, school instructors, and many others are making a career out of what they are good at, helping others, and bringing smiles to the people around them.

We believe in the infinite potential of people. We believe that people's talents can be tapped to significantly improve others' lives. CrowdWorks' mission is to become a modern infrastructure for talent.

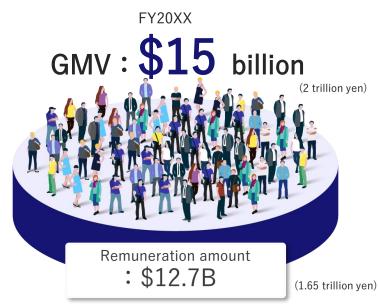




VISION

Achieving our goal of "The company that delivers rewards to people the most in the world", Over the long-term, CrowdWorks aims to reach "\$15 billion in work distribution GMV." We will build Japan's largest online employment infrastructure with more than 373,500 people in terms of average annualized income.





 $12.7B = Average annual salary 34.0K \times 373,500 people$

(Sources) *Average annual salary \$31.0K National Tax Agency, "Results of the Survey on the Actual Status of Private Salary for 2021"

* The dollar notation is expressed as 1 dollar = 130 yen



^{* 372,000} Number level of employees ranking No. 1 in Japan; Reference: Yahoo Finance as of Nov. 10, 2022 1. Toyota 372,000 people, 1. Hitachi 372,000 people, 2. NTT 341,000 people

Shift Toward Purpose Management

CW's "Purpose Management" is to connect the significance of our daily efforts to achieve goals and improve productivity with society through our mission "Talent Infrastructure".

CW's [Purpose Management] =

Mission +

Productivity Improvement

Team that always speaks with mission, is connected by mission, and helps each other.

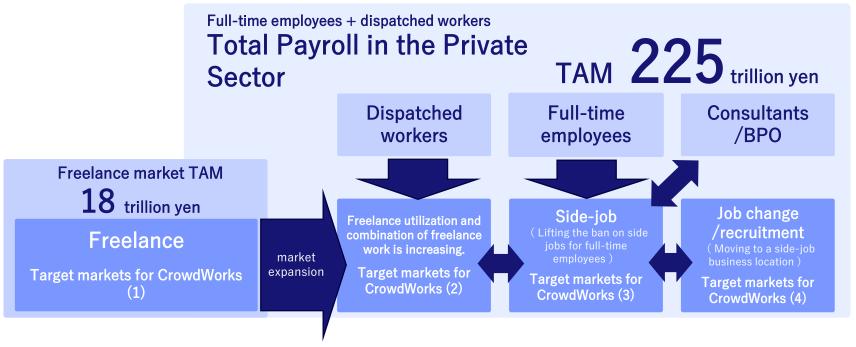
CW's management method that achieved both 20% gross profit growth and over 1 billion yen in operating profit.





HR mobility accelerates, TAM expands to 225 trillion yen in total payroll

The labor market has changed dramatically with the lifting of the ban on side-job, the spread of remote work, and the government's promotion of work style reforms. CrowdWorks' TAM expands from the freelance market to the overall labor market with a total payroll of 225 trillion yen.





To improve productivity in Japan [YOSHIDA300] Progress

- 1. Matching
- 2. SaaS
- 3. M&A



「YOSHIDA300」 Objectives

- ① Net sales: 30 bil. Yen ② EBITDA 2.5 bil. Yen
- ③ Annual growth rate of operating income: +10% or more

Business Objectives

Net sales 30 bil. yen = Existing and new businesses 18 bil. yen + M&A 12 bil. yen EBITDA 2.5 bil. yen = Existing and new businesses 1.6 bil. yen + M&A 0.9 bil. yen



(Existing Businesses)





(New Business)



M&A

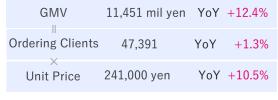


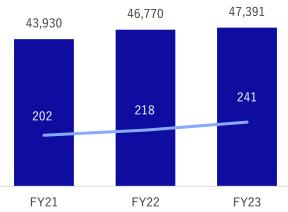
Matching Business All KPI indicators improved

Among engineers/designers, the number of companies placing orders with CrowdTech alone is +7.8% YoY, while the unit price per order is +3% YoY.

Ordering Unit Price (thousand yen)

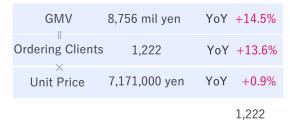


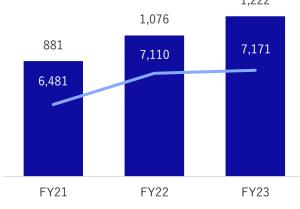




Ordering Clients

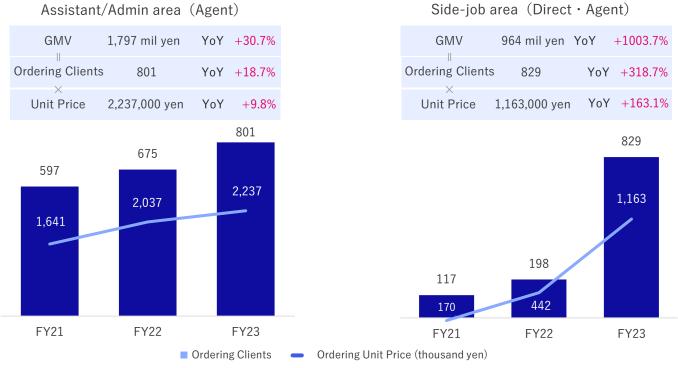
Engineer/Designer area (Agent)





Matching Business All KPI indicators improved

In the side-job area, Shuuumatsu Worker contributed to both the number of companies and unit price.



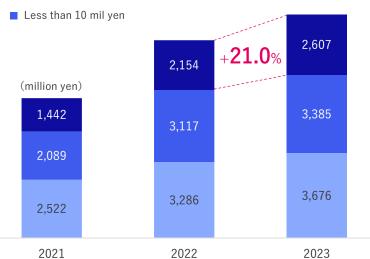


Growth Strategy Account Sales Progress

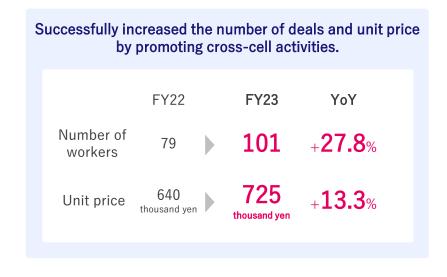
Client sales of more than 30 million per client per year +21.0% YoY.

Sales Transition by annual sales size per client

- More than 30 mil yen
- More than 10 million yen to less than 30 million yen



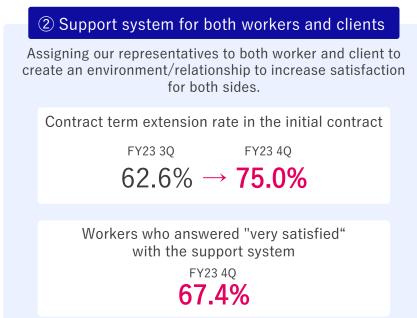
< Account Sales Case - Major Advertising Agency >



Growth Strategy Improving and sustaining unit price per contract

- ① Steady increase in the number of "certified workers" whose unit price per contract is higher.
- ② Built a support system for both workers and clients to increase the rate of contract extension for clients and compensation for workers.



