

TOEI COMPANY, LTD.

2Q FY 2024 Financial Results

(From April 2023 to September 2023)

▲ Official LINE Account [Toei IR News]
Japanese only



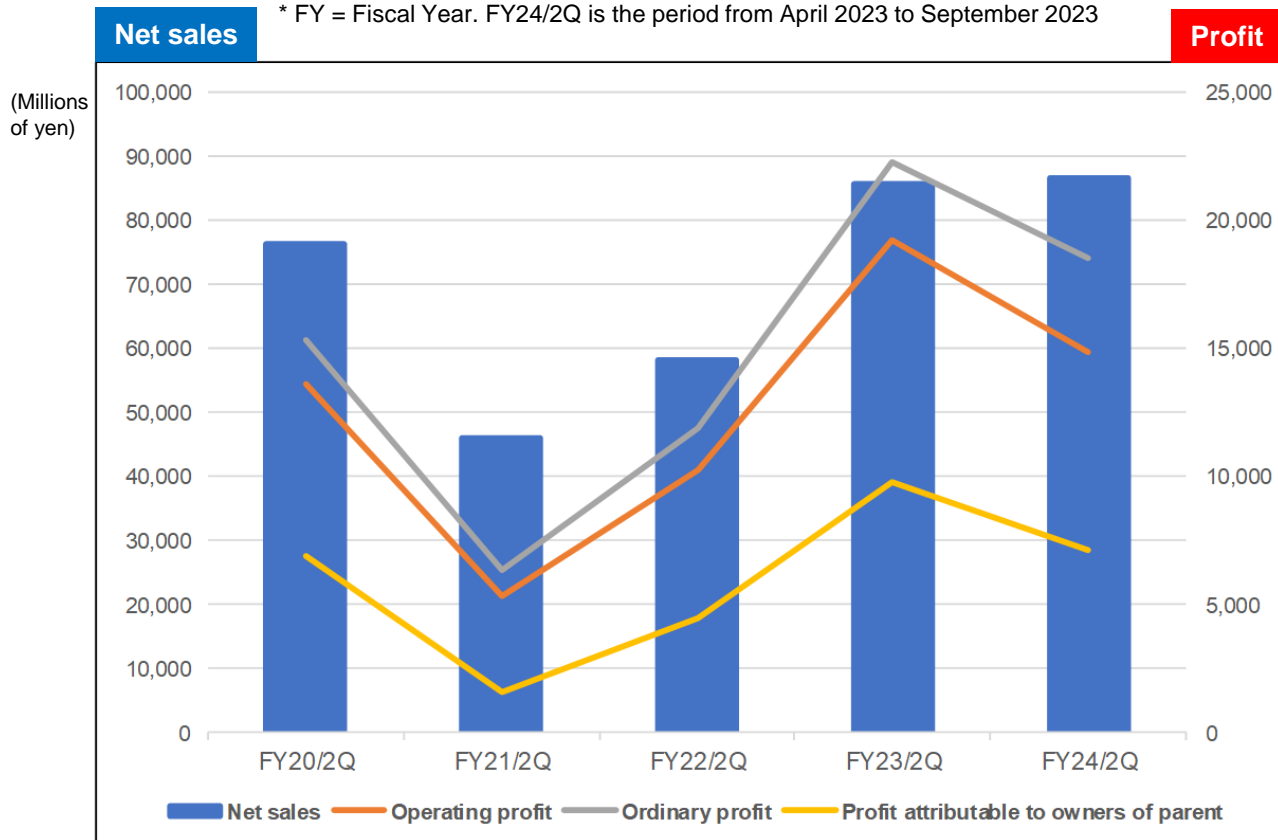
▲ Official X Account [Toei Official News]
Japanese only



2Q FY2024 Consolidated Financial Results

(Millions of yen)	FY20/2Q	FY21/2Q	FY22/2Q	FY23/2Q	FY24/2Q	Year-on-year change	
Net sales	76,044	45,883	58,084	85,422	86,618	1,196	1.4%
Cost of sales	47,831	27,775	33,526	49,852	53,299	3,447	6.9%
Selling, general and administrative expenses	14,643	12,757	14,303	16,339	18,477	2,138	13.1%
Operating profit	13,570	5,350	10,254	19,230	14,840	(4,390)	(22.8%)
Ordinary profit	15,270	6,338	11,893	22,243	18,494	(3,749)	(16.9%)
Profit attributable to owners of parent	6,904	1,594	4,480	9,791	7,142	(2,649)	(27.1%)

* FY = Fiscal Year. FY24/2Q is the period from April 2023 to September 2023



In FY24/2Q, the Company achieved strong net sales, exceeding sales for the same period of the previous year by 1.4%.

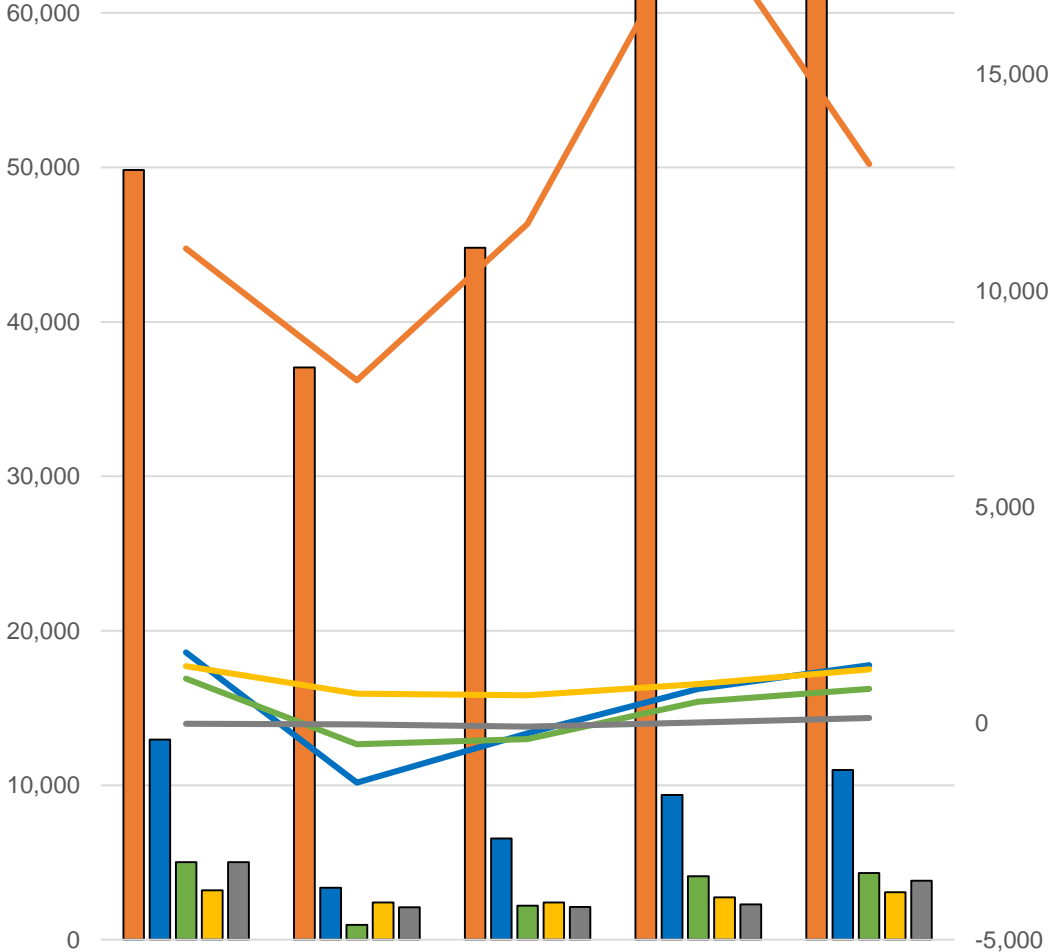
Operating profit, ordinary profit, and profit attributable to owners of parent decreased due to the posting of losses on valuation of inventories for *KNIGHTS OF THE ZODIAC*.

