

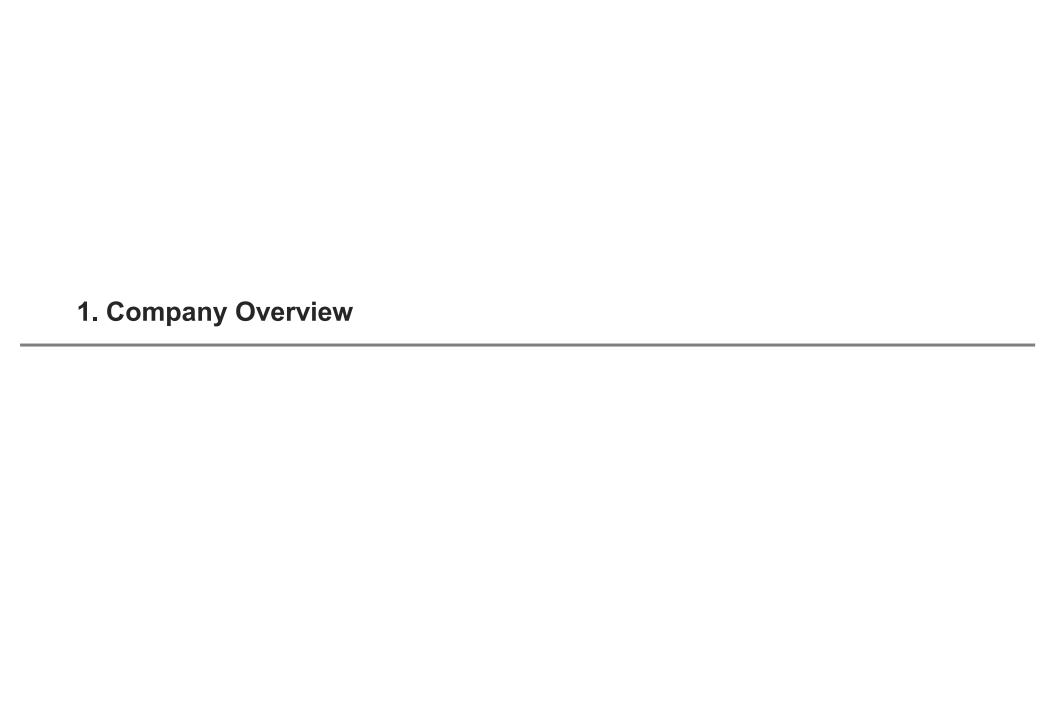
### Materials for Growth Opportunities and Strategies

BASE, Inc. (Tokyo Stock Exchange Growth: 4477) March 22, 2024

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### **Mission**

# Payment to the people, Power to the people.

BASE provides a platform in which individuals can transmit their thoughts, sensitivities and talents to any and all that are in need of them. Our hope is that our service gives way to new projects, ideas and activities, as well as fair compensation for our valued merchants.

Means of payment should be available to everyone in the world and beyond. As a company, we aim to provide each and every individual with the opportunity to freely transform their potential into value.

Creating an economy for People through the Power of Payment.

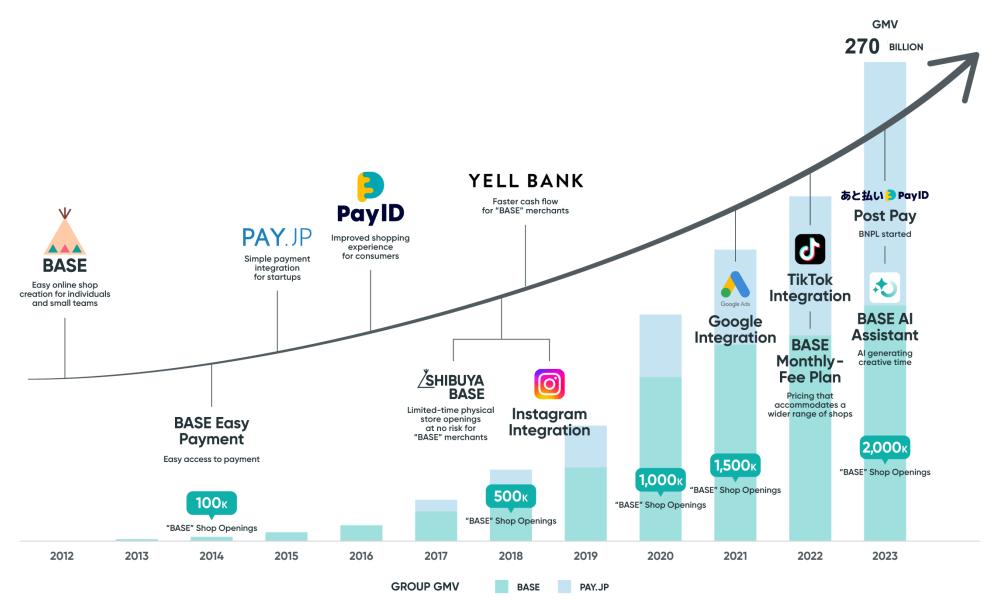
# **Company Overview**

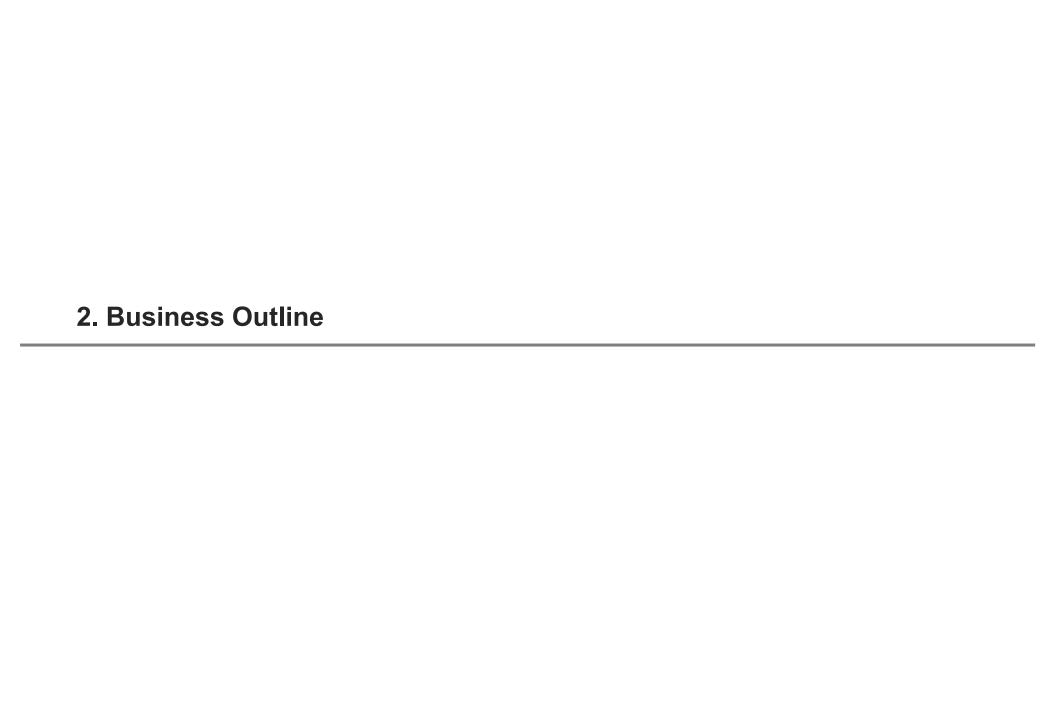


Company Name	BASE, Inc.
Address	Sumitomo Real Estate Roppongi Grand Tower 37F, 3-2-1 Roppongi, Minato-ku, Tokyo 106-6237
Establishment Date	December 11, 2012
Directors	Representative Director Yuta Tsuruoka Director Ken Harada Director Masayuki Shimura Director Misa Matsuzaki
Number of Employees (Consolidated)	274 persons (as of December 31, 2023)
Subsidiary	PAY Co., Ltd.

### **History of the Group Growth**







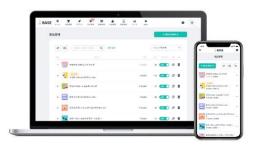
#### **Service Outline**



BASE Group's services aimed at empowering **individuals and small teams**, **startups**, as well as **purchasers** 



For Individuals and Small Team Shops



Payment Support /
Online Shop Creation Support

Online shop creation service enabling anyone to easily create storefront-type online shops at no cost



**For Startup Merchants** 



**Payment Support** 

Online payment service for developers to easily integrate credit card payments to web services



For Purchasers





Payment ID / Shopping App

Shopping service providing smoother payment experiences including BNPL and helping to build relationships with purchasers

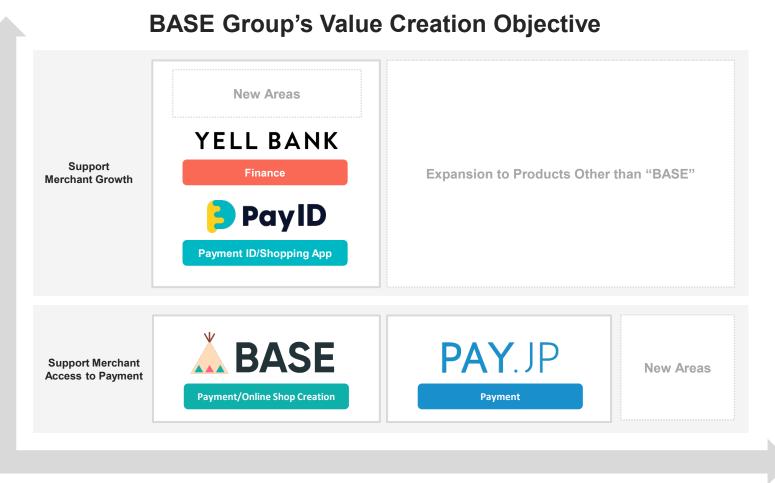
### **BASE Group's Policy for the Next Decade**

Increase of Added Value

(Take Rate)



Will expand the "BASE" and "PAY.JP" merchant base (GMV), increase added value (take rate) for merchants through "YELL BANK" and "Pay ID," and create further value by broadening into new areas





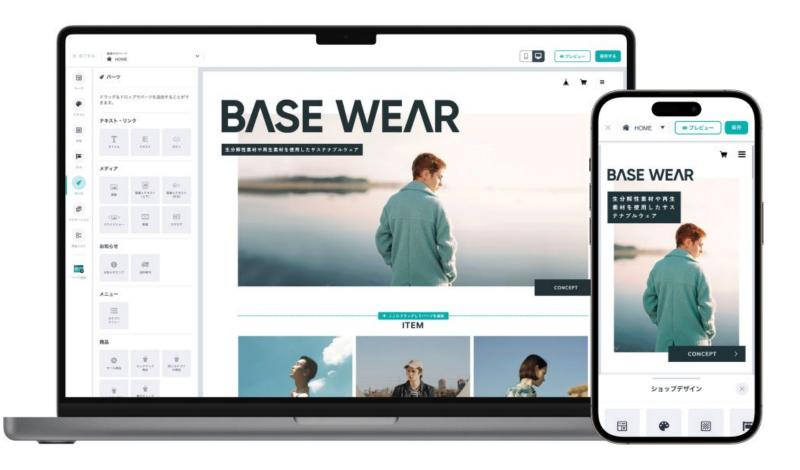


### Online Shop Creation Service "BASE"



The online shop creation service enabling anyone to easily create well-designed online shops at no cost





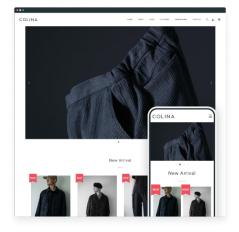


### **Use Cases**



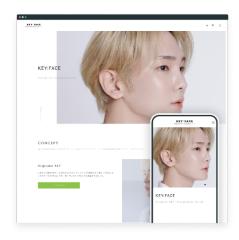
Wide range of merchants from individuals and small teams to large companies.