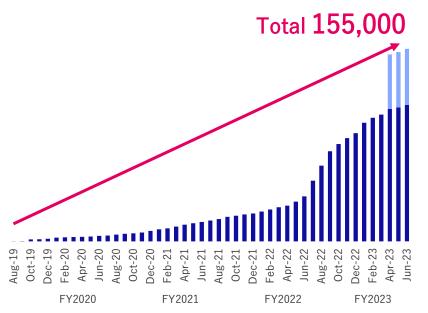


Side-job area Accelerate matching of consulting personnel

The need for high-level personnel such as consultants continues to be strong.

CroudLinks Total Number of Registrants

Shuuumatsu Worker Total Number of Registrants



< Project Cases >

Case 1: New business planning and development of planning personnel

Target: New business will be operational from April 2024.

Consulting Talent Matching



Experience in supporting about 100 business concept development projects at major consulting firms and securities firms.

Case 2: Business Improvement and Productivity Enhancement

Target: To establish a corporate division structure to accommodate business expansion

Consulting Talent Matching



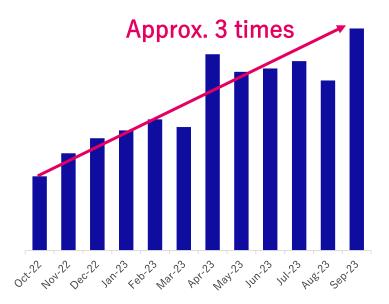
Engaged in system implementation and business improvement support at a major consulting firm.



Web/Outsourcing Area Accelerating business development through generated Al

- ① GMV of Al-related projects tripled YoY due to the effects of the Generate Al job specials and other factors.
- 2 Business alliance with PKSHA Technology to enhance our matching algorithm.
- ① GMV Trends in Generative AI Related Projects

② Business alliance with PKSHA



PKSHA X CROWDWORKS

- 1. Research and demonstration of matching algorithms by utilizing big data related to a worker database of more than 5 million workers, etc.
- 2. Interactive AI-based recruitment of jobs and tasks by companies and generation of applications and entries by workers.
- 3. Explore the possibility of using AI in recommending appropriate jobs from companies to workers.



To improve productivity in Japan [YOSHIDA300] Progress

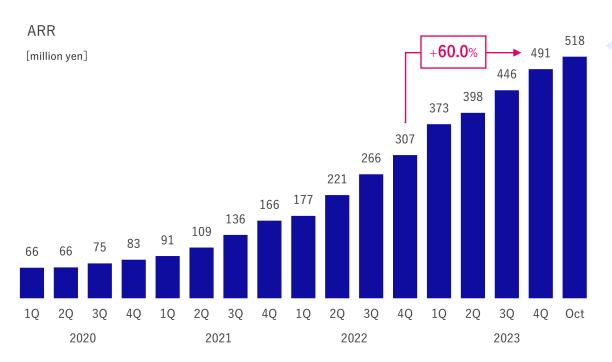
- 1. Matching
- 2. SaaS
- 3. M&A



CrowdLog Continued high growth

As of October 2023: ARR exceeds 500 million yen.

Annual growth rate also remains high at +60.0%.



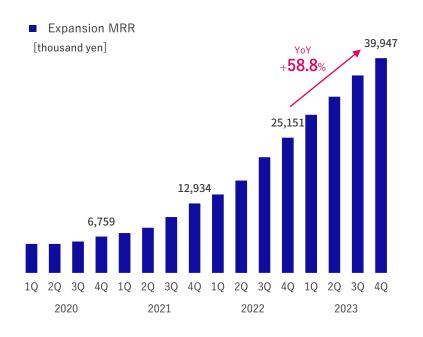
ARR exceeds 500 mil yen



CrowdLog Continued up-selling from major clients

Continued up-selling from large companies.

Sustained low average churn rate through functional improvements tailored to needs.





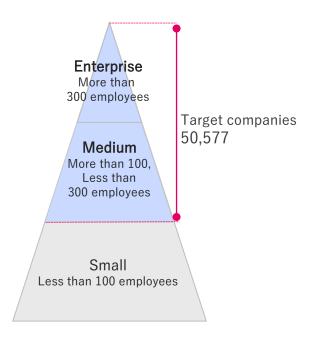


Expansion MRR: MRR (monthly recurring revenue)

Churn rate: Average of the percentage of monthly charges that decreased due to cancellations, as a percentage of monthly charges for recurring customers, for the most recent 12 months.

CrowdLog Expansion centered on major companies

Targeting companies with 100 or more employees as the target group of companies (SAM), aiming for an ARR of 5 billion yen by improving unit price and number of companies.



Focus on expansion to medium to large companies

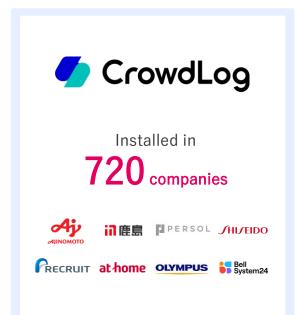
Introduction & up-selling to major companies (example)

Company A Retailing More than 1,400 employees	Yearly 1 mil yen	•	Yearly 12 mil yen
Company B info/communication industry More than 500 employees	2 mil yen	•	6 mil yen
Company C Wholesale industry More than 1,500 employees (group total)	2 mil yen	•	3 mil yen
Company D Advertising More than 500 employees	1 mil yen	•	6 mil yen

Matching

Growth Strategy CrowdLog x HRSaaS collaboration launched

Further expand approach to large enterprises upselling through functional enhancements and collaboration with peripheral HRSaaS to achieve the next target of ARR 5 billion.



Measures to further expand introduction to major companies

1 Expand sales by linking with other companies' HRSaaS

- ➤ Set sales through functional linkage with other companies' HR SaaS such as attendance management tools. (KING OF TIME, Jobcan, Kinkakuji New Alliances)
- ➤ Enables access to approximately 200,000 client resources held by HR SaaS with where collaboration is possible.

2 Sales expansion through distributor agreement with SB C&S

- > Approximately **13,000** sales partners can now handle.
- > Expanding sales network to major and regional companies to increase orders.



Matching

Growth Strategy SaaS ARR 10 billion yen Strategy

Set a mid-long-term target of 10 billion yen ARR from CrowdLog & new SaaS products.