2Q FY2024 Segment Information (consolidated) [Overview]

Net sales

Profit

70,000 20,000



(Millions of yen) FY20/2Q FY21/2Q FY22/2Q FY23/2Q FY24/2Q (Millions of yen)



(Millions of yen)

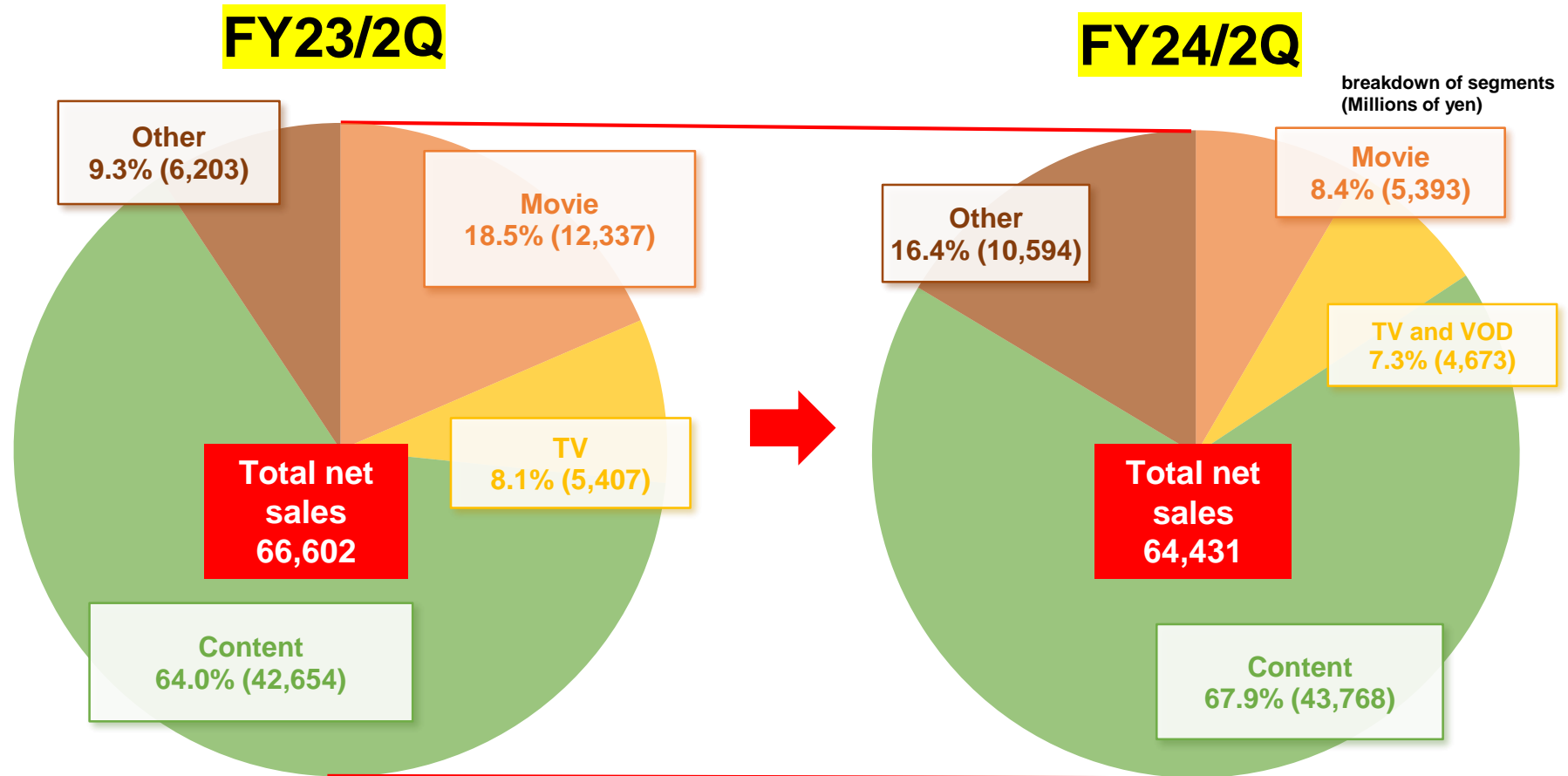
		FY23/2Q	FY24/2Q	Year-on-year change	
Film and video-related business	Net sales:	66,602	64,431	(2,171)	(3.3%)
	Profit:	18,703	12,935	(5,768)	(30.8%)
Entertainment-related business	Net sales:	9,679	10,980	1,301	13.4%
	Profit:	801	1,347	546	68.0%
Event-related business	Net sales:	4,109	4,312	203	4.9%
	Profit:	507	802	295	58.2%
Tourism real estate business	Net sales:	2,736	3,075	339	12.4%
	Profit:	911	1,250	339	37.1%
Architectural interior design business	Net sales:	2,294	3,818	1,524	66.4%
	Profit:	21	125	104	479.3%
Total net sales:		85,422	86,618	1,196	1.4%
Adjustment amount:		(1,715)	(1,619)	96	
Total profit:		19,230	14,840	(4,390)	(22.8%)

2Q FY2024 Analytics (consolidated) [Film and Video-Related Business]

(Millions of yen)		FY23/2Q	FY24/2Q	Year-on-year change	
Film and video-related business	Net sales:	66,602	64,431	(2,171)	(3.3%)
	Profit:	18,703	12,935	(5,768)	(30.8%)

Although the movie business suffered a reactionary decline year on year after the release of the blockbuster *ONE PIECE FILM RED* in the previous year, the content business saw an increase in sales due to the multiple use of IP.