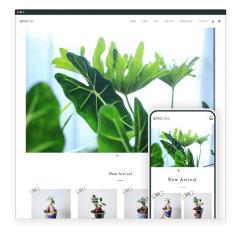












BASE Business

### Features of Online Shop Creation Service "BASE"



**Supporting individuals and small teams with various needs**, from those who want to easily start an online shop with no risk, to those with high growth potential and large sales

Point 1

Suitable Price Plans for All Shops

Point 2

"BASE Easy Settlement" for immediate use

Point 3

Functions and services for a wide range of sales scale

Point 4

Shopping Service "Pay ID"













### **Point 1: Suitable Price Plans for All Shops**



Offering suitable price plans for those who want to easily start and online shop with no risk, as well as merchants with high growth potential and large sales

	No Monthly Cost Plan (Standard Plan)	Monthly-Fee Plan (Growth Plan)	
Service Commission	3.0% of Payment Amount	19,980 Yen Per Month (Note2)	
Payment Processing Commission	3.6%∼ of Payment Amount + 40 Yen per Transaction (Note1)	2.9%∼ of Payment Amount (Note1)	



### **Point 1: Suitable Price Plans for All Shops**



Become the service of choice for merchants with a wider range of sales volumes by offering a pricing plan with an overwhelming competitive superiority (Note1)

Lowest						
	BASE	Domestic Service S	Domestic Service C	Domestic Service M	International Service S	
Payment Processing Fee	2.9% ~	3.6%	4.0% ~	3.19% ~	3.4%	
Monthly Fee	¥19,980	¥2,980	¥4,950	¥12,100	¥3,750 (Note2)	
Initial Fee	¥0	¥0	¥3,300	¥11,000	¥0	

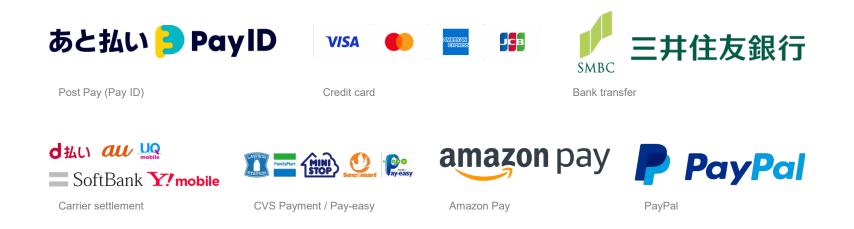
### Point 2: "BASE Easy Payment"



Providing a unique payment system "BASE Easy Payment" Easing the burden for installing payment functions for merchants

#### Overview of "Base Easy Payment"

- ✓ The one-stop service from the opening of an online shop to the introduction of a settlement function eliminates the need for the complicated process of installing an external settlement system
- ✓ Shortens the screening time for installment and offers the payment services from the next business day at the earliest
- ✓ Users can choose from 7 payment methods



# Point 3: Functions and services for a wide range of sales scale ABSE



Easy to use and simple standard functions and extension function "BASE Apps" enabling merchants to easily expand functionalities to accommodate diversifying needs associated with each merchant's growth

#### **Standard Functions**

The basic functions necessary to operate an online shop are provided free of charge to all merchants as part of the standard functions



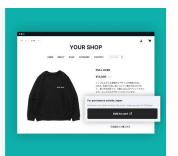


### **Extension Function** "BASE Apps"

Many extension functions to meet the diverse needs of a growing merchant







✓ メールマガジンを受け取る

会員登録する

#### Other Services

Providing services to enable individuals and small teams to open physical shops, as well as raising funds easily and without risk





### **Point 3: Examples of Standard Functions**



# Providing functions necessary to open an online shop as standard functions to all merchants free of charge

Providing Al-based operational support functions in addition to no-code shop design functions On-demand media "BASE U" providing know-how on operating an online shop

#### **Shop Design Function**

Over 1,000 design patterns created through combining official themes and parts, allowing merchants to easily express their brand's worldview with no code required



#### **BASE AI Assistant**

Providing all merchants with Al-based operating support functions, such as automatic generation of SNS posts and goods descriptions, automatic proposal of inquiry replies and shop design, etc.



#### Owned Media "BASE U"

Providing know-how and trends related to online stores, from start-up to operation, sales promotion, etc.

Support for solving a wide range of issues that vary depending on sales scale, operating structures, etc.



# Point 3: Examples of Extension Function "BASE Apps" 🛕 BASE



Many extension functions to meet diverse needs of a growing merchant

Providing support for sales promotion, CRM, and operational efficiency for merchants with a wide range of sales scale

#### **Sales Promotion**

Support sales channel expansion and marketing activities through cross-border EC and advertising effectiveness measurement functions, etc.

#### **CRM**

Support customer relationship building through functions that create loyal fans and lead to repeat purchases, etc.

#### **Operational Efficiency**

Support for flexible shipping and delivery, etc. to help merchants with a high volume of orders improve operational efficiency







メールマガジン

購入者にメルマガを無料配信

テンプレートでかんたん作成 リピーターやファン作りに最適











# Point 3: Examples of Extension Function "BASE Apps"



Providing services which enable individuals and small teams to open physical shops and raise funds easily and without risk

#### **Physical Shops**

Providing access to **all BASE merchants** to open physical shops without initial or fixed costs, **allowing a risk-free opportunity** with only a commission based on amount of goods sold



#### Fundraising Service "YELL BANK"

BASE will forecast future sales and purchase the receivables, enabling merchants to raise funds without risk



(Note) Please see page 33 for details.

### Point 4: Shopping Service "Pay ID"



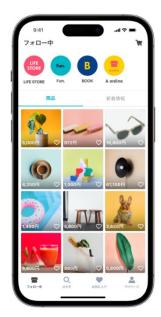
Providing "Pay ID" shopping service for purchasers, which can be used for shopping at "BASE" shops

#### Shopping app makes it easier for merchants to attract new and repeat customers

Purchasers can also use the shopping app and ID payment for easy and safe shopping at shops created with "BASE"

#### **Outline**

Provides a shopping application that enables users to follow stores, search for stores and goods, etc., as well as ID payment services such as 1-click payment







▲ ID Payment

#### **Added Value**

#### Added value for merchants

- ✓ Increase repeat customers by creating continuous connection with purchasers through the app's follow-up and push notification functions, etc.
- ✓ Increase new customers through app search and recommendation functions, etc.

#### Added value for purchasers

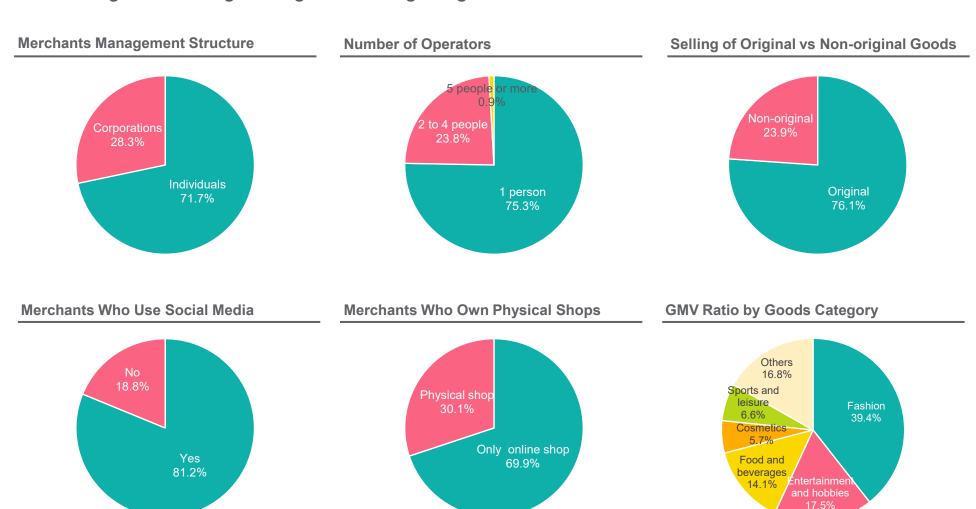
- Smoother shopping experiences at favorite shops by using follow-up function of the shopping app
- Discovery of ne shops by using browsing and recommendation functions of the shopping app
- ✓ ID payment available at all shops created with "BASE"
- ✓ An easy shopping through 1-click payment



### **Characteristics of "BASE" Merchants**



Individuals and small teams without a physical stores, attracting purchasers using social media, and selling a wide range categories of original goods

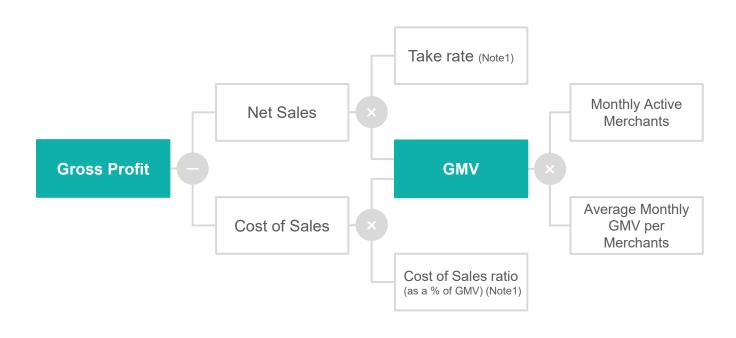


### **Earnings Structure**



Gross profit mainly driven by GMV

#### **Earnings Structure**



#### **Composition of Net Sales**

#### **①** Commission paid by shops

- Payment processing commission (Note2)
- ✓ Service commission (Note2)
- ✓ Others (Note3)
- ② Commission paid by purchasers
- Additional commission incurred when selectin CVS, post pay, bank transfer, and carrier payment