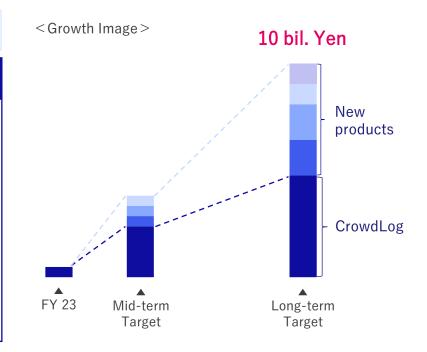
ARR 10 bil. yen Strategy

CrowdLog: 5 billion yen

- Market expansion with manhour management SaaS
- Expansion of contracted companies with more than 300 employees
- Increase marketing investments while adhering to investment efficiencies set forth in the Productivity Policy.
- Continue to improve in unit cost

New product: 5 billion yen

- Generate three services with an ARR of 100 million yen
- Develop 2 x 1.5 billion yen ARR scale + 2 x 800 million yen ARR scale services
- Consideration of both inhouse start-up and M&A





To improve productivity in Japan [YOSHIDA300] Progress

- 1. Matching
- 2. SaaS
- 3. M&A

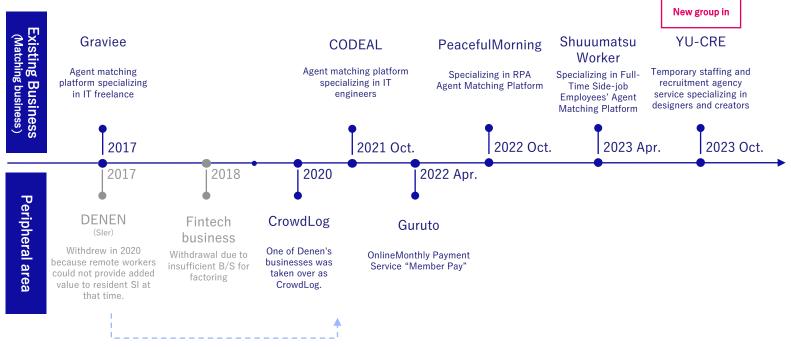


SaaS

M&A Milestones

M&A activities centered on the matching business. We plan to accelerate M&A from hereon.

YU-CRE, which became a consolidated subsidiary in October, will be included in consolidated results from FY2024 1Q.







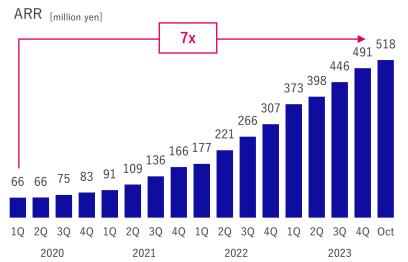
Results after grouping in

CrowdLog: ARR exceeded ¥500 million while loss declined

Peaceful Morning: Turned profitable in FY23 while continuing top-line growth and maintained profitability after goodwill thereafter.

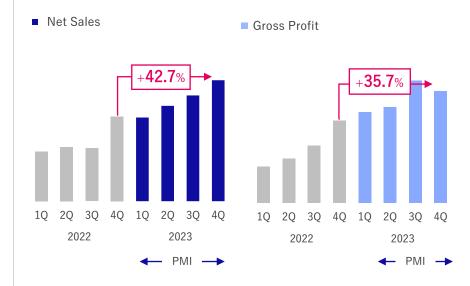
CrowdLog (Acquired in 1Q FY2020)

Business Model: Man-hour management SaaS



PeacefulMorning (Acquired in 1Q FY2023)

Business Model: Agent matching platform specialized in RPA



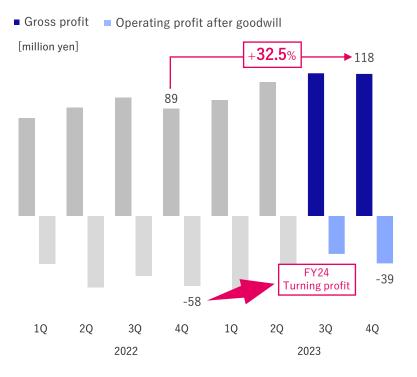


M&A

Matching

Shuuumatsu Worker Performance after Group-in

Shuuumatsu Worker, which completed rights transfer in 3Q, achieved black ink before goodwill in August 2023. Aim to return to operating profit for the full year of FY2024.



Cooperation measures

Inter-business clients/workers transfer

Increased number of contracts for multiple services by passing up clients and workers from existing businesses to SW.

Application of CW Sales Model

2 SW members attended the CW Sales Model Conference. Know-how was shared to improve productivity.



YU-CRE Group in from FY2024 1Q

- Providing new options, such as freelancing, to companies utilizing temporary staffing.
- Possible to propose permanent and temporary staffing to existing CW clients.
- 3. CW's productivity improvement model to increase profitability.

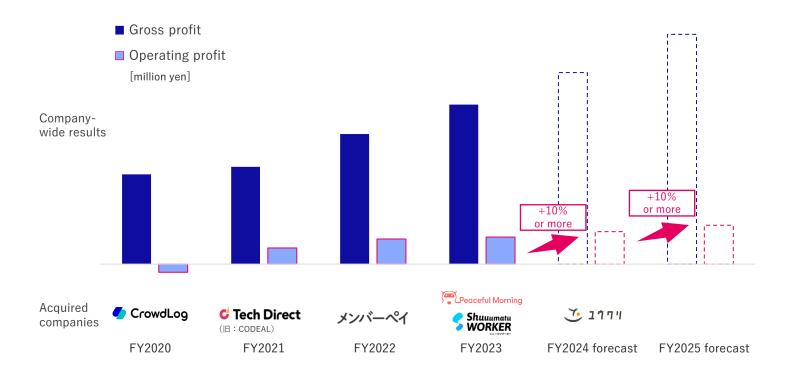
Company Profile				
Name	YU-CRE Co.,Ltd			
Location	Shibuya-ku, Tokyo			
Established	וי רוב 1984			
Number of employees	40 (As of March 10, 2011)			
Business	Human resource agent service providing temporary staffing, career change, and freelance support for professional designers and creators. Registered workers over 30,000			





Continuous M&A" and "company-wide operating income growth including goodwill

Continue to aim for 10% growth in operating profit growth rate at the lower limit while conducting M&A







Future Strategies and Focus Areas

We will continue to focus on the matching business as for the area of M&A. Through leveraging our core values, we will expand our M&A activities in the following 7 areas.

Existing Business (Matching business)

- Freelance area
- 2 Full-time employee area
- 3 Side-job area
- General office dispatch and engineer dispatch area

Peripheral

- Consulting area
- 6 HR Tech · SaaS area
- Reskilling Education area

Continued to focus on the matching area

Expanding into peripheral areas Leveraging our management model







M&A 3 Disciplines and Sourcing KPIs

Three Disciplines

- ① Avoiding overpriced acquisitions by conducting multiple comparisons with similar listed companies when considering acquisitions
- ② Achieve positive operating income after goodwill within 36 months
- 3 Return on investment in excess of WACC within 36 months

Sourcing KPIs







FY2024 Forecast



Forecast for FY2024

Increased revenue and profit despite M&A, continuing to aim for 30% growth in gross profit.