In FY2024/1Q, we also posted losses on valuation of inventories for *KNIGHTS OF THE ZODIAC* in cost of sales.



* In FY24/2Q, increases in revenue classified as "Other" were mainly from Toei Animation merchandise sales, shop sales and events.

[Movie] ⇒ Net sales 5,393 million yen / down 56.3% year on year

Films Released During 1Q & 2Q FY2024

- April-28: *KNIGHTS OF THE ZODIAC*
- May-20: *IDOLISH7 LIVE 4bit BEYOND THE PERIOD*
- June-9: *Pretty Guardian Sailor Moon Cosmos The Movie Part 1*
- June-30: *Pretty Guardian Sailor Moon Cosmos The Movie Part 2*
- June-16: *IMMERSION*
- July-28: *KAMEN RIDER GEATS THE MOVIE*
KING-OHGER THE MOVIE
- August-11: *REVOLVER LILY*
- August-25: *G-MEN*
- September-8: *THE FORBIDDEN PLAY*
- September-15: ***Precure All Stars F The Movie* Box office earnings of 1.41 billion yen (as of November 5)**
- September-29: *BAD LANDS*

IDOLISH7 LIVE 4bit BEYOND THE PERIOD was a big hit, with box office earnings of 2.87 billion yen, and out of the films released in the previous fiscal year, *THE FIRST SLAM DUNK* (released on December 3, 2022) continued to perform well. The 20th anniversary film *Precure All Stars F The Movie* was also a hit at the box office, with earnings of over 1.4 billion yen.



<TOPIC: Creating Evergreen IPs>

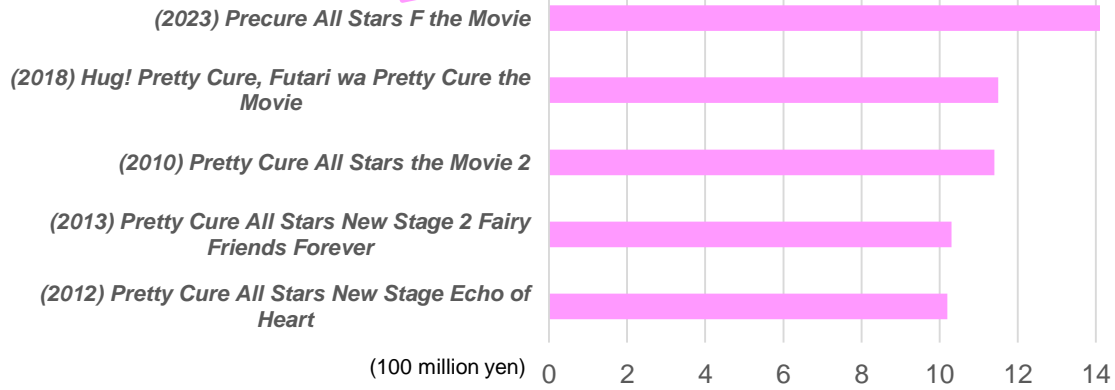
The 20th anniversary film *Precure All Stars F The Movie* was a hit at the box office, with earnings of over 1.4 billion yen. In addition to the three-to-six-year-olds who are the original target for this hit, it has also been supported by fans in their teens and twenties. Our analysis is that junior high and high school students and young adults in their early twenties—who all watched *Precure* as children—are returning to watch the *Precure* movies as a result of social media marketing on platforms such as YouTube and TikTok, and the development of merchandise items and box office strategies that match teenage trends.

By time of the 25th anniversary in 2028, five years from now, it is expected that two generations of parents and children will be fans of *Precure*, and the support base will be enlarged by fans in their teens and twenties.

This is possible because we have been producing titles in this franchise continuously for 20 years, and we would like to continue creating such "evergreen" intellectual properties (IPs).

<All-time top five grossing Precure series titles (box office earnings)>

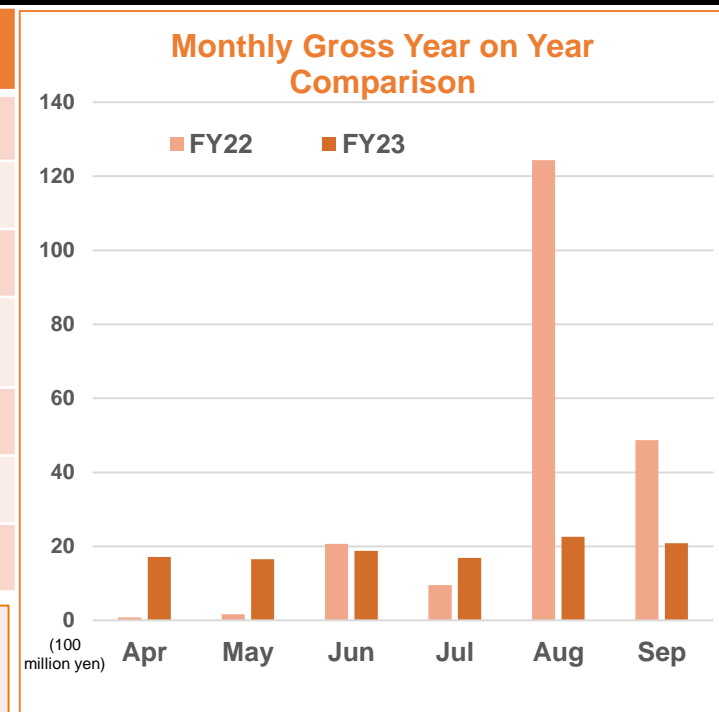
By 2025, the number of fans in their teens and twenties is expected to increase, and in addition, two generations of parents and children are expected to firmly underpin the *Precure* series.