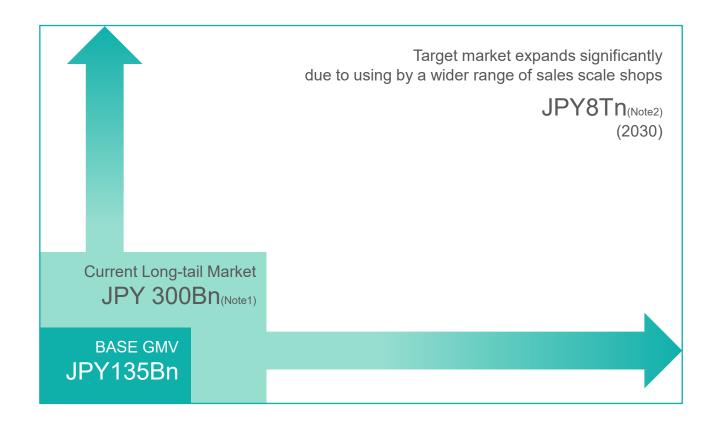
#### **Composition of Cost of Sales**

 Mainly commissions paid to payment processing companies

#### **Market Size**



Target market expands significantly, because "BASE" continues to be the best choice for individuals and small teams and a wider range of sales scale shop use







### **Online Payment Service "PAY.JP"**



Online payment service for developers to easily integrate credit card payment to web services and online stores (Note)

# PAY.JPで支払いの すべてをシンプルに

わかりやすい機能でクレジットカード決済の導入をサポートします





図定費・導入費用 トランザクション費用 決済手数料 0 円 0 円 2.59 %~

#### シンプルな機能

クレジットカード決済、定期課金、 Apple Pay、プラットフォーム決 済、通知機能

ビジネスをする上で必要な機能を1つのアカ ウントですべて利用することができます。 必要な機能を選択し、あなたのためのビジネ スを展小の労力で実現してください。





### **Use Cases**



Mainly used by start-up companies selling goods as well as services







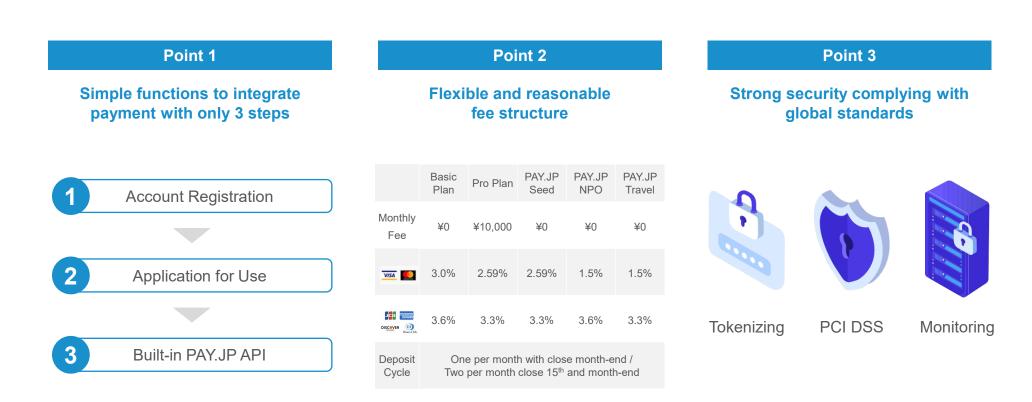




### Online Payment Service "PAY.JP"



Solving complex problems of online payment services such as "time-consuming to apply," "expensive," and "difficult to use"





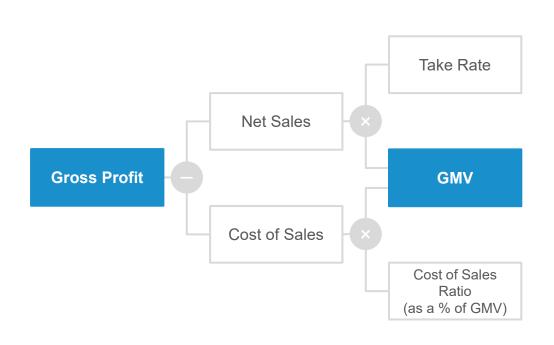
### **Earnings Structure**



Gross profit mainly driven by GMV

Take rate and cost of sales ratio (as a % of GMV) fluctuate based on GMV mis of pricing plan and credit card brands

#### **Earnings Structure**



#### **Composition of Net Sales**

✓ Commission paid by merchants

(Note)

#### **Composition of Cost of Sales**

 Mainly commissions paid to payment processing companies

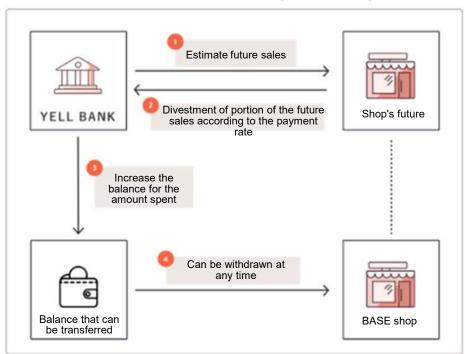


### **Fundraising Service "YELL BANK"**

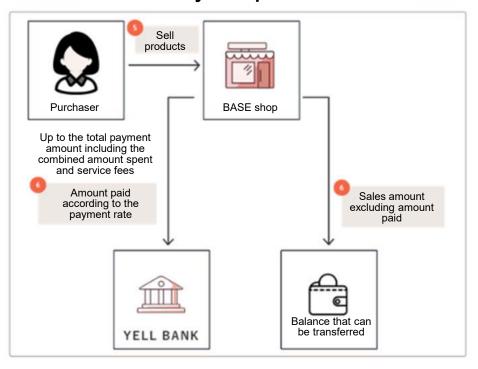
Factoring service for future receivables (Note) for "BASE" merchants

With no prior screening or documentation required by traditional financial institutions, and payments only due when goods are sold, merchants can raise funds immediately and without risk

#### **Process for obtaining financing**



#### **Payment process**



### **Usage Procedure of "YELL BANK"**

Merchants can raise funds instantly with easy process

#### Step 1

The funding amount available displayed on the administration screen of merchants with certain criteria



#### Step 2

Selecting the funding amount



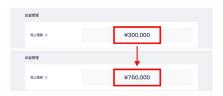
#### Step 3

Select the percentage paid to BASE from future sales



#### Step 4

The funding amount added to the merchant's balance



3. Medium to Long-Term Management Policy and Earnings Forecast for the Fiscal Year Ending December 31, 2024

### **Medium to Long-Term Growth Strategy**



**Aim to achieve both GMV growth and improved profitability** by strengthening existing products Furthermore, accelerate growth by **creating synergies between existing products and achieve group-wide discontinuous growth** through M&A, alliances, etc.

### **BASE Group's Value Creation Objective New Areas** YELL BANK Support **Finance Expansion to Products Other than "BASE"** Merchant Growth **PayID Payment ID/Shopping App BASE PAY**JP **Support Merchant New Areas** Access to Payment **Payment/Online Shop Creation Payment**

Increase of Added Value (Take Rate)

# **Medium to Long-Term Growth Strategy**

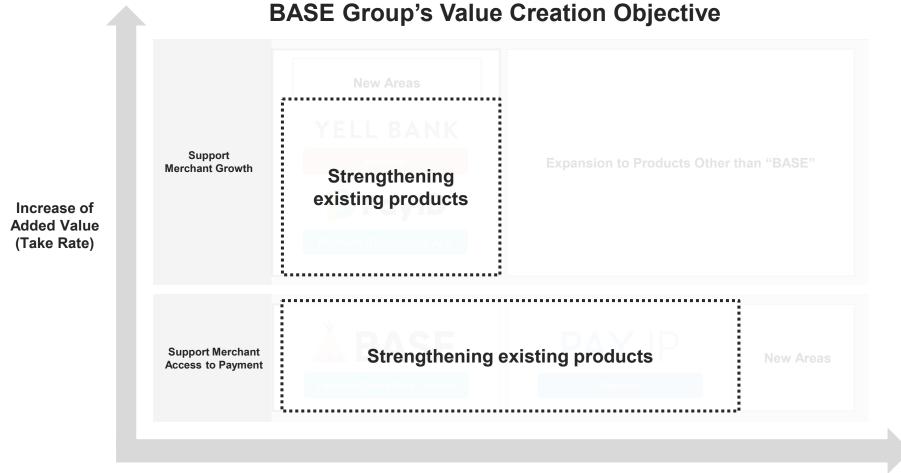


Growth strategies for existing products	Group	✓ Achieve both GMV growth and improved profitability by strengthening existing products through increasing added value and optimizing pricing accordingly, as well as through improving marketing measures, etc.
	BASE	<ul> <li>✓ Continue to focus on empowerment for individuals and small teams</li> <li>✓ Continue to focus on both GMV growth and take rate improvement by increasing added value of products and optimizing the fee structure, as well as improving marketing measures</li> </ul>
	PAY.JP	✓ Continue to focus on both strong GMV growth and gross profit margin improvement by increasing added value of products, optimizing the fee structure and improving the cost of sales ratio accordingly, as well as strengthening sales and marketing, etc.
	Pay ID	✓ Contribute to the growth of the BASE business by monetizing purchaser assets with over 13 million registered users through enhancements to BNPL "Post Pay (Pay ID)" and shopping app functions, etc.
	Finance	<ul> <li>✓ Continue to increase added value to "BASE" shops by expanding existing services, mainly "YELL BANK"</li> <li>✓ In the long term, aim to take the role of profit center through group-wide initiatives</li> </ul>
Group-wide expansion strategies	Group	Accelerate growth by creating synergies between existing products     Achieve group-wide discontinuous growth through M&A and alliances, etc.

### **Growth strategies for existing products**



Achieve both GMV growth and improved profitability by strengthening existing products through increasing added value and optimizing pricing accordingly, as well as through improved marketing measures, etc.



# **Growth Strategy**



### Continue to focus on empowerment for individuals and small teams

Continue to focus on both GMV growth and take rate improvement through continuous efforts to increase added value of products and optimize the fee structure, as well as improving marketing measures

Pursue the upside scenario by providing paid extension functionality and monetizing purchaser assists etc.