[million yen]	FY2023 Result	FY2024 Forecast	YoY
GMV	23,351	28,020	+20.0%
Net Sales	13,210	15,860	+20.1%
Gross Profit	6,142	7,370	+20.0%
EBITDA (Non-GAAP)	1,420	1,570	+10.5%

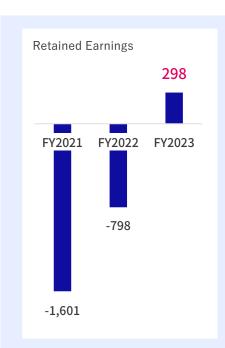
M&A: No specific deals have been finalized at this time other than Yucli, which was added to the group in October.

EBITDA (Non-GAAP): Operating profit + Depreciation and amortization + Amortization of goodwill + Stock-based compensation expense. *** CROWDWORKS

Figures are rounded down to the nearest million yen.

Shareholder Return Policy

Positive turnaround in retained earnings; shareholder return measures to be considered in the future.



TSR(%) = (capital gains + dividends in year n) / (share price at the end of year n-1)

Capital gain (Shareholder gains due to higher stock prices)



Income Gain (Shareholder gains from dividends)

- Increase gross profit as a source of CF (CAGR +20% or more for 10 years)
- Aiming for medium- to long-term stock price appreciation
- Share buybacks also an option

- Priority given to accumulation of retained earnings
- Not planned in the short term, but will consider in the medium to long term



Appendix



Crowdworks Management Model

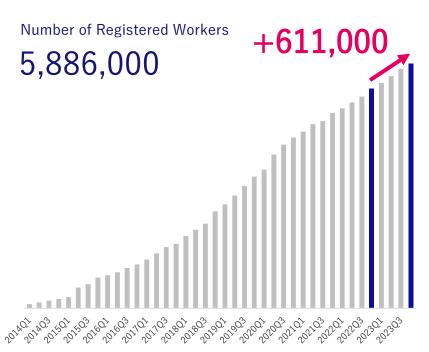
- ~Achieved the target for three consecutive years, and to achieve 10 consecutive years of gross profit growth of 20% or more~
- 1. One of the largest HR databases in Japan, with approx. 600,000 people and 90,000 companies registering annually
- 2. The only one in the industry where platform and agent model grow simultaneously
- 3. Productivity Improvement Culture
- 4. Structuring sales efficiency (CW Sales Model)
- 5. Account sales structure to improve contract value per client company



1. One of the largest HR databases in Japan

One of the largest platforms in Japan with approximately 100,000 clients and 600,000 workers registering organically. This enables us to meet a wide variety of client needs







2. The only one in the industry where platform and agent model grow simultaneously

New business launches are structured through both the platform model and the agent model.





3. Productivity Improvement Culture

The driving force behind recent profitability performance is our Productivity Improvement Policy.

Through Productivity Improvement Policy and our PIP (a productivity improvement knowledge sharing contest), we have established a corporate culture capable of achieving sustainable growth in sales and profits.

Productivity Improvement Policy

Define goals and internal rules for productivity improvement



A corporate culture capable of achieving sustainable growth in sales and profits



(Internal productivity improvement knowledge sharing contest)

Sharing productivity improvement success cases company-wide/across organizations

*PIP: "Productivity Improvement Pitch"



Productivity Improvement KPIs

- (1) Gross Profit Labor Cost Ratio
- (2) SG&A Expense Ratio Change and Gross Profit Growth Rate



FYI: FY2023 4Q Examples of Productivity Improvements (Selected)

Improvement theme		4Q Examples (July-Sep.)	Results	
Marketing	Improve LTV/CPA unit economics by changing	[CrowdWorks] Successfully improved PaidCAC by using a service that predicts and automatically generates ad text using generative AI to improve ad text and by collaborating with other companies.	PaidCAC	42.2% reduction
	investment allocation and marketing methods.	[CrowdLog] Successfully reduced costs to close contracts by strengthening "non-advertising" sales activities, such as strengthening collaboration with time and attendance partners.	PaidCAC	60.0% reduction
Process Change	Review business processes to reduce costs and	[CrowdTech] Successfully streamlined worker database updates through use of landing pages and other operational changes.	Update Work Time / month	83.3% reduction
	improve gross profit to cost ratio	[CrowdWorks] Succeeded in increasing the number of contracts by reviewing the service content of whole outsourcing.	Monthly Contract Amount/Month	94.0% reduction
Engineering 3	Improve productivity by systematizing and	[CrowdLog] Successfully reduced test execution time by running parallel unit tests with multiple databases.	Test Execution Time/ time	15.3% reduction
	automating through the introduction of technology	[CrowdWorks] Successfully implemented "GitHub Copilot Chat," a generative AI, to improve efficiency of code modification.	Correction time per area	98.4% reduction



4. CW Sales Model Sales efficiency improvement is structured

Sales skills 3 Skills

Know-how and knowledge to improve decision rates

Inside Sales Skills

Field Sales Skills

Customer Success Skills

Behavioral standards 6 Bases

Definition of quantity and quality of actions to achieve goals

Contact time

Level of resources devoted to time spent in contact with customers.

Record

Level of comprehensiveness of recorded customer information/activity information that leads to sales.

Plan

Level of ability to create a plan that is directly linked to results.

Action

Level of how well the plan was executed.

Absorption

Level of how well the successful experiences of others is permeated within the entire organization.

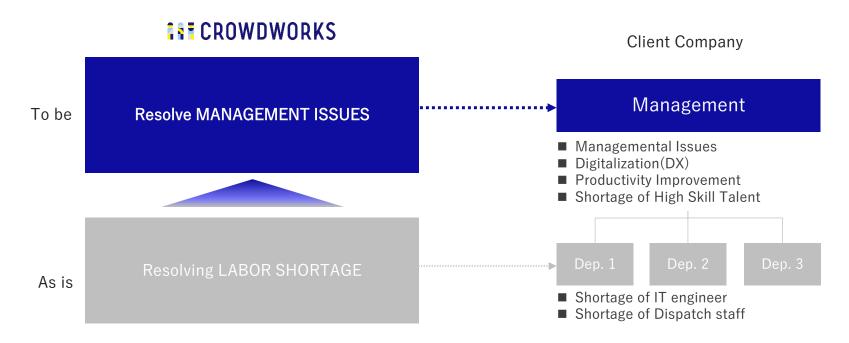
Speed

Level of how quickly the action or result was realized.



5. Account sales structure to improve contract value per client company

Shift to an "account sales" structure that contributes to productivity improvement of Japanese companies by providing multiple services.





Company Introduction



MISSION

Talent infrastructure

More than ever before, the world today is a place in which talent and experience can be used for the betterment of other people's lives.

Writers, designers, engineers, video distributors, school instructors, and many others are making a career out of what they are good at, helping others, and bringing smiles to the people around them.

We believe in the infinite potential of people. We believe that people's talents can be tapped to significantly improve others' lives. CrowdWorks' mission is to become a modern infrastructure for talent.





VISION

Achieving our goal of "The company that delivers rewards to people the most in the world", Over the long-term, CrowdWorks aims to reach "\$15 billion in work distribution GMV." We will build Japan's largest online employment infrastructure with more than 373,500 people in terms of average annualized income.