FY2024 Sales Report of Main Titles [Film and video-related business]

Movie

Title	Release date	Number of audience (10,000 persons)	Grossing (100 million)
<i>THE FIRST SLAM DUNK</i>	December-3, 2022	1088.4	157.4
<i>SHIN KAMEN RIDER</i>	March-18	158.8	23.3
<i>IDOLISH7 LIVE 4bit BEYOND THE PERIOD</i>	May-20	164.9	28.7
KAMEN RIDER GEATS THE MOVIE KING-OHGER THE MOVIE	July-28	38.2	5.0
<i>REVOLVER LILY</i>	August-11	49.4	6.5
<i>G-MEN</i>	August-25	52.5	7.2
<i>Precure All Stars F The Movie</i>	September-15	115.0	14.1



* Information on films currently still showing is as of the dates listed below.
 - *IDOLISH7 LIVE 4bit BEYOND THE PERIOD* : As of October 31
 - *KAMEN RIDER GEATS THE MOVIE, KING-OHGER THE MOVIE* : as of October 31
 - *Precure All Stars F The Movie*: as of November 5

	FY22	FY23	Year-on-year change	FY2023 Main Titles
Apr	0.84	17.15	2030.5%	<i>THE FIRST SLAM DUNK, SHIN KAMEN RIDER</i> and <i>Knights of the Zodiac</i>
May	1.69	16.53	979.6%	<i>THE FIRST SLAM DUNK</i> and <i>IDOLISH7 LIVE 4bit BEYOND THE PERIOD</i> <i>SHIN KAMEN RIDER</i> and <i>ADULTHOOD FRIENDS</i>
Jun	20.68	18.84	91.1%	<i>IDOLISH7 LIVE 5bit BEYOND THE PERIOD</i> and <i>THE FIRST SLAM DUNK</i> <i>Pretty Guardian Sailor Moon Cosmos The Movie Part 1</i> and <i>Part 2</i>
Jul	9.57	16.90	176.6%	<i>IDOLISH7 LIVE 6bit BEYOND THE PERIOD</i> and <i>THE FIRST SLAM DUNK</i> <i>KAMEN RIDER GEATS THE MOVIE/KING-OHGER THE MOVIE</i>
Aug	124.37	22.58	18.2%	<i>THE FIRST SLAM DUNK</i> and <i>REVOLVER LILY</i> <i>IDOLISH7 LIVE 6bit BEYOND THE PERIOD</i> and <i>G-MEN</i>
Sep	48.73	20.87	42.8%	<i>Precure All Stars F The Movie</i> and <i>G-MEN</i> <i>THE FORBIDDEN PLAY</i> and <i>IDOLISH7 LIVE 7bit BEYOND THE PERIOD</i>
Total	205.88	112.86	54.8%	

(100 million yen)

[Drama] ⇒ Net sales 4,673 million yen / down 13.6% year on year

1Q & 2Q FY2024 Broadcast Productions

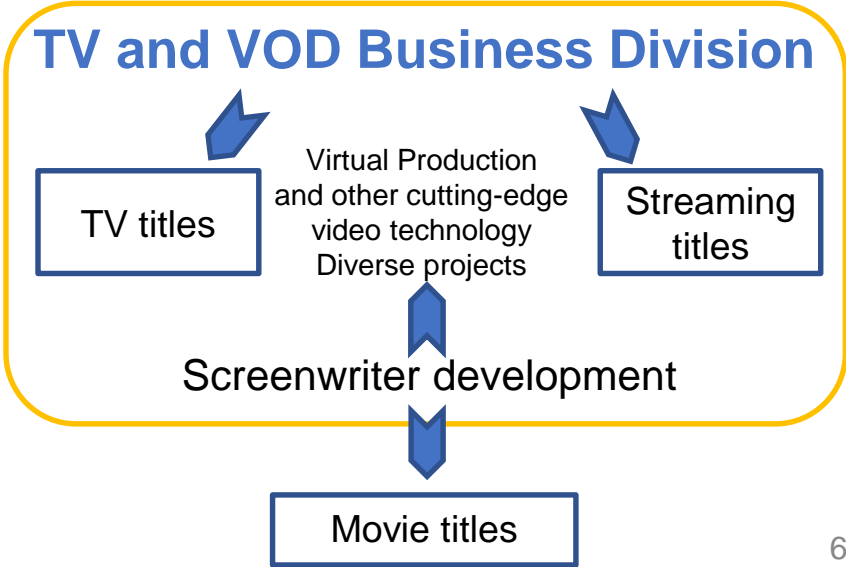
- From March 5: *Ohsama Sentai King-Ohger* (TV Asahi)
- From March 24 to May 26: *NAGATAN & AOTO -ICHIKA'S COOK BOOK-* (WOWOW)
- From April 5 to May 31: *TOKUSO NINE Season6* (TV Asahi)
- From June 7 to August 9: *SEVEN DETECTIVES* (TV Asahi)
- From August 16 to October 4: *The Woman of S.R.I. Season23* (TV Asahi)
- From September 3: *Kamen Rider Gotchard* (TV Asahi)
- September 21: *Investigation of Crime Scene Evidences Special* (TV Asahi)

We produced : *TOKUSO NINE* , *The Woman of S.R.I.* , *Ohsama Sentai King-Ogher* and other programs in an effort to enhance the content of our television productions and secure a number of production orders. We also made steady sales efforts to sell merchandising rights for characters amid the diversification of consumer preferences for toys.



<TOPIC: Reorganization of TV Business into TV and VOD Business Division>

- In light of the recent trend of media diversification, our former TV Business Division has been reorganized into the **TV and VOD Business Division** as of October 1, 2023. In the future, the TV and VOD Business Division will work on the **production of titles not only for TV broadcasting but also streaming.**
- Going forward, we will expand the scope of TV business projects to projects such as **IP development utilizing the know-how of virtual production shooting**, based on knowledge gained from production of the tokusatsu (special effects-live action) title *Ohsama Sentai King-Ohger*.
- In terms of **human resource development**, we have been hiring screenwriters and training them at a pace of three every three years. Going forward, we will develop **multi-skilled human resources** who can contribute not only to the production of TV and VOD series but in multiple fields, including movies.



[Content] ⇒ Net sales 43,768 million yen / up 2.6% year on year

● Streaming

- Sales of *THE LEGEND & BUTTERFLY* and *SHIN KAMEN RIDER* were strong.



● Program sales

While there were no deals for major titles, the 4K remastered versions of old titles starring Koji Tsuruta were sold mainly for airing on CS channels, and performed strongly.

● DVD & Blu-ray

- Even under difficult market conditions, sales of the blockbuster *ONE PIECE FILM RED* and rentals of major titles were strong. However, in the package market, which continues to shrink in size, the number of theatrical releases and other titles has decreased overall compared to last year, and sales are in a downward trend.
- DVD & Blu-ray of *THE FIRST SLAM DUNK* is scheduled to be released on February 28, 2024.

● Overseas

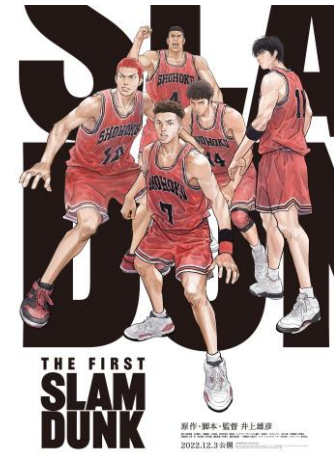
- Sales of overseas video distribution rights for *THE LEGEND & BUTTERFLY* were strong. Sales of *IMMERSION* in Asian countries were also strong.
- Revenue from toy royalties for the *Super Sentai* series in Asia increased significantly due to sales promotions in South Korea.