### **Main initiatives**

### Increasing added value of products

✓ Offering extended functions to more directly support shop sales growth, such as sales channel expansion and marketing support

### Optimizing the fee structure

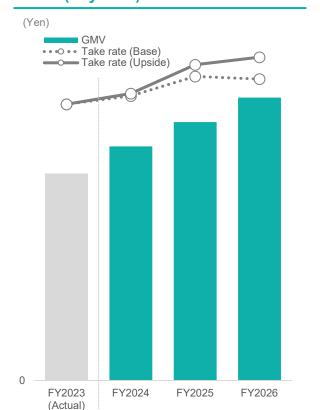
 Offering paid extended functions and working on monetization of purchaser assets etc.

### Improving marketing measures

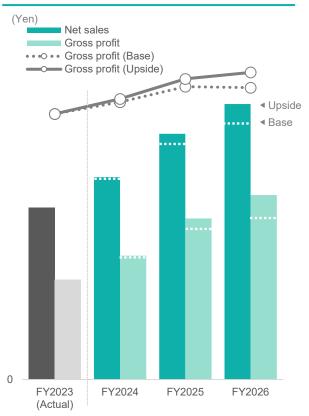
 Continued rebranding with the aim of expanding coverage to shops with a wide range of sales sizes, while maintaining a disciplined investment policy

### Medium to long-term outlook

### GMV (Payment) and Take Rate



### Net Sales, Gross Profit and GPM



# **Growth Strategy of "Pay ID"**



# Contribute to the achievement of the upside scenario of the BASE business by monetizing purchaser assets with over 13 million registered users

through enhancements to BNPL "Post Pay (Pay ID)" and shopping app functions, etc.

### Main features of "Pay ID"

### **ID Payment**

- ✓ ID payment function available to purchasers when shopping in all shops opened on "BASE"
- ✓ BNPL "Post Pay (Pay ID)", launched in April 2023
- ✓ Managing shopping logs

### **Shopping App**

- ✓ Follow the shop function, where you can receive push notifications about new goods and arrivals
- Registering goods as favorites
- ✓ Shop search and recommendation function
- ✓ Checking the delivery status

### **Main Initiatives**

### Enhancements to BNPL "Post Pay (Pay ID)"

- ✓ More flexible payment methods
- Examining schemes to build a unique payment network, aiming to improve profitability in the future

### **Enhancements to Shopping App**

- Improving the recommendation function and other functions for purchasers
- ✓ Strengthening of app-based marketing and CRM functions, etc., for "BASE" shops
- Aiming for GMV growth via the app and monetization of the app by strengthening the user base of both shops and purchasers

# **Growth Strategy**



Continue to focus on both strong GMV growth and gross profit margin improvement by increasing added value of products, optimizing the fee structure and improving the cost of sales ratio accordingly, as well as strengthening sales and marketing, etc.

Pursue upside scenarios by supporting the growth of existing merchants and strengthening the structure for attracting new merchants

### **Main initiatives**

### Increasing added value of products

- Continuing pursuit of competitive products designed for developer usability
- Resolving issues in the existing payment area through improvements to the administration screen, etc. and expansion of "PAY.JP Partners" and "PAY.JP Platform"

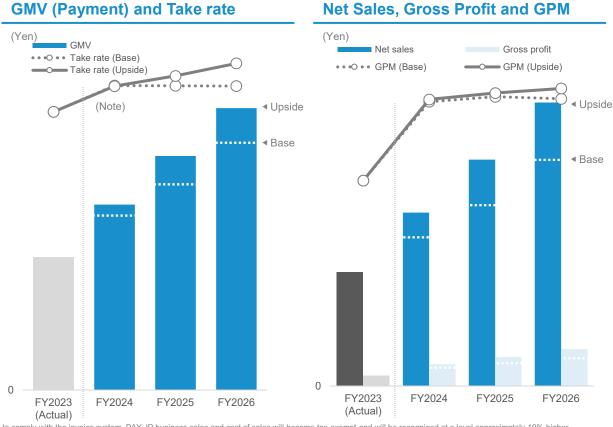
# Optimizing the fee structure and improving the cost of sales ratio

- Optimizing the fee structure based on the expansion of the value provided
- Improving cost of sales ratio in line with platform growth

### Strengthening sales and marketing

- Establishing an efficient sales and marketing structure to attract more new merchants
- Promoting relationship building with existing large merchants

### **Medium to long-term outlook**



# **Growth Strategy**

Continue to increase added value to "BASE" shops by expanding existing services, mainly "YELL BANK" In the long term, aim to take the role of profit center through group-wide initiatives

### **Main Initiatives**

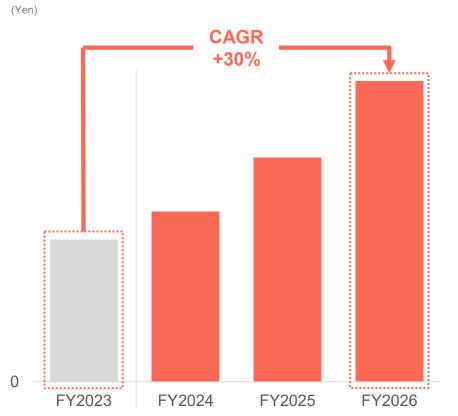
### Increasing added value of existing financial services

- More flexibility in the amount of funding and the method of payment of fees when "BASE" shops raise funds via "YELL BANK"
- ✓ Promoting the use by "BASE" shops through campaigns, etc.

### **Group-wide initiatives**

✓ Aiming for horizontal development of "YELL BANK" within the Group, which has previously been offered to "BASE" shops

### **Gross Profit of the Other Business** (Note1,2)



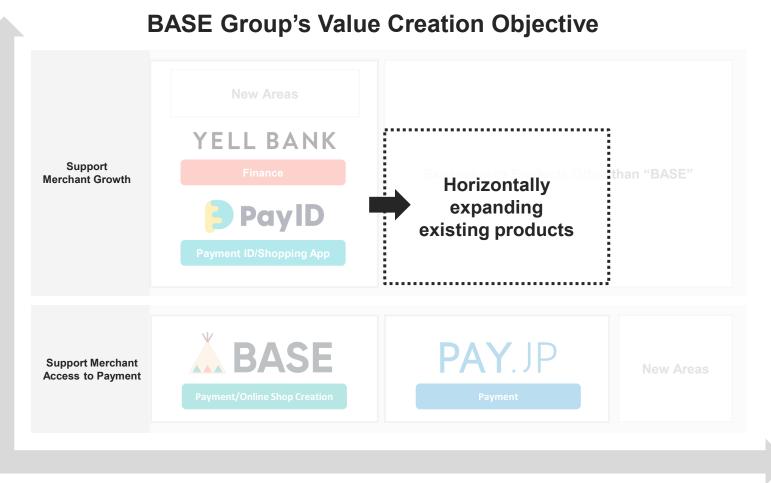
# **Group-wide Expansion strategies** ①

Increase of

Added Value (Take Rate)



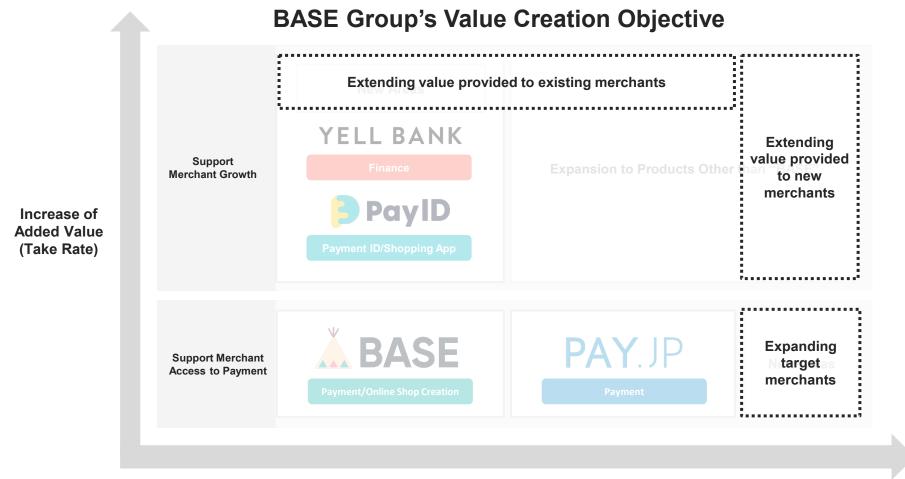
Aiming to accelerate growth through creating synergies between existing products by horizontally expanding existing products offered to "BASE" shops to "PAY.JP" merchants



# **Group-wide Expansion strategies 2**



Building a flexible implementation structure in FY2023, centered on the Corporate Strategy Unit under CEO, and CFO **Aiming for group-wide discontinuous growth** in the future through M&A and alliances, etc., with the aim of increasing the number of target merchants and adding value to existing products



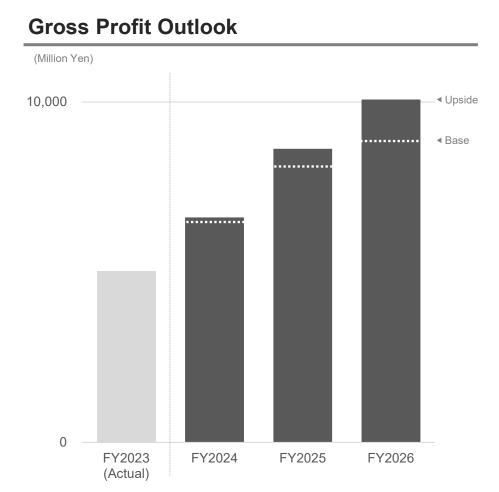


# Financial targets for FY2025 onwards

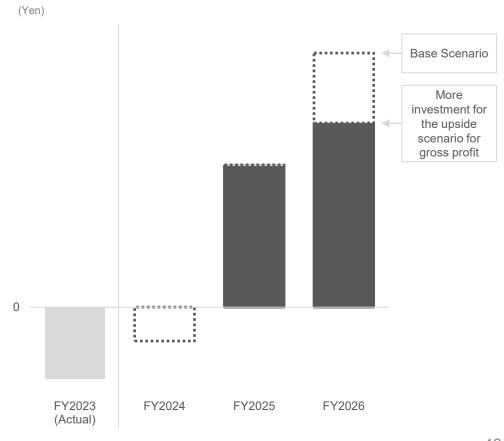


Aim to achieve gross profit of JPY 10 billion from FY2026 onwards as soon as possible

Maintain a disciplined investment policy based on growth potential and profitability, after returning to operating profit in FY2025



# **Operating Profit Outlook**



# **Policies for FY2024**



### Consolidated

- ✓ Aim for gross profit to be at the +30% level YoY due to an increase in Group GMV and improved profitability
- ✓ **Maintain a disciplined investment policy** based on growth and profitability, even though SG&A expenses are expected to increase YoY, which were controlled better than expected in the previous year
- ✓ The upper forecast for operating profit/loss is at the break-even level, while the lower forecast is also expected to contract the loss

### BASE

- ✓ Aim to increase GMV by more than 13.2% YoY by increasing added value of products and implementing efficient marketing measure
- ✓ Aim to increase gross profit beyond the GMV growth rate by increasing take rate through increasing the price of Monthly-Fee Plans and offering paid extensions

### PAY.JP

- ✓ Aim to increase GMV by more than 32.5% YoY by increasing added value of products and strengthening sales and marketing, etc.
- ✓ Aim to improve gross profit margin by optimizing the fee structure and improving the cost of sales ratio

### Pay ID

✓ Build a foundation for expanding purchaser assets and monetizing by expanding functions, etc.