 $12.7B = Average annual salary 34.0K \times 373,500 people$

(Sources) *Average annual salary \$31.0K National Tax Agency, "Results of the Survey on the Actual Status of Private Salary for 2021"

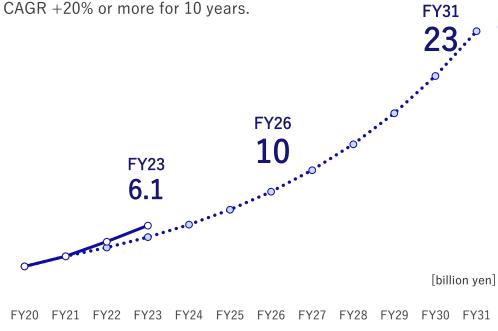
^{* 372,000} Number level of employees ranking No. 1 in Japan; Reference: Yahoo Finance as of Nov. 10, 2022 1. Toyota 372,000 people, 1. Hitachi 372,000 people, 2. NTT 341,000 people



Mid-Long-term Growth Targets

Gross Profit Targets

Aim to achieve gross profit of 23.0 billion yen in FY31 by maintaining the mid- to long-term target of Gross profit



Gross Profit Progress

Gross Profit

CAGR +20% or more Achieved for 3 years



Company Profile



CrowdWorks, Inc.

President and CEO : Koichiro Yoshida Capital : 2.751.307.506 JPY

Founded : Nov 11, 2011

Services : Operates internet services primarily

CrowdWorks, Japan's largest

crowdsourcing service

《Cumulative group registrations》 5,886,000 CrowdWorkers (users) 933 thousand clients 12 ministries and agencies 83 local government

Matching Business

CrowdWorks

No.1 Crowdsourcing Service in Japan

CrowdLinks

Specialized Side Job / Second Business Matching for High-Value Professionals



Multi-job matching service for IT professionals

PARK

Skills EC online store creation service



One-stop service for RPA implementation and development



Agent Matching PF Specializing in Full-Time Employees Side Job Talent

SaaS Business



Cloud man-hour management service that visualizes work styles

Crowdtech

Engineers Matching Service for Freelancers to Companies

ビズアシ

Specialized Project Matching Service for Online Administrate Work

Links Agent

Agent service for professional side jobs and dual jobs

みんなのカレッジ (Minna-no-College)

Online education program to broaden your career opportunities



Online Membership Management and Monthly payment platform



Agent service specializing in creative personnel



 $^{^{}st}$ The numbers of workers and clients of CrowdWorks, Inc. services as of Sep. 30. 2023

Business Model – No.1 online talent matching platform

Since 2012, we have developed a platform business offering people to work in ways unbound by traditional employment styles: freelance, side work, work from home, and more.

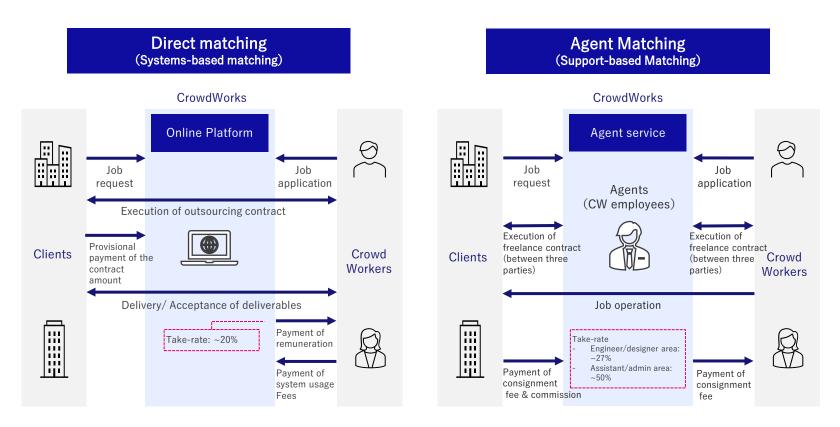
We have approx. 90,000 client companies and 600,000 new worker registrations every year with almost no ads.



Comparison of GMV with competitors in FY22: Coconara 12.71 billion yen, Lancers 10.03 billion yen *CW 19.45 billion yen
 Number of clients and workers is as of the end of Sep. 2023



Business Model – Matching Business



[•] The above direct matching represents the business model of CrowdWorks. Some direct matching services (e.g. CrowdLinks) use monthly usage fees from companies as revenue and differ from the above model.



Service Introduction - Matching Business

Direct Matching

Web production/outsourcing area

CrowdWocks

Our profit : System usage fee*

Take-rate : ~20%





- Japan's largest worker and company matching platform
- Strengths in brand recognition and customer attraction
 90,000 clients and 600,000 new workers register each year

Agent Matching

Engineer/designer area

Crowdtech

Our profit : Operating hour unit /month

Take-rate : ~27%



- One of the largest in # of IT personnel in Japan
 Database of 100,000 IT personnel
- Assign speedily
 Engineers can be assigned in as little as 3 days
- Diverse working styles
 70% of projects less than 4 weeks
 95% remote work projects

Assistant/admin area

ビズアラ

Our profit : Operating hour unit /month

Take-rate : ~50%

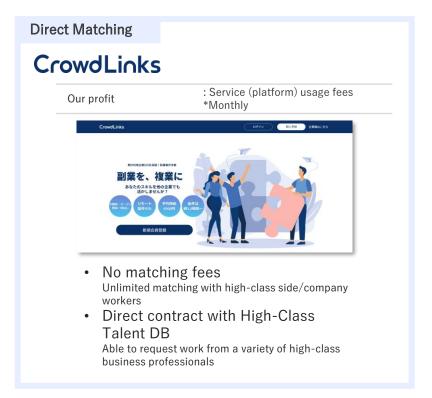


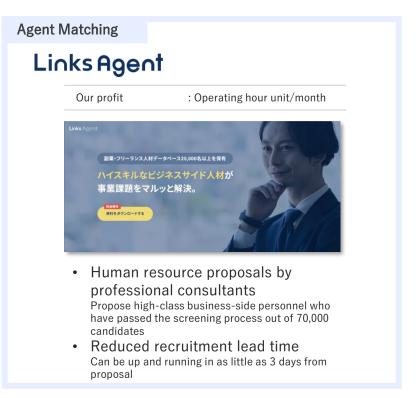
- High-skilled assistants
 Experienced administrative personnel with IT tools
- Flexibility
 From 30 hours/month, minimum 1 month contract
- Remote-work
 100% remote work
 Highly skilled personnel can be recruited
 without geographical restrictions



Service Introduction - Side-job area

High-class personnel working for large and well-known companies are registering one after another







Service Introduction - SaaS Business

CrowdLog is service in the area of man-hour management. Various companies, including large corporations, have started to use this service.