● Educational Videos

We have released eight educational video titles, including *Unconscious bias behind harassment* and *Drivers are the main players in traffic safety!* The market for educational videos is shrinking due to the decrease in their use as school materials, as a result of the implementation of the GIGA School Program and changes in the viewing style of training videos. Despite these changes, the Educational Media Department plans to launch a service specializing in corporate training in November, in order to develop new demand with its high-level video production capabilities.

● Animations

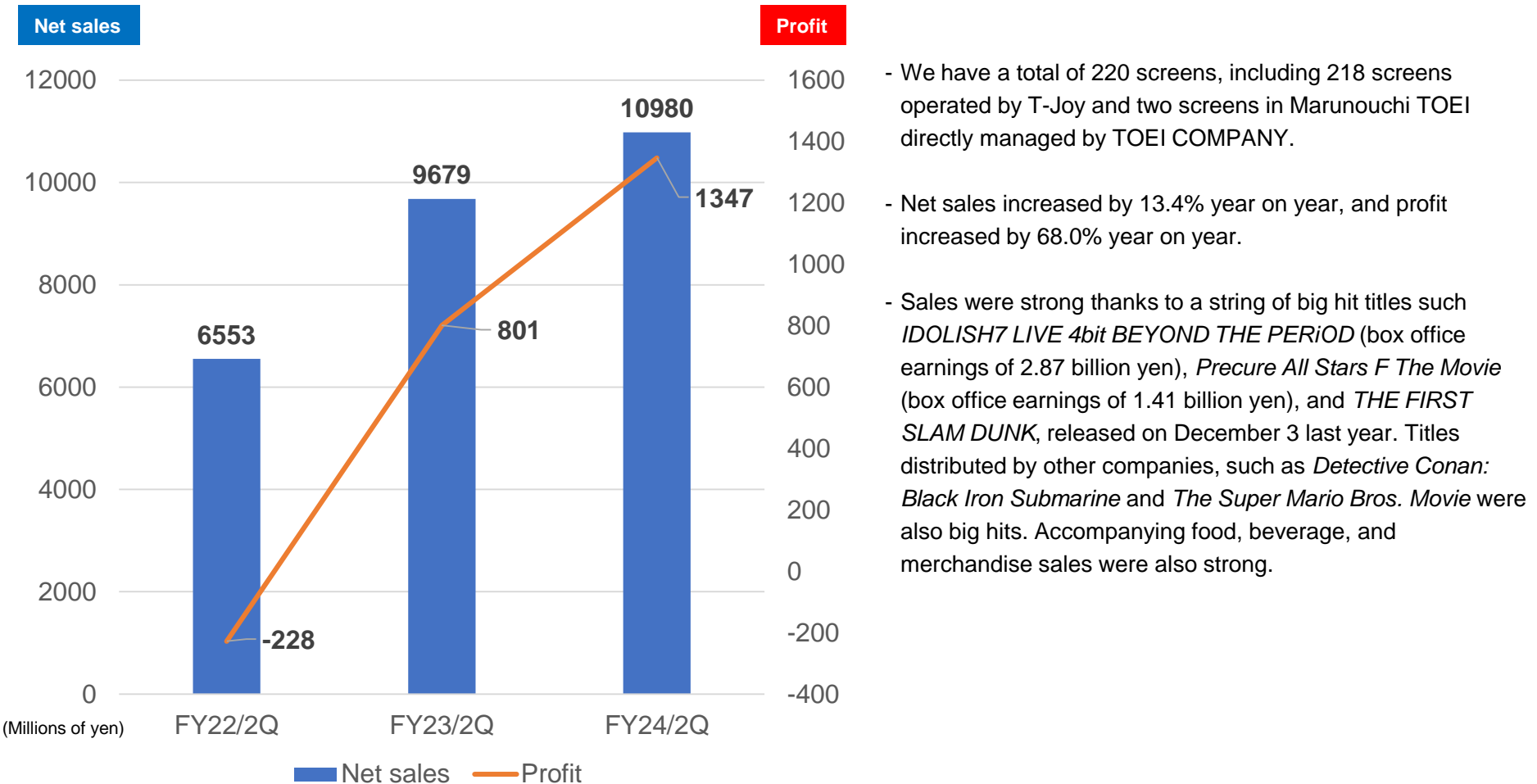
The ripple effect of the major hits *Dragon Ball Super: SUPER HERO*, *ONE PIECE FILM RED* and *THE FIRST SLAM DUNK* released during the same period of the previous fiscal year continued. In addition to merchandise sales, sales of video distribution rights (both in Japan and overseas) and overseas screening rights also continued to drive performance.



2Q FY2024 Analytics (consolidated) [Entertainment-related business]

(Millions of yen)		FY23/2Q	FY24/2Q	Year-on-year change	
Entertainment-related business	Net sales	9,679	10,980	1,301	13.4%
	Profit	801	1,347	546	68.0%

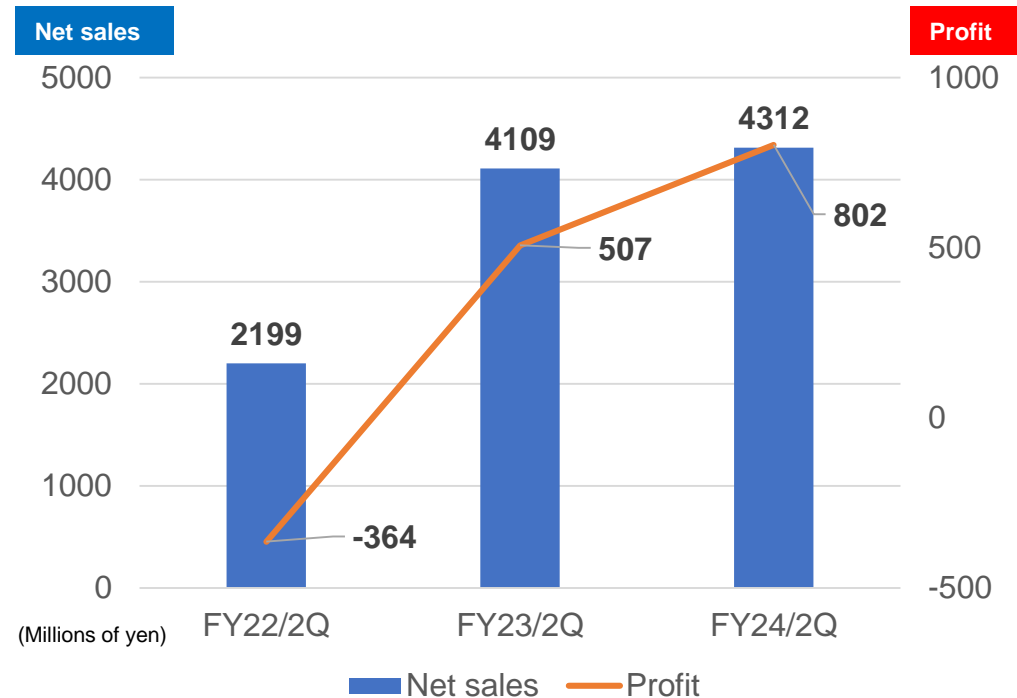
[Box office] ⇒ Net sales 10,980 million yen / up 13.4% year on year