### Finance

- ✓ Aim for further growth in gross profit of the Other business through increasing added value in financial services, mainly "YELL BANK", as well as through campaigns etc.
- ✓ Execute measures to improve the Group's profitability

# **FY2024 Full-Year Earnings Forecast**



Aim for gross profit to be at the +30% level YoY due to an increase in Group GMV and improved profitability

**Maintain a disciplined investment policy** based on growth and profitability, even though SG&A expenses are expected to increase YoY, which were controlled better than expected in the previous year

The upper forecast for operating profit/loss is at the break-even level, while the lower forecast is also expected to contract the loss

(Million Yen)	FY2024 Full-Year Forecast	FY2023 Results	YoY
Net Sales	14,700	11,680	+25.9%
Gross Profit	6,450	5,033	+28.1%
SG&A	6,450 <b>~</b> 6,650	5,458	+18.2% ~+21.8%
Operating Profit	-200 ∼0	-425	-
Ordinary Profit	-204 ~-3	-409	-
Net Income Attributable to Owners of Parent	-207 ~-7	-606	-
GMV (BASE Business)	154,000	135,991	+13.2%
GMV (PAY.JP Business)	187,000	141,127	+32.5%

# FY2024 Full-Year Earnings Forecast Supplementary



### GMV and Gross Profit

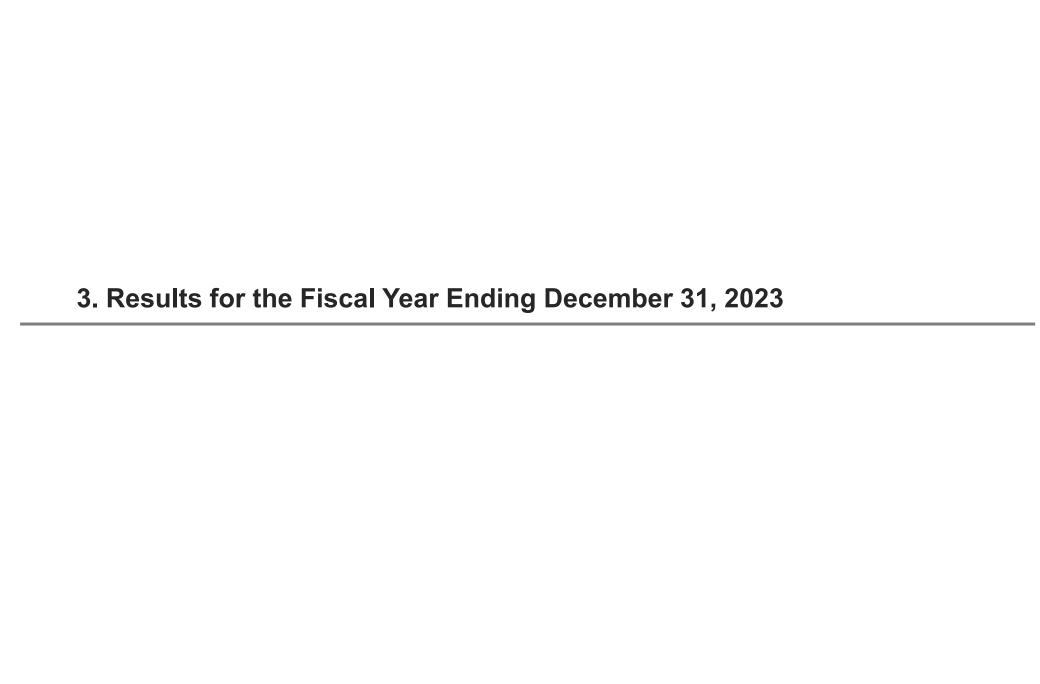
- ✓ In the BASE business, more shops than expected have continued to use the service since the increase in the Monthly-Fee Plan price on 16 January 2024, and at present the negative impact on GMV and gross profit is expected to be negligible
- ✓ In the PAY.JP business, **further growth of GMV** by maintaining a high retention rate of large merchants, driving strong growth, and by strengthening the system for acquiring new merchants

### SG&A Expenses

- ✓ The upper limit forecast for SG&A expenses includes a certain buffer for each item due to the high uncertainty of planned measures etc. at the beginning of the year
- ✓ Promotional expenses are expected to increase YoY due to increased investment in products other than "BASE" for medium- and long-term Group growth.
- ✓ Personnel expenses are expected to increase, mainly due to a full year of personnel expenses for employees hired in FY2023
- ✓ Outsourcing costs included in other expenses are expected to increase in order to achieve the product development plan required for the growth strategy
- $\checkmark$  System expenses included in other expenses are expected to increase due to business growth

# Operating Profit/Loss

- ✓ Operating profit/loss excluding promotional expenses is expected to remain positive in each quarter, some quarters are expected to be profitable depending on promotional expenses
- ✓ Possible intensified investment, within the scope of the operating profit/loss forecast, in case further growth in gross profit is expected



### FY2023 in Review



### Policies for FY2023 (as of Feb. 8, 2023)

### Group Manage ment Policy

- ✓ Aim to achieve Group gross profit growth and maximize value creation in the medium to long term
- √ Aim to transition towards a leaner financial structure
- ✓ Increase accessibility to payment/finance and promote D&I

### BASE

- ✓ With consideration to this changing business environment, shift focus from sole GMV growth to gross profit growth achieved through the increase of both GMV and take rate
- Reassess aggressive investment policy that was in line with rapid service growth, and aim to suppress SG&A expenses

### PAY.JP

- ✓ Continue to achieve strong GMV growth
- Promote growth of existing merchants and acquisition of new merchants by strengthening product development and customer support as well as improving marketing strategy

### Pay ID

- ✓ Release BNPL functionality around March 2023
- Strengthen purchaser membership base and increase added value towards both "BASE" merchants and purchasers

### Finance

✓ Increase added value towards "BASE" merchants through growth of existing product

### FY2023 in Review

- ✓ Building a foundation for medium- and long-term growth of the Group by starting initiatives to create synergies between existing products, in addition to the growth in gross profit associated with the growth of Group GMV
- ✓ Operating loss contracted due to growth in gross profit and reduction in SG&A expenses, and financial position improved to return to operating profit in FY2025
- ✓ Progress in promoting D&I and addressing climate change
- ✓ Gross profit exceeded expectations as GMV performed well, mainly due to the effect of Monthly-Fee Plans, and take rate generally stopped decreasing
- ✓ SG&A expenses lower than expected, mainly due to more efficient marketing
- ✓ Increased product added value due to numerous new feature releases and improvements
- ✓ GMV increased significantly due to the growth of existing merchants
  and the acquisition of new merchants
- ✓ Each measure also progressed as expected
- ✓ BNPL "Post Pay (Pay ID)" launched in April 2023, with functional enhancements and marketing initiatives also progressing as expected.
- √ The number of registered users exceeded 13 million
- ✓ Gross profit of the Other business increased significantly due to
  an increase in its users and its usage amount because of the added
  value in the financial domain generated by the enhanced functionality of
  "YELL BANK"

# FY2023 Q4 Results



In the fourth quarter, operating loss temporarily contracted significantly due to record GMV in both the BASE and PAY.JP businesses, leading to an increase in consolidated gross profit, while SG&A expenses were controlled

SG&A expenses were lower than expected due to some unaccounted-for expenses, such as contracting sales promotion support in response to the strong GMV trend

In the full year, net sales, gross profit and operating loss exceeded the forecasts

	FY2023 Q4 (Oct. 2023 to Dec. 2023)				FY2023 Full-Year					
(Million yen)	Results -	YoY (vs. FY2022 Q4)		QoQ (vs. FY2023 Q3)		Results	Same Period Last Year		Full-Year	Achievement
	results	Results	Change	Results	Change	Results	Results	Change	Forecast	Rate (Note1)
Net Sales	3,343	2,639	+26.7%	2,976	+12.3%	11,680	9,739	+19.9%	11,500	101.6%
Gross Profit	1,462	1,200	+21.9%	1,256	+16.4%	5,033	4,737	+6.2%	4,900	102.7%
Gross Profit Margin	43.7%	45.5%	-1.7pt	42.2%	+1.5pt	43.1%	48.6%	-5.5pt	-	-
SG&A	1,466	1,541	-4.8%	1,390	+5.5%	5,458	6,245	-12.6%	5,900	92.5%
Operating Profit	-4	-340	n/a	-133	n/a	-425	-1,508	n/a	-1,000	n/a
Ordinary Profit	1	-341	n/a	-130	n/a	-409	-1,495	n/a	-1,000	n/a
Net Income Attributable to Owners of Parent	-92	-515	n/a	-142	n/a	-606	-1,732	n/a	-1,100	n/a
GMV (BASE Business)	38,752	34,343	+12.8%	33,487	+15.7%	135,991	118,932	+14.3%	134,000	101.5%
GMV (PAY.JP Business)	41,858	23,844	+75.5%	39,351	+6.4%	141,127	80,762	+74.7%	139,000	101.5%



# **Balance Sheet**



Maintains a strong financial foundation with cash and deposits at 22,227 million yen as of December 31, 2023

Due to the significant increase in the Group GMV, the trade accounts receivable, trade accounts payable, and operating deposits increased compared to the end of the previous year

(Million Yen)	As of Dec. 31, 2023	As of Dec. 31, 2022	Change
Current assets	36,965	30,946	+19.5%
(of which, cash and deposits)	22,227	22,344	-0.5%
(of which, trade accounts receivable) (Note1)	13,821	7,977	+73.2%
Non-current assets	331	332	-0.2%
(of which, Investment securities)	36	39	-7.9%
Total assets	37,297	31,278	+19.2%
Current liabilities	24,244	17,720	+36.8%
(of which, trade accounts payable) (Note2)	13,215	11,771	+12.3%
(of which, operating deposits) (Note3)	10,299	5,468	+88.3%
Non-current liabilities	52	57	-7.5%
Total liabilities	24,297	17,777	+36.7%
Capital Stock	8,669	8,614	+0.6%
Capital surplus	4,933	7,424	-33.6%
Retained earnings	-606	-2,545	-
Valuation difference on investment securities	5	6	-24.5%
Total net assets	13,000	13,501	-3.7%