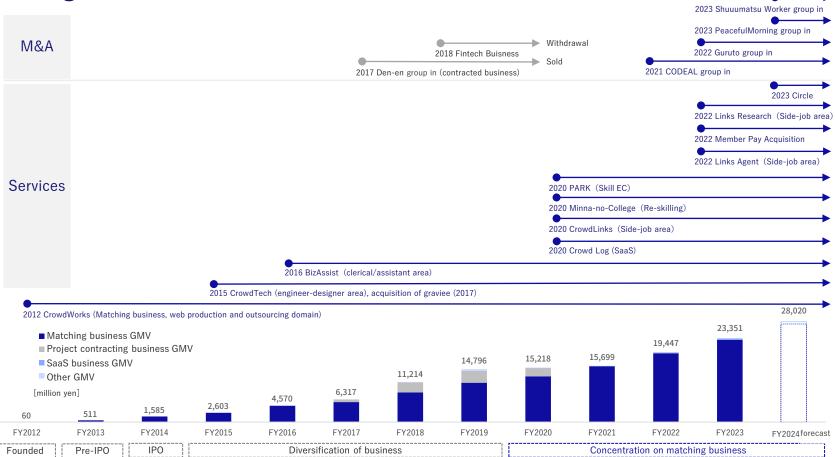


Profit Model (4Q Cumulative)

Type	Our Profit	Definition of profit	Calculation	GMV	Net sales	Gross profit
Direct Matching	System usage fee	5-20% of the business consignment fees = (contract amount) between a client company and an individual	GMV = Business consignment fee Net sales = System usage fee + Ads fee	[million yen] 11,501	2,234	2,209
	Ads fees	Additional optional fees such as ads = placement (Option fee 8,000~30,000 yen)	Gross profit = System usage fee + Ads fee			
Agent Matching	Matching fees	Business consignment amount minus worker = compensation (cost of sales) (Cost ratio 50-80%)	GMV = Business consignment fee Net sales = Business consignment fee Gross profit = Business consignment fee - Cost price	11,428	10,820	3,646
SaaS	Service Usage fees	= Monthly service (platform) usage fees	GMV = Service usage fees Net sales= Service usage fees Gross profit= Service usage fees	421	421	421
			Adjustment*	-	▲265	▲ 134
			Total	23,351	13,210	6,142



Management Transition





2023 YU-CRE group in

Supplementary Materials for Performance

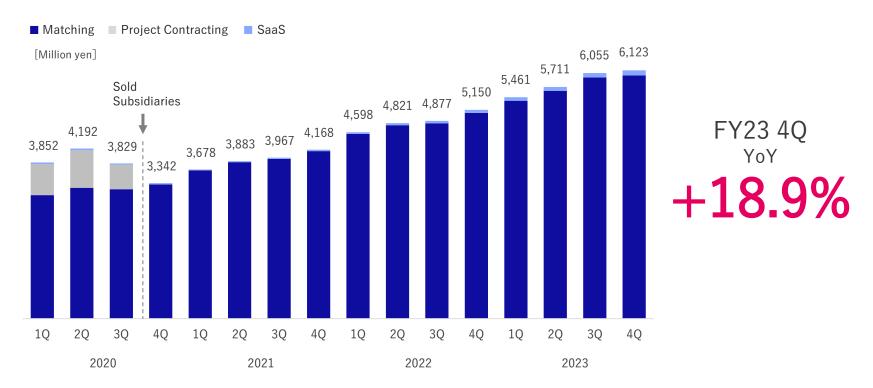


FY2023 4Q Results



Entire Company GMV Quarterly Transition

YoY: +18.9%, steady growth.



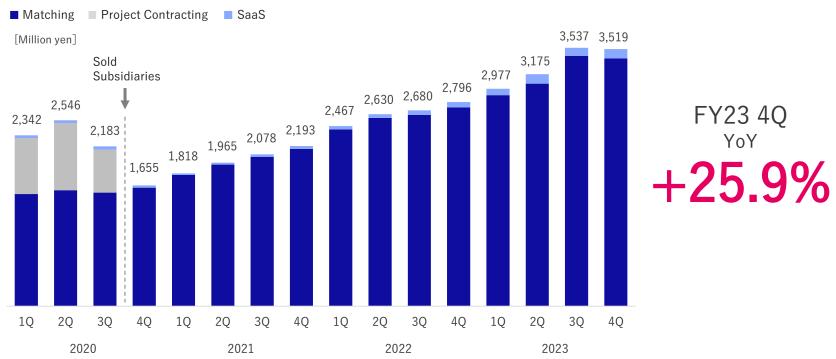


Figures have been rounded down to the nearest million yen.

Entire Company Net Sales Quarterly Transition

High growth rate of +25.9% YoY.

New contract decisions of leading indicators in the agent business are recovering.





igures have been rounded down to the nearest million yen.

Entire Company Gross Profit & Take-rate Quarterly Transition

SaaS with high gross profit contributed to the growth rate.

Take rate was +1.1 pt YoY due to successful efforts to improve unit price.

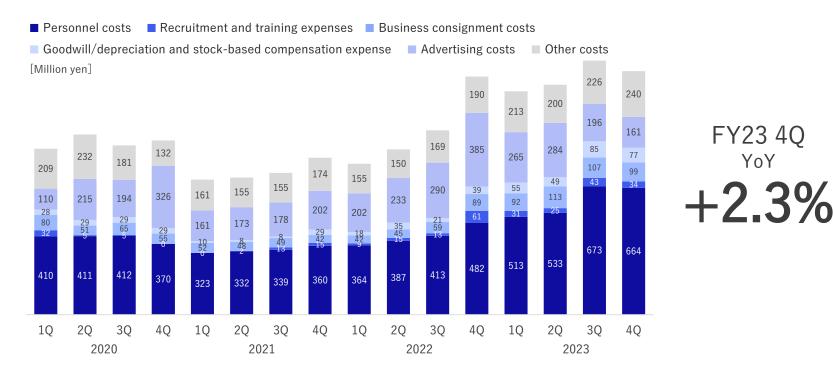




Figures have been rounded down to the nearest million yen.

Entire Company SG&A Expenses Quarterly Transition

Continued to control overall SG&A expenses without significant quarterly deviations

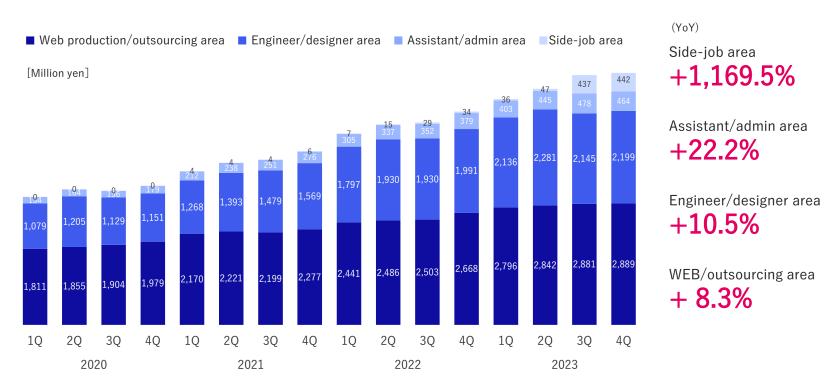




Figures have been rounded down to the nearest million yen.

By Category GMV Quarterly Transition

Strengthening sales structure to adapt to changes in the market environment while ensuring current growth.