(Millions of yen)		FY23/2Q	FY24/2Q	Year-on-year change	
Event-related business	Net sales	4,109	4,312	203	4.9%
	Profit	507	802	295	58.2%

[Events] ⇒ Net sales 3,433 million yen / up 4.6% year on year

- Growth in merchandise sales boosted overall sales, with the Kamen Rider Store pop-up store and online store performing well.
- *Avataro Sentai Donbrothers Final Live Tour* and *Kamen Rider Geets Final Stage* saw a recovery in customer numbers from the pandemic, with strong merchandise sales at each event venue.
- Character event show sales are at around 60% of pre-pandemic levels, and seem to be on the road to recovery.
- In the future, we will aim to achieve a full recovery for character show events and actively engage in events using other companies' IPs to strengthen our event business.



[Toei Kyoto Studio Park] ⇒ Net sales 878 million yen / up 6.3% year on year

- Group reservations at Toei Kyoto Studio Park have returned to pre-pandemic levels, and the number of customers increased by 10% year on year. The average customer spending has increased due to the increase in sales of merchandise, food and drinks, and use of attractions.
- Although the winter season is usually off-season, we will seek to increase sales by launching strategies that are expected to attract customers throughout the year.

(Millions of yen)		FY23/2Q	FY24/2Q	Year-on-year change	
Tourism real estate business	Net sales	2,736	3,075	339	12.4%
	Profit	911	1,250	339	37.1%

[Real estate leasing]

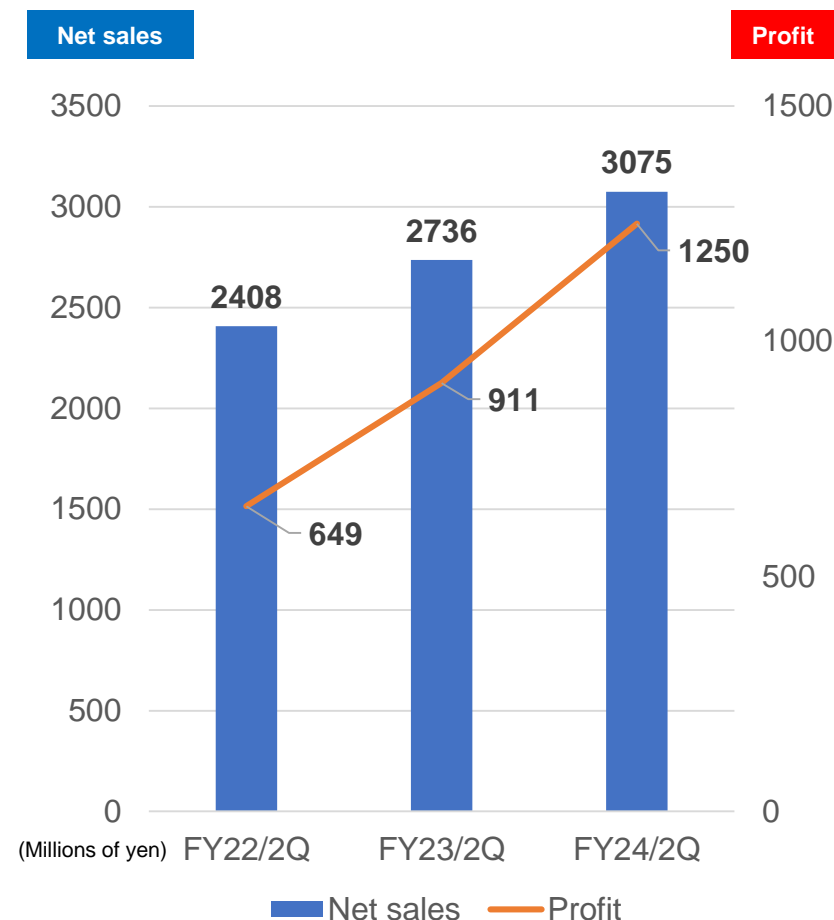
⇒ **Net sales 2,176 million yen / up 3.4% year on year**

- At Shibuya Toei Plaza, after the closure of our directly managed cinema Shibuya Toei Theater last December, we leased the facility to Tokyu Corporation as Bunkamura Le Cinéma Shibuya Miyashita, which resulted in an increase in real estate leasing income.
- T·JOY UMEDA, SHINJUKU WALD 9 and T·JOY SEIBU OIZUMI—all leased to T·JOY Co., Ltd.—all operated successfully.
- Residence rental properties are generally operating at a high level.

[Hotel]