<sup>(</sup>Note1) Trade accounts receivable: The unpaid portion of the settlement amount to be paid to our company by the settlement service company

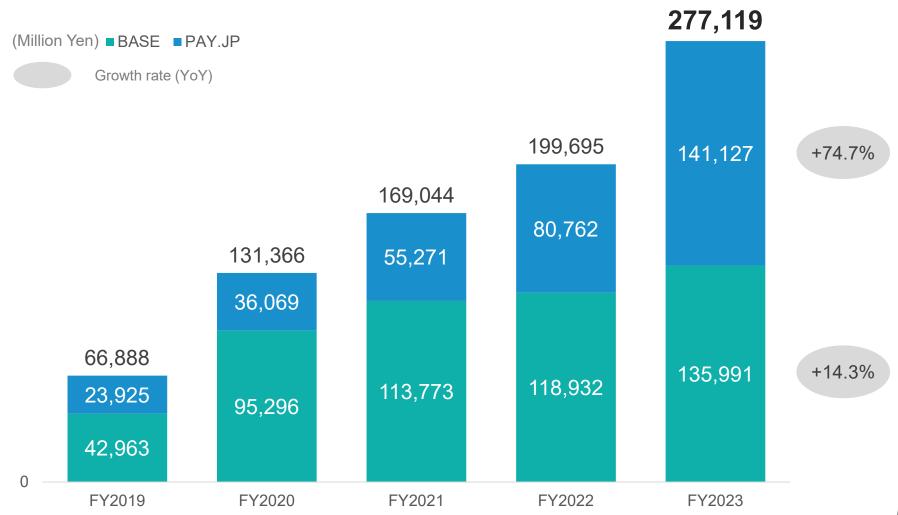
<sup>(</sup>Note2) Trade accounts payable: In the BASE Business, outstanding amount of settlement to be paid by our company to merchants

<sup>(</sup>Note3) Operating deposits: Outstanding amount of settlement to be paid by our company to member merchants in the PAY.JP Business

# Trends in GMV (Gross Merchandise Volume)



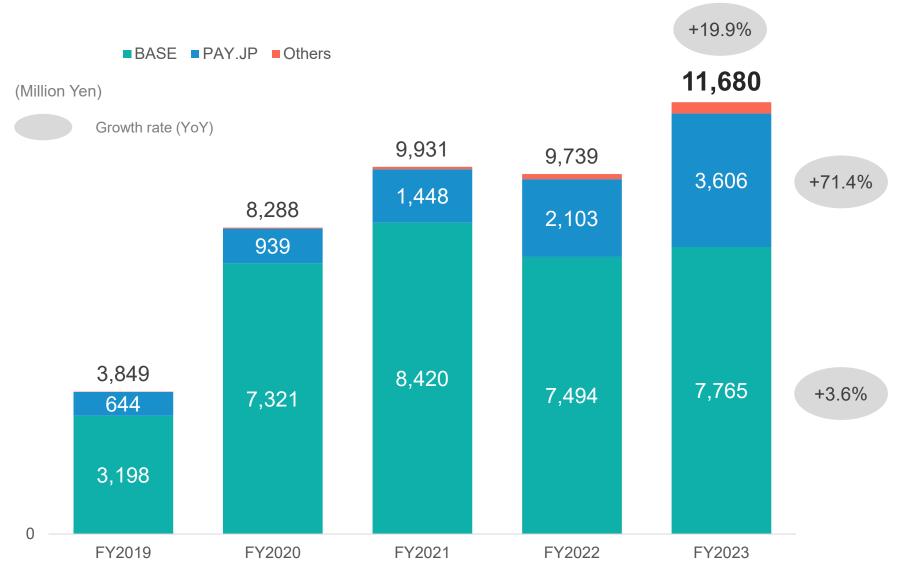
Group GMV increased significantly YoY due to both the BASE and PAY.JP Businesses' growth



# **Trends in Net Sales**



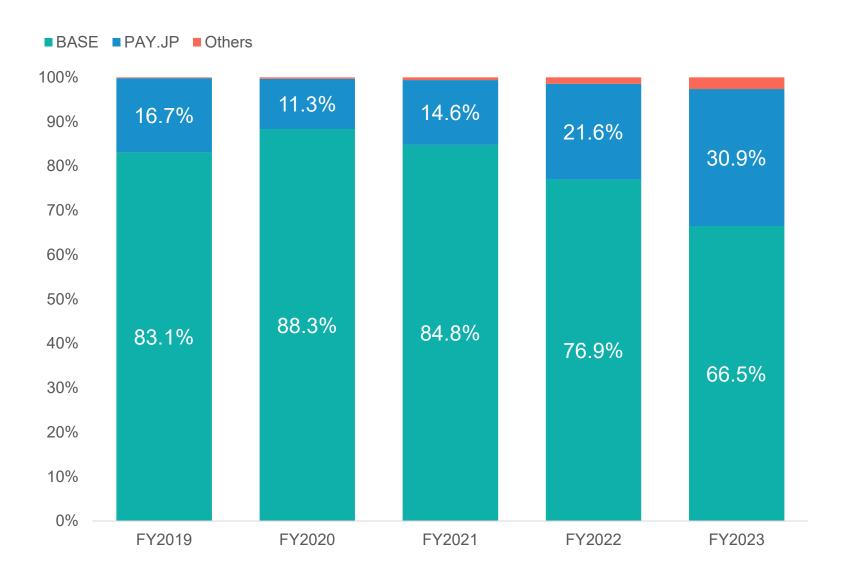
# Consolidated net sales increased YoY due to the increase in Group GMV



# **Trends in Net Sales Ratio by Business**



Net sales ratio for the BASE Business decreased YoY due to the PAY.JP Business's net sales growth

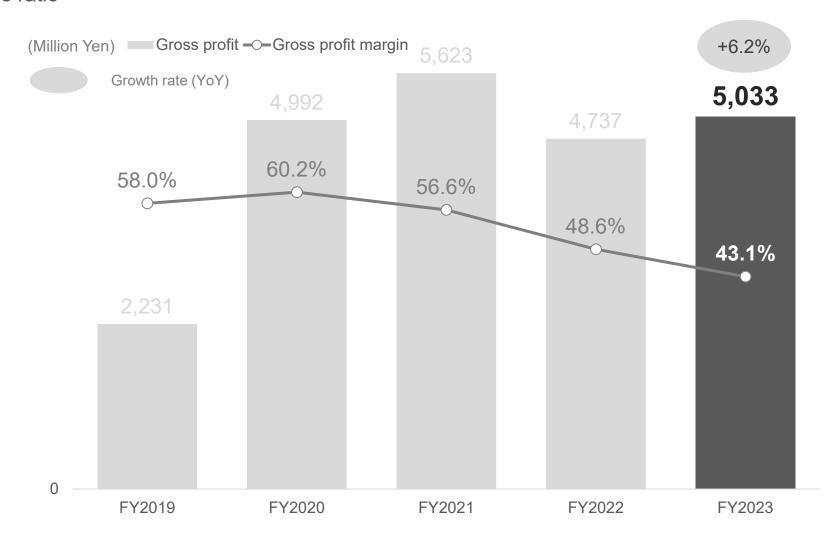


# **Trends in Gross Profit**



# Consolidated gross profit increased YoY due to the increase in Group GMV

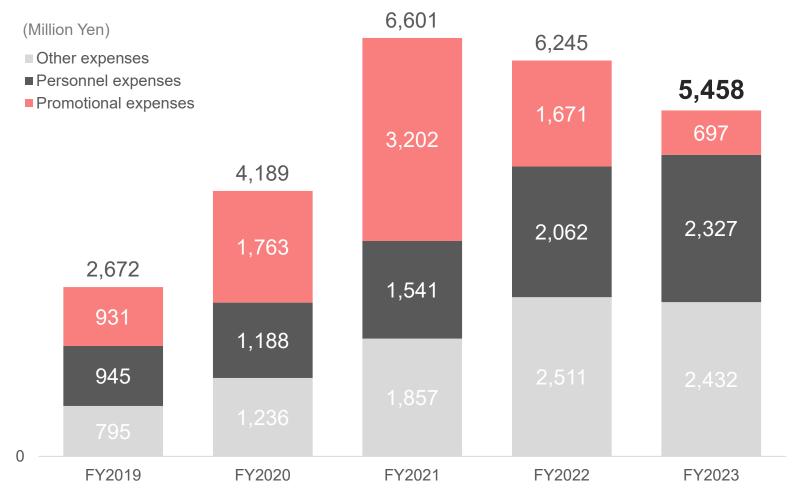
Consolidated gross profit margin was down YoY due to the decrease in the BASE Business's net sales ratio



# Trends in SG&A Expenses



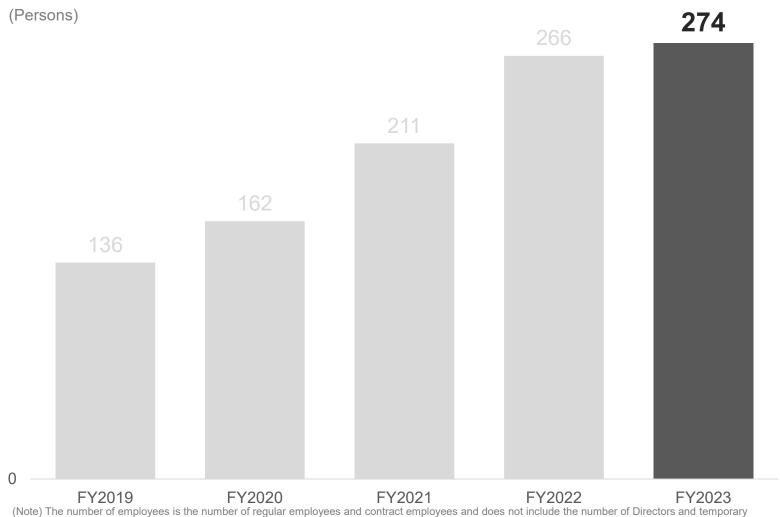
- SG&A expenses decreased YoY, mainly due to the significant reduction in promotional expenses
- Promotional expenses reduced significantly due to more efficient promotional support and a reduction in awareness marketing etc.
- Personnel expenses increased due to an increase in the number of employees