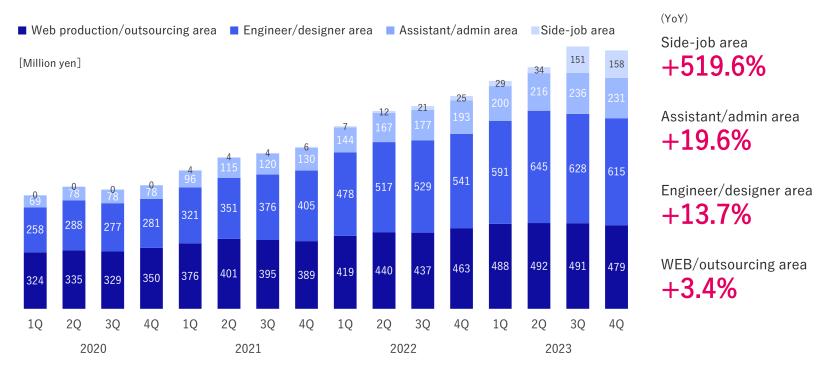


Figures have been rounded down to the nearest million yen.

By Category Gross Profit Quarterly Transition

Growth rate driven by side-job area and assistant/admin area.

Continue to aim for company-wide growth.





Figures have been rounded down to the nearest million yen.

By Category KPI Quarterly Transition

In the web/outsourcing area, GMV grew due to an increase in high unit-price projects despite a decline in low unit-price projects.

Crowd tech in the engineer/designer space is recovering from a temporary drop in demand in April and May.





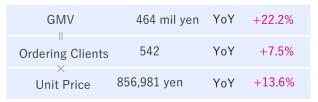
GMV rounded down to the nearest million yen

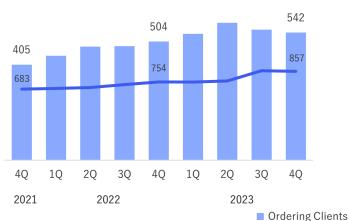
Order unit prices are rounded to the nearest thousand yen

By Category KPI Quarterly Transition

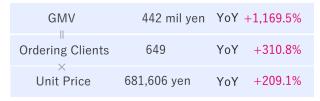
In the Assistant/admin area, the number of companies, mainly SMEs, declined, but high unit prices continued. SW in Side-job area increased unit price by revising prices, and the number of ordering clients increased by promoting cross-selling with CW.

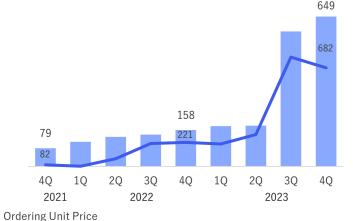
Assistant/admin area (Agent)

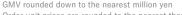




Side-job area (Direct/Agent)



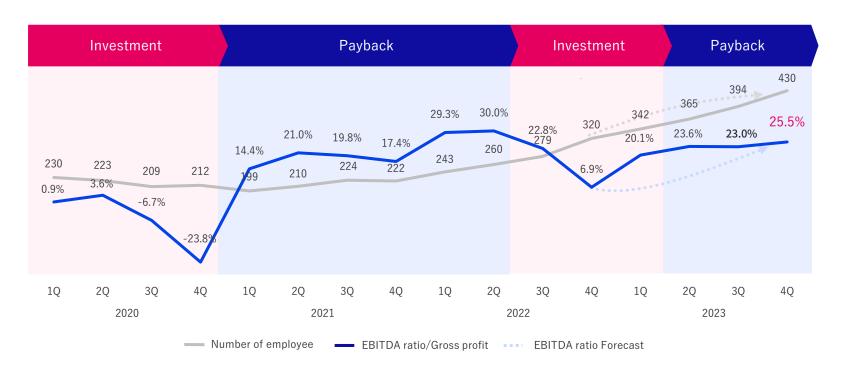




Order unit prices are rounded to the nearest thousand yen

FY2023 4Q Improved Profit Margin for the Entire Company

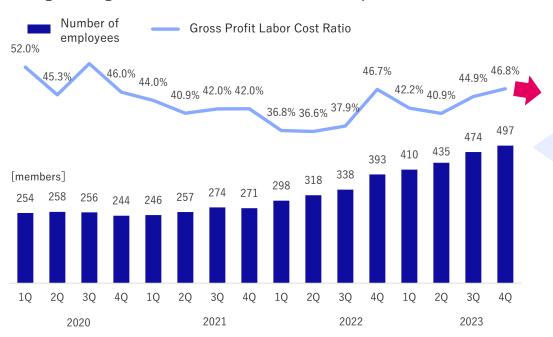
Landed at 25.5% while maintaining an upward swing from the initial forecast.





FY2023 4Q Gross Profit Labor Cost Ratio

Gross profit to labor cost ratio increased by 0.1 pt YoY due to progress in hiring. Aiming for less than 40% for the next step.



Net increase of 104 personnel YoY

Aim to achieve a labor cost to gross profit ratio of less than 40%



Profit and Loss Statement

(百万円) *AII Consolidated	FY2022 4Q	FY2023 1Q	FY2023 2Q	FY2023 3Q	FY2023 4Q
GMV	5,150	5,461	5,711	6,055	6,123
Net Sales	2,796	2,977	3,175	3,537	3,519
Gross Profit	1,299	1,396	1,515	1,619	1,610
GMV Gross Profit Ratio (take rate)	25.2%	25.6%	26.5%	26.7%	26.3%
Net Sales Gross Profit Ratio	46.5%	46.9%	47.7%	45.8%	45.8%
SG&A Expenses	1,249	1,171	1,206	1,332	1,278
EBITDA (Non-GAAP)	89	280	357	372	410
Net Sales EBITDA(Non-GAAP) Ratio	3.2%	9.4%	11.3%	10.5%	11.7%
Gross Profit EBITDA(Non-GAAP) Ratio	6.9%	20.1%	23.6%	23.0%	25.5%
Operating Profit	50	225	308	286	332
Net Sales Operating Profit ratio	1.8%	7.6%	9.7%	8.0%	9.5%
Ordinary Profit	68	219	355	310	352
Net Profit	202	149	230	217	499
Depreciation and Amortization	5	5	5	13	8
Amortization of Goodwill	2	6	6	34	34
Stock compensation expense	31	43	37	37	35



CROWDWORKS : Figures have been rounded down to the nearest million yen.

Year-on-year comparisons are calculated in accordance with financial statement regulations, taking into account figures less than one million yen.

FY2023 4Q Performance by Segment

Matching

(million yen)	FY2022 4Q	FY2023 1Q	FY2023 2Q	FY2023 3Q	FY2023 4Q
GMV	5,074	5,373	5,616	5,943	5,996
Net Sales	2,720	2,889	3,047	3,425	3,392
Gross Profit	1,223	1,308	1,388	1,508	1,484
GMV Gross Profit Ratio (take rate)	29.4%	24.4%	24.7%	25.4%	24.8%
Net Sales Gross Profit Ratio	55.0%	45.3%	45.6%	44.0%	43.7%
Operating Profit	150	302	348	327	344
Net Sales Operating Profit ratio	5.5%	10.5%	11.4%	9.6%	10.1%
SaaS					
GMV	75	87	95	111	127
Net Sales	75	87	95	111	127
Gross Profit	75	87	95	111	126
Operating Profit	▲100	▲ 77	▲ 70	▲ 40	▲ 11



Consolidated B/S Summary

Established a sound financial base with a cash-to-deposit ratio of 57.4% and an equity ratio of 57.9%.