⇒ **Net sales 898 million yen / up 42.5% year on year**

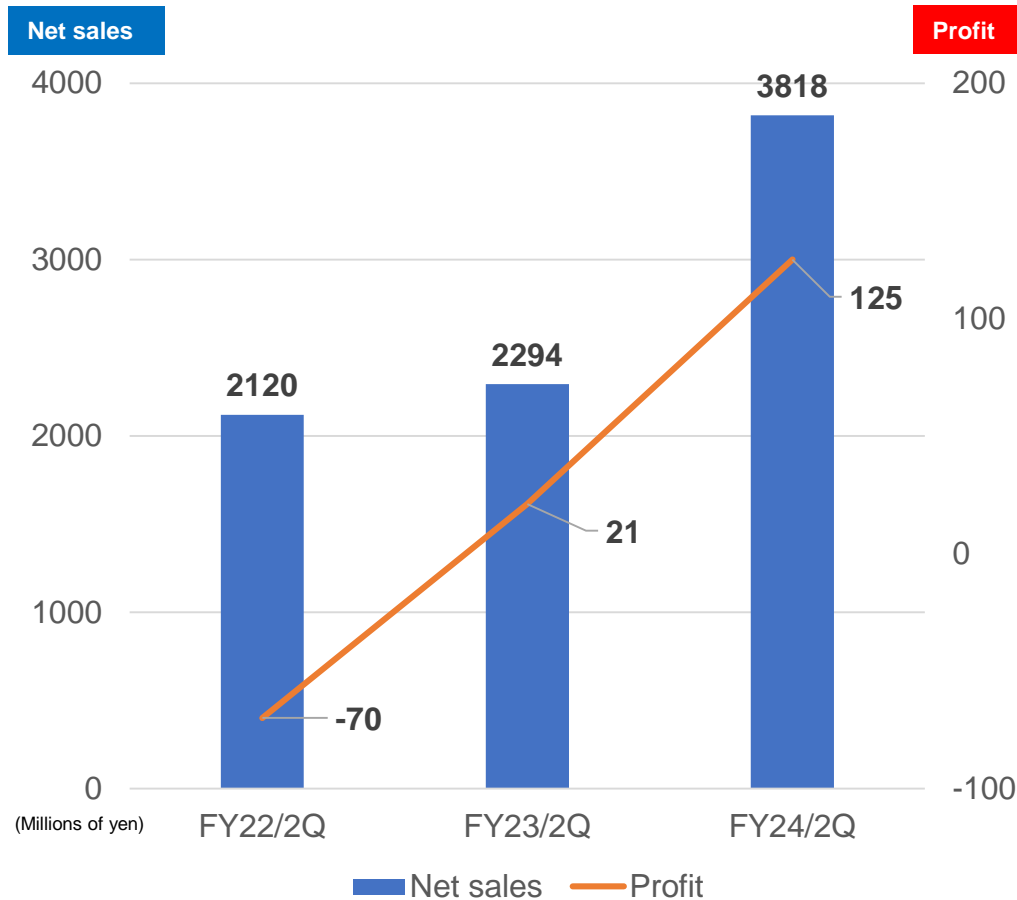
- Niigata Toei Hotel has returned to holding banquets, which were avoided during the pandemic, and Yuzawa Toei Hotel has returned to operating group tours.
- The price of accommodation was raised in response to the increase in demand, and breakfast sales increased due to the increase in the number of guests. As a result, the average spending per guest also increased, leading to an increase in sales.
- For sales of original merchandise (curry, dressing, osechi, etc.) that have been strengthened by the pandemic, we are expanding sales channels through collaborations with retailers such as department stores, supermarkets, and convenience stores.



2Q FY2024 Analytics (consolidated) [Architectural Interior Design Business]

(Millions of yen)		FY23/2Q	FY24/2Q	Year-on-year change	
Architectural interior design business	Net sales	2,294	3,818	1,524	66.4%
	Profit	21	125	104	479.3%

[Architectural interior design] ⇒ Net sales 3,818 million yen / up 66.4% year on year



- After the pandemic, the architectural interior design industry has been in an upward trend in general, and orders for cinema facilities, senior health facilities, condominiums, and other facilities have been strong.

- At the same time, material and management costs have risen more than expected, putting pressure on profits. In the construction of condominiums, in particular, soaring prices of materials such as steel frames and cement have had a significant impact.

- In the second half of the fiscal year, we expect orders for cinema facilities, senior health facilities, condominiums, and other construction projects to be steady, but profits are expected to shrink due to the impact of rising material and management costs.

Reference

The Toei Group's Business Model

(1) Run planning and production in-house,

Planning a diverse and attractive lineup of content

- Theatrical films **Over 4,400**
- Television shows **Over 38,000**
- Streaming content **Over 600**

Original productions



Adaptations



Film production infrastructure

- One-stop system from shooting to post-production

Shooting



Tokyo Studios



Kyoto Studios

Post-production



Toei Digital Center



Toei Labo Tech Co., Ltd.

Animations



Oizumi Studio

(2) Develop multi-use

- **Multi-channel coverage** from movie theaters to television and online streaming

Distribution

Box office

TV broadcasting

Streaming

DVD Blu-ray

Merchandising

Book adaptation

Game adaptation

Event adaptation

Stage adaptation

Overseas development



T-Joy Co., Ltd.



Toei Online Store



Toei Tokusatsu YouTube channel

(3) Franchise out content to increase points of contact Aim to maximize the revenue generated by IPs

Revenue maximization

Improved IP recognition
Creating fans, etc.

Piling up of profits



Production



Multi-use



Piling up of profits



Production



Multi-use



IP

Increased points of contact

Experience the World of *Ohsama Sentai King-Ohger* in the Popular Online Game *Fortnite*!



■ **Usage fee**
Free of charge

■ **Method for use**
Enter the following island codes in Fortnite on PlayStation, Xbox, Nintendo Switch, PC, and Android.

Island code
Reclaim the King's Throne of SHUGODOM! Training Edition 5011-1640-7775
Run! Climb! Aim for the Peak of NKOSOPA 3739-7751-6235
Deliver Crucial Cargo to GOKKAN! 8799-8142-7690



Exclusive video game map (island) content, created and released using the Fortnite Creative mode of Epic Games' popular online battle royale game Fortnite, allows players to explore and enjoy the world of *Ohsama Sentai King-Ohger* (TV series), which is produced using our latest virtual video production. The content will be released sequentially in five countries.

The first map—released on September 10—is set in the king's chamber of Shugoddam (one of the kingdoms that appears in the show), and is entitled *Reclaim the King's Throne of SHUGODOM! Training Edition*. The second (*Run! Climb! Aim for the Peak of NKOSOPA*) and third (*Deliver Crucial Cargo to GOKKAN!*) maps are also available to play now.

- *Ohsama Sentai King-Ohger* is produced using the latest virtual production tokusatsu technology. The game content allows anyone to enter and play freely as part of the metaverse space, in a world of moving CG images created to be used in virtual production. While **sets used for filming are usually discarded after use**, the fact that sets for *Ohsama Sentai King-Ohger* are created **using CG enables secondary use in video games (such as Fortnite)**.
- This game content is being developed by our **New Business Development Department** and **Brand Strategy Department** as part of the multi-use of IP in new media. The production was handled by our video technology development division, **Zukun Lab**.

Medium-to-Long-Term Vision: Sustainability Initiatives - Enriching Japanese Culture for the Future

Gorgeous Costumes Worn by Famous Actor Utaemon Ichikawa and Other Valuable Movie-Related Materials...

Exhibition:

KAINOSHO Tadaoto: Crossing Boundaries in Nihonga, Theater and Film

Toei cooperated in a retrospective exhibition on the extraordinarily talented Japanese painter Tadaoto Kainosho (1894–1978), who was active from the Taisho period into the early Showa period, by exhibiting movie costumes designed by Kainosho himself.

Tadaoto Kainosho (1894–1978) was an accomplished Japanese painter, who was active from the Taisho period (1912-1926) into the early Showa period (1926-1989). After leaving the art scene in Kyoto and entering the film industry in the late 1930s as a costume and customs researcher, Kainosho designed numerous costumes, mainly for films featuring the great star Utaemon Ichikawa during the golden age of Toei jidaigeki (period drama) films. These costumes number over 150 in total!