# **Trends in Number of Employees**



# Headcount increased by 8 persons YoY (+3.0% YoY)

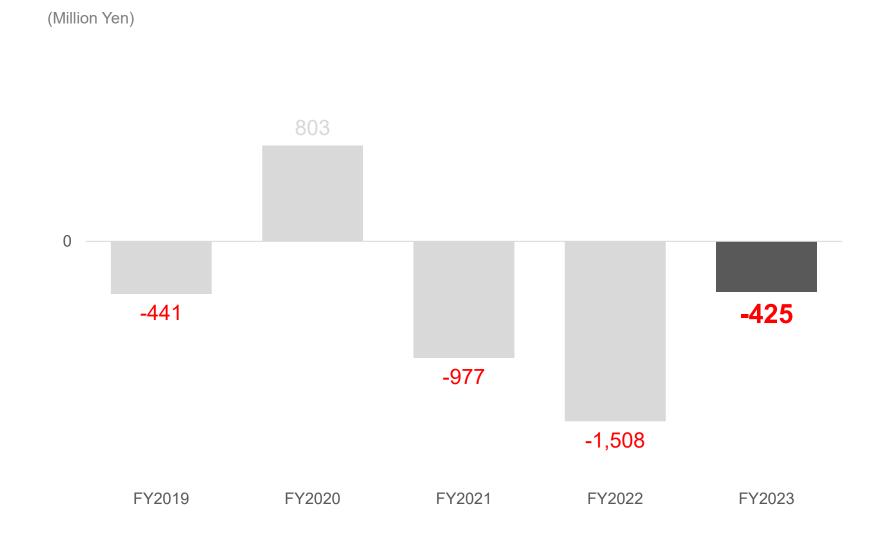




# **Trends in Operating Profit/Loss**



**Operating loss contracted YoY** due to an increase in consolidated gross profit and a significant reduction in SG&A expenses

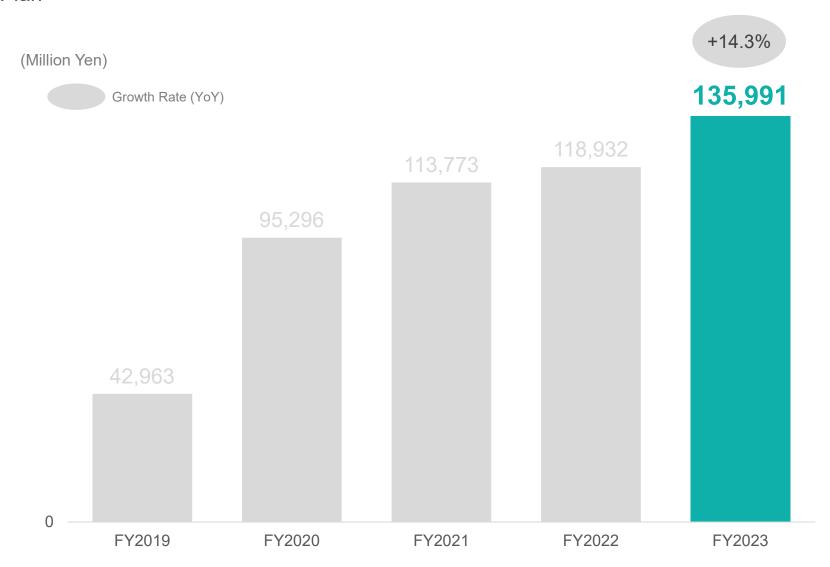




# **Trends in GMV**



**GMV increased by 14.3% YoY**, led by shops with large sales, mainly due to the effect of Monthly-Fee Plan

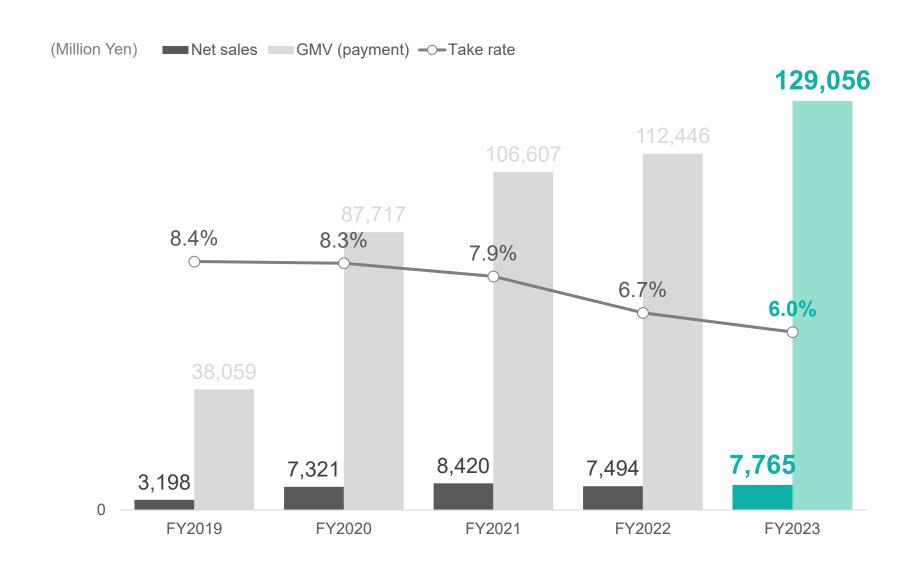




# Trends in GMV (Payment Amount), Take Rate and Net Sales



Take rate decreased YoY due to the increase in the GMV mix of the Monthly-Fee Plan

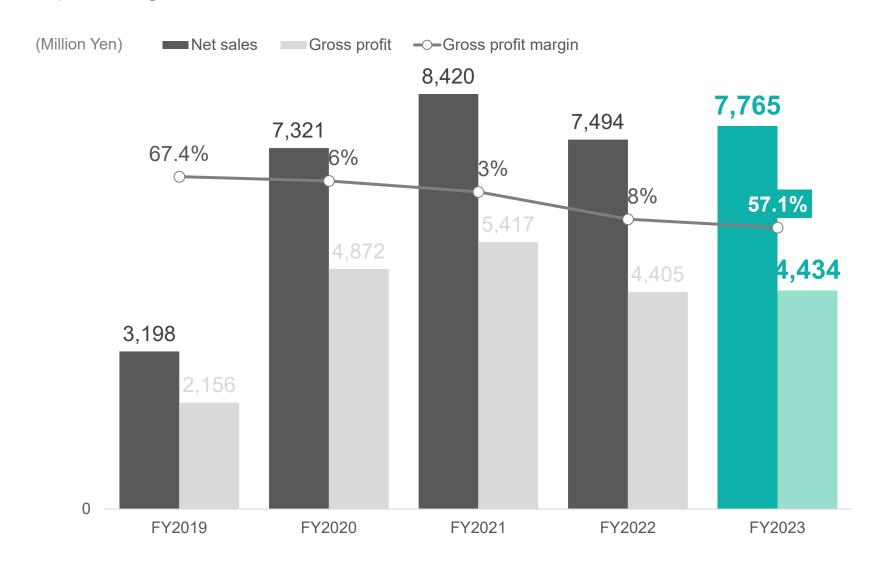




# **Trends in Net Sales and Gross Profit**



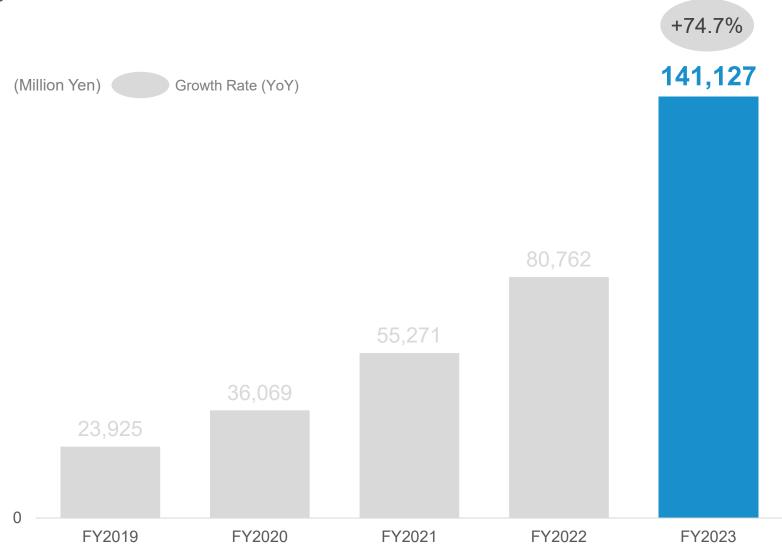
Net sales and gross profit increased YoY due to the increase in GMV Gross profit margin is down in YoY due to the decline in take rate



# **Trends in GMV**



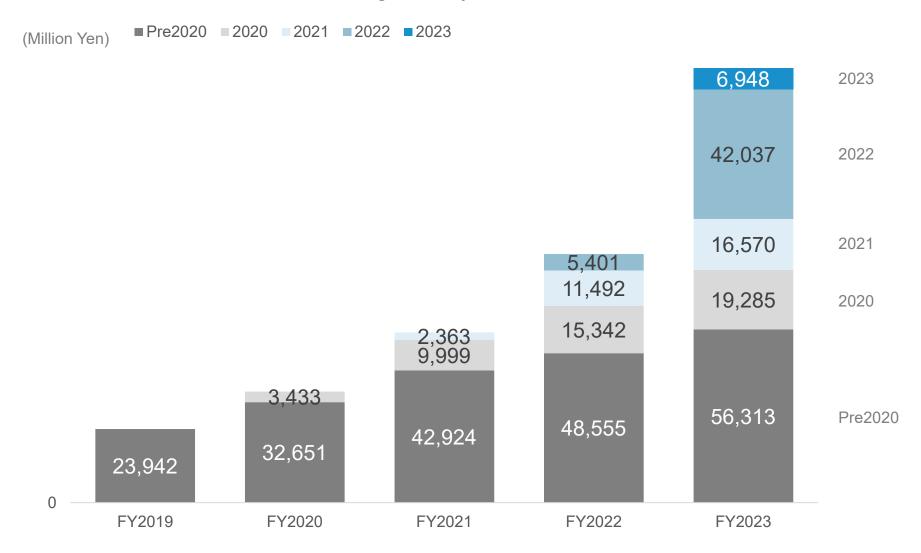
**GMV continued to increase significantly at +74.7% YoY** due to contribution from both existing and new large merchants



# **Trends in GMV**



Existing merchants, especially those acquired in 2022, continued to drive GMV growth GMV of new merchants also accumulated significantly