FY2023 4Q Balance Sheet

	FY2022 (consolidated)	FY2023 (consolidated)	YoY	
(million yen)	FY-end	FY-end		
Current Assets	6,888	7,903	+1,014	
Non-current Assets	749	2,091	+1,341	
Total Assets	7,638	9,995	+2,356	
Current Liabilities	2,921	3,739	+818	
Non-current liabilities	50	216	+165	
Net Assets	4,666	6,039	+1,372	
Capital Adequacy Ratio	59.9%	57.9%	▲ 2.0pt	



74

Other supplementary material Agent Matching



Agent Matching GMV* is expanding in a wide range of industries

Successfully expanded GMV in a wide range of industries, with information and communications and corporate services (human resources, BPO, and consulting) as core targets.





GMV for agent matching (CrowdTech, BizAssist, TechDirect (formerly CODEAL), CrowdLinks, Links Agent)
 Figures are rounded down to the nearest million yen, and the % growth rate is rounded off to the first decimal place.

Agent Matching Division of Labor by Molding

Decomposition of roles in the sales organization and division of labor by process.

Successfully defined and molded a code of conduct through the CW Sales Model + Productivity Improvement.





ESG and Human Capital Management



Achieve Growth While Resolving Social Issues

Social Issues in Japan

Structural labor shortage from low birthrate and aging population	Shortage of DX talent	Consistent career development for women	Greater employment of senior citizen talent	
Change from lifetime employment & seniority-focused society	Systemic and social changes associated with Side-Jobs	Addressing the remote work society	Recurrent education Life skills education	



By creating the infrastructure for talent

We will resolve social issues



By creating the infrastructure for talent
We will grow sales and profits

SDGs to achieve through the infrastructure for the individual



















Our Sustainability Goal

In FY23, the first year of focusing on sustainability management, the company first determined its sustainability targets.

Sustainability Goal

Through Sustainability Initiatives, Create Sustainable Growth with All Stakeholders

- ✓ Expansion of work options for the society
- ✓ Gender Equality Inside and Outside the Company
- ✓ Reduction of greenhouse gas emissions









Compilation and current status of our ESG data (selected)

Started collecting data to understand the current situation in order to achieve sustainability goals.

Below are some of the data specifically collected in the "S (Social)" section.

	FY21	FY22	FY23	Definition / Goals
Average pay raise rate	+7.4%	+6.2%	+2.6%	Aim for a cycle in which expansion of gross profit per employee leads to a higher average salary increase rate.
No. of managers	24	40	52	Target a ratio of 1:7 between the number of managers and all employees at this stage.
% of female managers	16.7%	7.5%	19.2%	Target 30% by FY2026
% of female board members	9.1%	9.1%	0.0%	Aim to appoint 2 female directors by FY2026
Hiring rate by referral	7.1%	10.0%	13.5%	Number of referrals/new hires by employees; aim to maintain at least 30%.
Return rate of women on parental leave	100%	100%	100%	Aim for 100% continuity
No. of users of shortened working hours	4	4	3	Policy to actively support requests for shorter working hours.
Shareholding Association Participation Ratio	22.5%	20.6%	56.5%	Aim to maximize shareholder value by conducting business operations from the same perspective of shareholders, management, and employees Aim for 70% by FY2026



Risk and Risk Countermeasures



Risk and risk countermeasures

Entry	Major Risks	Potential for emergence	Time of emergence	Degree of influence of emergence	Risk Countermeasures
Matching Business Demand side	Falling production outsourcing demand Fluctuation in talent market demand/supply Our company matches companies' production outsourcing projects with workers. In the event that demand for outsourcing and hiring of workers shrinks due to economic and business conditions, our financial position and business performance may be affected.	Low	Short-to medium- term	Significant	 Promote switching to online production outsourcing, and present the value of using online production for better cost effectiveness Raise awareness of online talent, improve service recognition, and promote efficient use of people resources
Matching Business Supply Side	Decline in profitability due to intensified competition for highly-skilled talent Our company provides companies with freelance and side-job woker matching services. In the event that competition for human resources becomes fierce and the cost of sales rises, there is a possibility that our financial position and business performance will be affected.	Moderate	Short-to medium- term	Moderate	 Expand demand for services that do not rely on matching with highly-skilled personnel and develop a flexible organizational structure Strengthen measures to promote ongoing use and worker support
Matching Business Recruitment and Training	Delayed talent recruitment/rising recruitment costs, rising turnover rates driving delays in sales structure expansion and delayed service development In order to expand our business, we are actively hiring core human resources, including engineers and sales personnel. On the other hand, if there is a delay in hiring due to a shortage of human resources or if we incur higher-than-expected hiring costs, our financial condition and business performance may be affected.	Moderate	Medium- to long- term	Moderate	 Reduce costs by recruiting employees through referrals Reduce employee turnover by instilling a culture and clarifying hiring criteria Improve employee engagement through enhanced benefits and training programs
Information Security	Illegal acts between individuals, troubles, etc. that are detrimental to the safety and soundness of the site Our CrowdWorks, transactions are freely conducted among an unspecified number of users using the message function. If illegal activities or problems that cannot be handled under our guidelines occur, our business and earnings could be affected.	Low	Medium- to long- term	Moderate	 Establishment of Terms of Use and various guidelines Establish a system for notifications to be sent to the Company when violations are discovered, utilizing a violation reporting system and a malicious case detection function, etc.
Regulatory	Laws and regulations that will affect our services If new laws and regulations are enacted or existing laws and regulations are strengthened, and the businesses operated by our group become subject to regulations or other restrictions, our group's business and earnings could be significantly affected.	Low	Medium- to long- term	Significant	Establishment of a government contact point, monitoring of institutional reforms and response through policy recommendations to relevant ministries and agencies
M&A	Not getting the expected effect after the acquisition As part of our growth strategy, we at times make corporate acquisitions. However, if the acquisition does not produce the initially expected results, our group's business performance may be significantly affected.	Moderate	Medium- to long- term	Moderate	Conducting careful research and consideration in compliance with the objectives, target company requirements, evaluation process, decision criteria, etc., as stipulated in our M&A policy.



[Precautions concerning future prospects]

Forward-looking statements such as the business forecasts described in this material are not intended to promise the realization of the Company. Please note that the actual results may differ depending on various factors.

The "Business Plan and Growth Potential" in this financial report is an updated version of the one released in Aug. 2023. The next release is expected in November or December 2024.

[Inquiries concerning this material] CrowdWorks, Inc. IR • PR https://crowdworks.co.jp/en/ E-mail: ir@crowdworks.co.jp