Kainosho designed gorgeous costumes with a sense that was unique to a painter, and was in charge of cultural research for *UGETSU MONOGATARI* (directed by Kenji Mizoguchi), which won the Silver Lion Award at the 1953 Venice Film Festival, and was nominated for an Academy Award in the Best Costume Design category. This threw Kainosho into the spotlight.

In addition to his paintings, the exhibition featured gorgeous costumes from *THE IDLE VASSAL* series preserved by Toei Studios Kyoto, as well as *THE LORD TAKES A BRIDE* starring Ryutaro Otomo (1957), *SECRET OF THE GOLDEN SPELL* (1958), *SHINGO JUBAN SHOBU* starring Hashizo Okawa (1959), and *LORD TOKUGAWA IEYASU* (1965) starring Kinya Kitaoji, son of Ichikawa Utaemon. Valuable costumes from Toei jidaigeki were exhibited at two venues, in Kyoto (37 costumes) and Tokyo (27 costumes).

**Bringing the culture of historical dramas to the future,
We will be a part of shaping rich and diverse Japanese
culture.**



THE IDLE VASSAL Pt.14 Costume
Released: 1960 Director: Yasushi Sasaki
Costume wearer: Utaemon Ichikawa



THE IDLE VASSAL Pt.12 Costume
Released: 1959 Director: Yasushi Sasaki
Costume wearer: Utaemon Ichikawa

● Kyoto Venue

Running Period: February 11 to April 9, 2023
Venue: National Museum of Modern Art, Kyoto

● Tokyo Venue

Running Period: July 1 to August 27, 2023
Venue: Tokyo Station Gallery

* Special cooperation: Toei, Toei Kyoto Studio Park (Kyoto and Tokyo venues)

Medium-to-Long-Term Vision: Global Expansion

Busan International Film Festival invites *KYRIE* and *REVOLVER LILY*

This year, two Toei films—*KYRIE* and *REVOLVER LILY*—were invited to participate in the Busan International Film Festival.

KYRIE was invited to participate in the Asian Window category. Director Shunji Iwai and cast members AiNA THE END, Hokuto Matsumura, and Suzu Hirose attended the opening ceremony on October 4, gave stage greetings and participated in outdoor events, press conferences and other events held on October 5 and 6. *REVOLVER LILY* was invited to participate in the Open Cinema section. Director Isao Yukisada and actress Haruka Ayase took to the stage to greet guests at the Busan Cinema Center on October 11.



KYRIE (from left):

Director Shunji Iwai and cast members AiNA THE END, Hokuto Matsumura, Suzu Hirose



REVOLVER LILY (from left): Haruka Ayase and director Isao Yukisada

To realize our slogan for our medium-to-long-term vision for 2033,
"To the World, To the Future: To be a company that colors the world and the future with the power of our stories,"
the Toei group will work together to deliver stories to the world, making full use of accumulated know-how, the latest technology and the media.

Lineup of Releases and Events

* Plans for releases and events to be held from November 2023 onward

[Movies]

- November 10: *THE INNOCENT GAME*
- November 17: *The Birth of KITARO: The Mystery of GeGeGe*
- November 23: *Fly Me to The Saitama: From Biwa Lake With Love*
- December 22: *KAMEN RIDER THE WINTER MOVIE*

GOTCHARD & GEATS (working title)

- February 9, 2024: *MIGAWARI CHUSHINGURA* (working title)
- March 20, 2024: *BUTT DETECTIVE, My Dear Partner* (Oshiri)
(working title)
- May 24, 2024: *The Dangerous Detective Returns*(working title)



[TV]

- From March 5, 2023: *Ohsama Sentai King-Ohger*
- From September 3, 2023: *Kamen Rider Gotchard*
- October 18, 2023: *AIBOU Season 22*



Lineup of Releases and Events

* Plans for releases and events to be held from November 2023 onward

[Streaming]

- November 5, 2023: **Donbrothers vs. Donburis**
- January 28, 2024: *Kamen Rider 555: Murder Case*
- 2024 onward: *Kamen Rider Gazer*

[Events]

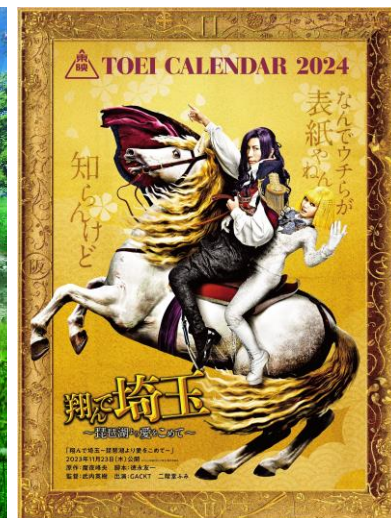
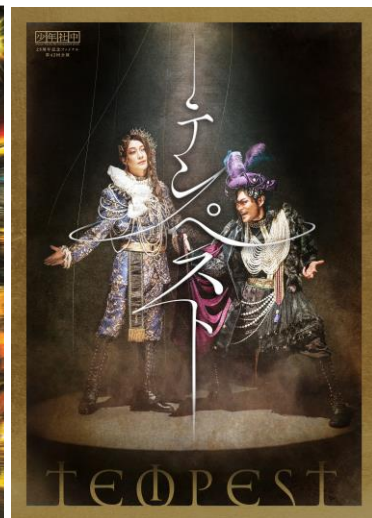
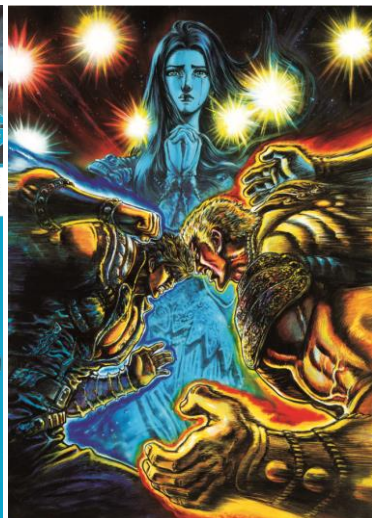
- *Keith Haring : Art to the Streets*, December 2023 onward, Tokyo and elsewhere
- *Fist of the North Star 40th Anniversary Exhibition*, October 2023 onward, Tokyo and elsewhere
- *Mingei : The Beauty of Everyday Things*, July 2023 onward, Osaka and elsewhere

[Shows and Stages]

- *Kamen Rider Super Live 2024*, December 2023 onward, Shizuoka and elsewhere
- *ShonenShachu's The Tempest*, January 2024 onward, Tokyo and Osaka
- "CHO-EIYUSAI" KAMEN RIDER x SUPER SENTAI LIVE & SHOW 2024, February 2024, Yokohama
- *Soaring Sky ! Precure KANSHASAI*, February 2024, Tokyo

[Merchandise]

- Toei Calendar 2024



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