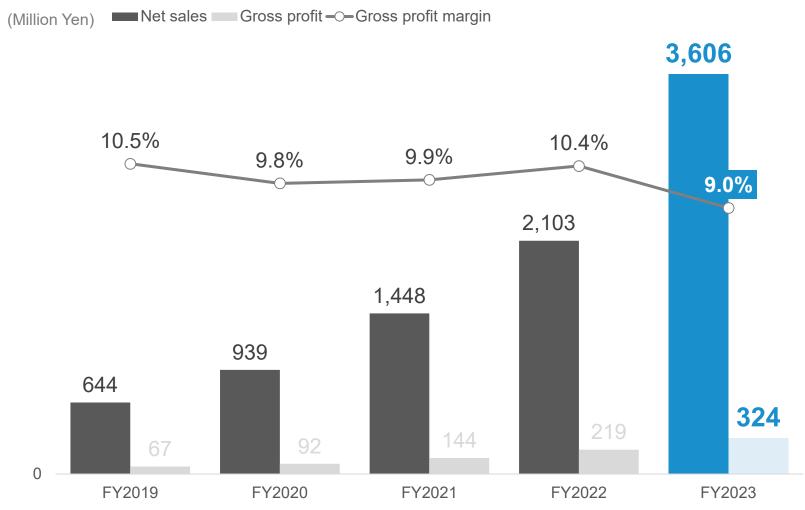


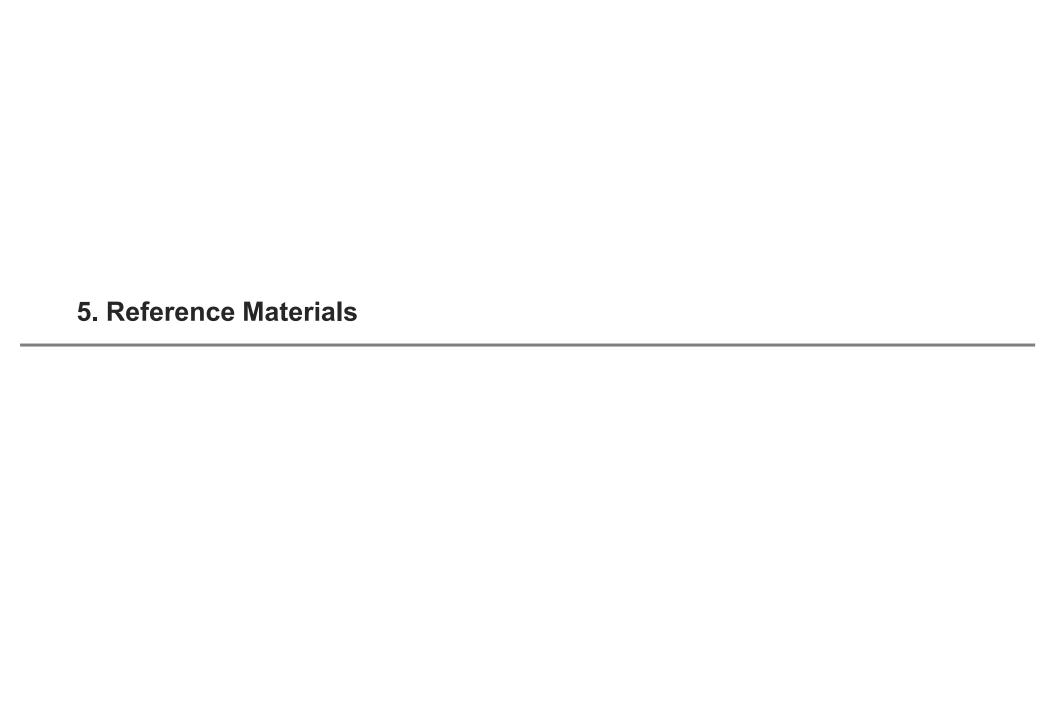
# **Trends in Net Sales and Gross Profit**



# Net sales increased significantly YoY at +71.4% due to GMV growth

Gross profit margin decreased YoY due to the increased GMV mix of merchants with low gross profit margin<sub>(Note)</sub>

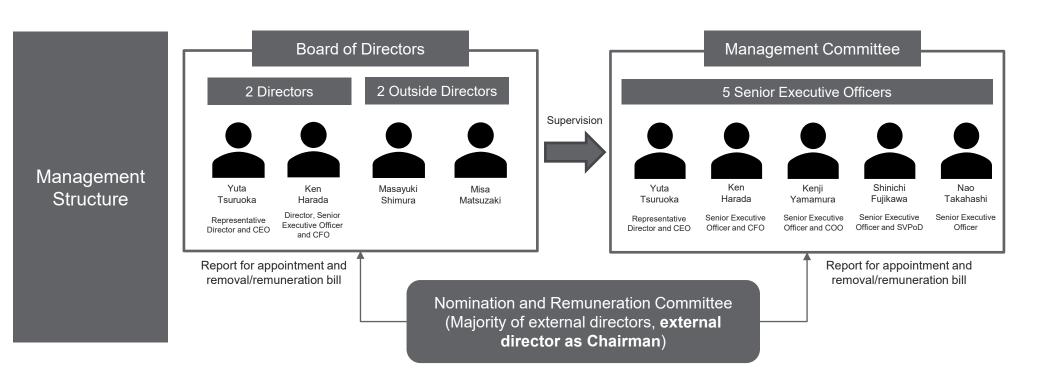




# **Governance Structure**



Further improving corporate governance by continuing to evaluate the effectiveness of the Board of Directors and making improvements based on the results



# **Directors' Skills Matrix**



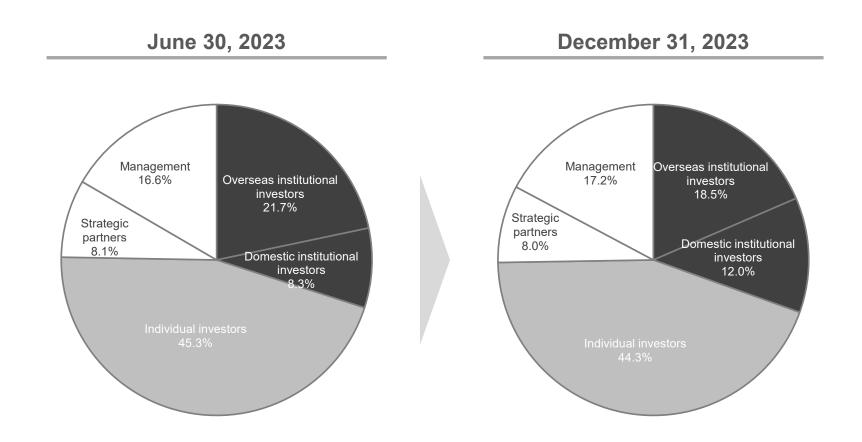
Aiming to achieve further growth of the entire Group through management structure with diversified skillset (Note)

	Direc	ctors	Outside Directors		
	Yuta Tsuruoka	Ken Harada	Masayuki Shimura	Misa Matsuzaki	
Corporate management	•	•	•	•	
Finance and Accounting		•			
Legal, compliance, and risk management		•	•		
ESG and sustainability	•	•	•	•	
Human resources and organizational development	•	•	•	•	
Technology	•				
Industry knowledge	•	•	•		
International experience			•	•	

# **Shareholder Structure**



Continuing IR activities targeting a wide variety of investors



# **Ratio of Dilutive Shares**



(Shares)		FY2023
Stock Options	Beginning balance	3,368,000
	Granted	0
	Exercised	-1,242,000
	Renounced	0
	Ending balance	2,126,000
Number of issued shares (including treasury shares)		115,197,823
Ratio of dilutive shares (as a % of issued shares)		1.8%

# **Sustainability Policy and Initiatives**



# Strengthening efforts to realize D&I for the Group and society

Disclosure based on TCFD and environmental protection initiatives through "Post Pay (Pay ID)" also promoted

### D&I

- ✓ Reviewing the personnel system, internal training system, etc. to promote a workplace where all employees can work in their own way
- ✓ Working to create a workplace where LGBTQ+ people can be proud to work, including the establishment of an internal Ally community, and achieving 'Gold Certification' in the PRIDE Index 2023.
- ✓ Supporting for diverse ways of life not restricted by location, time, etc. by holding several courses on setting up an online shop for local businesses, teachers and students, along with strengthening cooperation with local authorities





Seminars on setting up an online shop for students

### Climate Change

- ✓ Disclosure based on TCFD
- ✓ Calculation of GHG emissions
- ✓ Switching all electricity consumption at the head office to electricity derived from renewable energy sources, as well as promoting environmentally friendly initiatives through the use of recycled products
- ✓ Donate an amount corresponding to the number of payments made via "Post Pay (Pay ID)" to to the Japan International Forestry Promotion and Cooperation Center (JIFPRO)



# **Risk Information**



Category	Main Risks	Probability	Influence	Risk Management Measures
Business environment	Risk of stagnating growth of the EC and online payment services markets due to changes in consumer activity caused by reopening and inflation	High	High	While maintaining the medium to long-term management policy, flexibly adjusting the business plan in response to changes in the business environment
Competitive environment	Risk of increased competition in the storefront EC and online payment services markets due to existing competitors and new entrants	High	High	BASE  Maintain position as the most popular services  Strengthen more targeted marketing measures as well as function development PAY  Strengthen function development to allow easier deployment of payment functions for small businesses
Continuous investment and recognition of deficits	Risk of business development not proceeding as expected and earnings not being sufficient to exceed forward-looking investments, or changes in the competitive environment requiring additional costs such as greater-than-expected investments in advertising or hiring of development personnel	High	High	<ul> <li>Flexibly adjust business plan</li> <li>Reallocate resources in response to changes in the business environment by measuring the effectiveness of marketing and reviewing development plans</li> </ul>
Maintenance of Service Integrity and Fraudulent settlements	Risk of being held liable as a transaction venue provider due to an act by a user that threatens the soundness of our service, or risk of having sales proceeds refunded or being subject to claims for damages due to fraudulent settlements	High	High	Establish a specialized department to analyze transaction data held by the Company through machine learning and other methods, detecting and preventing inappropriate behavior and fraudulent settlements
Information Security and Personal Information Management	Risk of legal liability being pursued against the Group or a decline in the Group's reputation due to the leakage of personnel information	Medium	High	Review and implementation of security measures by an information security committee     Raise awareness of executives and employees through information security training     Management of personal information in compliance with the Personal Information Protection Law
Technical Issues with Information System	Risk of inability to provide stable services due to large-scale technical issues	Medium	High	Reinforcement of server facilities and establishment of appropriate internal systems

# **Handling of these Materials**



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The next update of these materials are scheduled to be disclosed in March 2025.

# BASE